

# ALEXA Mini

## Software Update Packet 2.6

USER MANUAL

14 July 2015



# Imprint

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Original version.

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# 1 For your safety / 为了您的安全

Before use, please ensure that all users comprehensively read, understand, and follow the instructions in this document. / 使用前，请确保所有的用户都已经阅读、理解，并遵循本文档内的操作说明。

## 1.1 Risk levels and alert symbols / 危险级别和警示标志

Safety warnings, safety alert symbols, and signal words in these instructions indicate different risk levels:

<b>⚠ DANGER!</b>
<i>DANGER</i> indicates an imminent hazardous situation which, if not avoided, <b>will result in</b> death or serious injury.
<b>⚠ WARNING!</b>
<i>WARNING</i> indicates a potentially hazardous situation which, if not avoided, <b>may result in</b> death or serious injury.
<b>⚠ CAUTION!</b>
<i>CAUTION</i> indicates a potentially hazardous situation which, if not avoided, <b>may result in</b> minor or moderate injury.
<b>NOTICE</b>
<i>NOTICE</i> explains practices not related to physical injury. No safety alert symbol appears with this signal word.

**Note:** Provides additional information to clarify or simplify a procedure.

本文档内的安全警告、安全警示标志和标识词语指示不同的危险级别：

<b>⚠ 危险</b>
危险表示危急、有危害的情景，若不防范，则会导致死亡或严重的伤害。
<b>⚠ 警告</b>
警告表示有潜在危害的情景，若不防范，则可能会导致死亡或严重的伤害。
<b>⚠ 小心</b>
小心表示有潜在危害的情景，若不防范，则可能会导致中等或较轻的伤害。
<b>提示</b>
注意表示此行为不会导致人身伤害。因此此标识词语中不含警告标志。

注：注意中会提供用于解释或简化工作的额外信息。

## 1.2 Vital precautions / 重要安全措施

### ⚠ DANGER!

#### **High voltage! Risk of electric shock and fire!**

Short-circuits may entail lethal damage!

Before use, read and follow all valid instructions.

Use solely and exclusively as described in the instructions.

Never open. Never insert objects.

For operation, always use a power source as indicated in the instructions.

Always unplug the power cable by gripping the power plug, not the cable.

Never try to repair. All repair work should be done by a qualified ARRI Service Center.

Never remove or deactivate any safety equipment (incl. warning stickers or paint-marked screws).

Always protect from moisture, cold, heat, dirt, vibration, shock, or aggressive substances.

Never cover any fan openings.

### ⚠ 危险

#### **高电压！有触电或起火风险！**

短路将引起致命危险。

使用之前，请仔细阅读所有未过期的使用说明，并严格遵循。

切勿打开机身。切勿插入任何物体。

操作时，请务必使用说明中指出的电源。

断开电源时请握住电源插头，而不是电线。

切勿尝试自行维修。所有的维修工作必须由具备资质的ARRI 维修中心进行。

切勿移除或毁坏任何安全设施（例如警告贴纸或涂漆标示的螺丝）。

务必避免潮湿、寒冷、炎热、多尘、震动、冲击或严酷的使用环境。

切勿覆盖任何风扇开口。

<p><b>▲ CAUTION!</b></p> <p><b>Condensation! Risk of electric shock and fire!</b></p> <p>Condensation may form on the sensor and electrical connections when exposing the camera to sudden changes of temperature or humidity!</p> <p>To avoid injury and damage, never operate the camera when condensation occurs.</p>
<p><b>▲ 小心</b></p> <p><b>冷凝！有触电或火灾风险！</b></p> <p>当将摄影机暴露于温度或湿度迅速变化的环境中时，影像传感器和电子部件连接处可能会产生冷凝。</p> <p>为了避免受伤或设备损坏，在冷凝发生时切勿操作摄影机。</p>
<p><b>▲ CAUTION!</b></p> <p><b>Heavy weight! Risk of injury and damage!</b></p> <p>If placed on an unstable surface, the camera can fall and cause serious harm!</p> <p>Always place the camera on proper support devices. Safely attach it as described in the instructions.</p>
<p><b>▲ 小心</b></p> <p><b>设备重量较大！有受伤或设备损坏风险！</b></p> <p>若安置于不稳定的位置，则摄影机可能会掉落，并造成严重的伤害。</p> <p>务必将摄影机安装于适当的支撑设备上。请按照说明中所描述的方法来安全地安装摄影机。</p>
<p><b>▲ CAUTION!</b></p> <p><b>Hot surfaces! Risk of injury and damage!</b></p> <p>During extended operation or operation in high ambient temperatures, the fan outlet at the camera rear, the CFast drive and the CFast card can get hot.</p> <p>Never cover, obstruct or block the fan in- or outlets while the camera is powered.</p>

## 1.3 General precautions / 般安全措施

<p><b>NOTICE</b></p> <p>Even rugged cameras use components sensitive to improper use.</p> <p>Always unplug the camera from power sources before making changes to the setup or system (in particular: changing cables).</p> <p>Direct sunlight can result in camera housing temperatures above 60 °C (140 °F). At ambient temperatures above 25 °C (77 °F), protect the camera from direct sunlight.</p> <p>Protect the optical system and sensor: Never point the camera or viewfinder into direct sunlight.</p> <p>Avoid permanent sensor damage: Never let any direct light or reflections from high-energy light sources (e.g. laser beams) enter the camera's optical path.</p> <p>Protect the sensor: Always keep a lens or protective cap on the empty lens mount. Change lenses in dry, dust-free environments only.</p> <p>Always clean the sensor cover glass according to ARRI instructions.</p> <p>Only use the tools, materials and procedures recommended in this document. For the correct use of other equipment, see the manufacturer's instructions.</p>
--

**提示**

即使本摄影机非常坚固，也是由敏感的组件所组成的，请谨慎使用。

当改变摄影机安装支撑设备或系统时（特别是更换电缆），请务必断开摄影机电源。

注意保护光学系统和影像传感器：切勿将摄影机或取景器直接面朝直射阳光。

避免对影像传感器造成永久性伤害：切勿让任何来自高能量光源（例如激光）的直射光或反射光进入摄影机的光路系统。

注意保护影像传感器：空镜头卡口上务必安装镜头或保护盖。更换镜头时，务必在干燥、无尘的环境中进行。

请完全并仅按照用户手册中所描述的方法来清洁影像传感器保护玻璃。若清洁不成功，请咨询ARRI维修中心。切勿尝试打开保护玻璃。

清洁影像传感器保护玻璃时，务必遵守ARRI说明书中描述的方法。

仅使用本文档中建议使用的工具、材料和操作方法。若要正确地使用其他设备，请参阅其制造商的说明书。

## 2 Audience and intended use

### **NOTICE**

The product is solely and exclusively available for commercial costumers and shall be used by skilled personnel only. Every user should be trained according to ARRI guidelines.

Use the product only for the purpose described in this document. Always follow the valid instructions and system requirements for all equipment involved.

The ALEXA Mini is a 35 mm digital camera solely and exclusively for recording images at various resolutions suitable for a variety of distribution formats:

- ProRes 422, ProRes 422 HQ, ProRes 4444, ProRes 4444 XQ, and ARRIRAW\* codecs
- REC 709 encoding (through use of look files), Log C or ARRIRAW\* encoding
- CFast 2.0 card recording
- Up to 200 fps with full image quality
- 35 mm CMOS sensor in 16:9 or 4:3\* modes
- Small and lightweight built for high mobility and special applications

\* Not supported upon initial release. For SUPs beyond 2.5, please check the corresponding release notes.

### 3 Scope of delivery and warranty

#### **NOTICE**

Product and packaging contain recyclable materials. Always store, ship, and dispose of according to local regulations.  
ARRI is not liable for consequences from inadequate storage, shipment or disposal.

#### **Delivery**

On delivery, please check if package and content are intact. Never accept a damaged/incomplete delivery. A complete delivery includes:

- ALEXA Mini camera with lens mount according to order: titanium PL, AMIRA PL, EF
- Antenna
- USB memory stick
- 3 mm Allen key
- Quick Guide
- Original packaging incl. drying agent

#### **NOTICE**

ARRI offers an increasing variety of product bundles and additional accessories.  
For details, please consult our website or your local ARRI Service Partner.

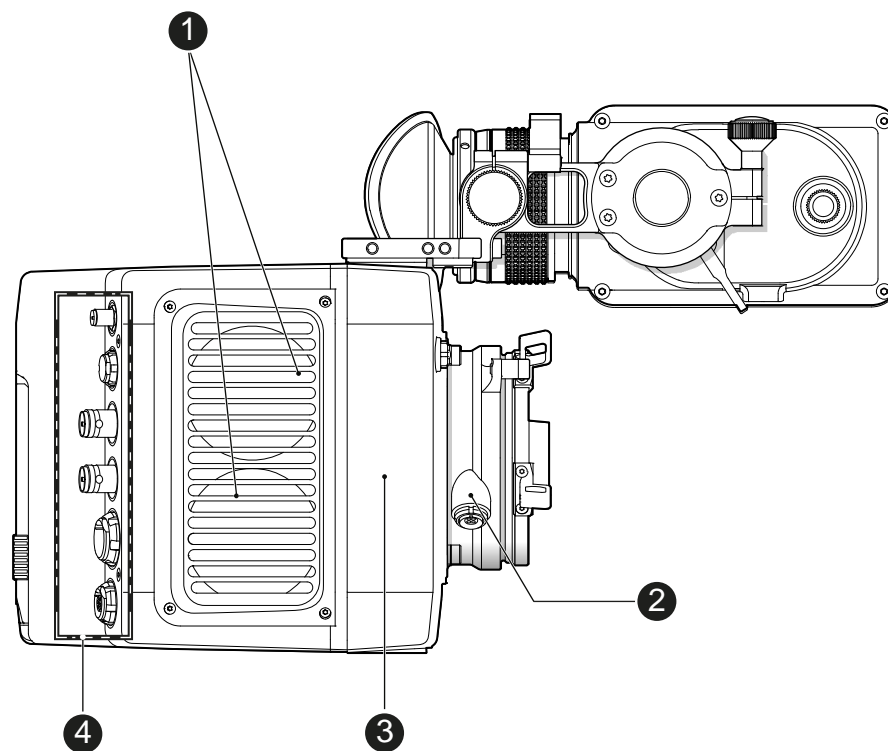
#### **Warranty**

For scope of warranty, please ask your local ARRI Service Partner. ARRI is not liable for consequences from inadequate shipment, improper use, or third-party products.

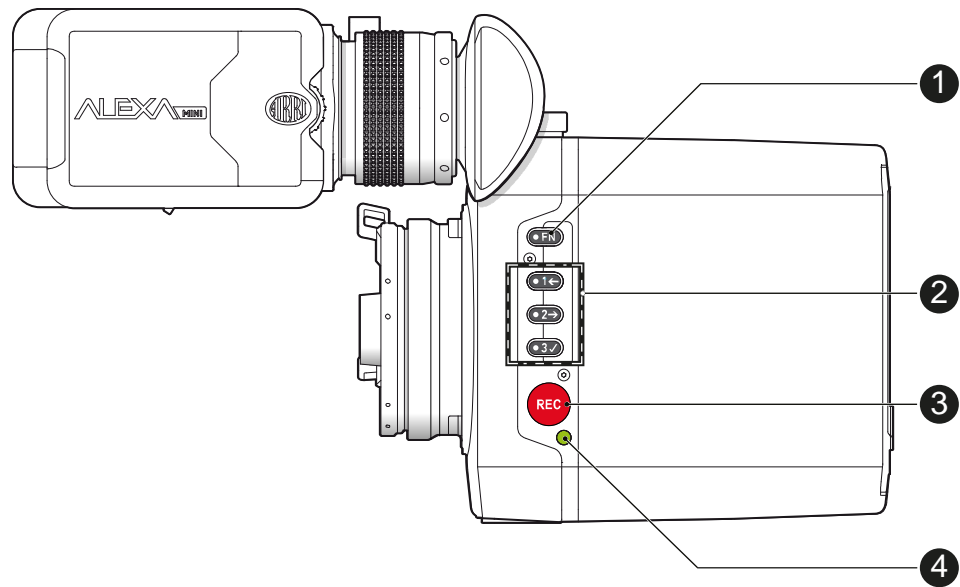


## 4 Camera layout

Right

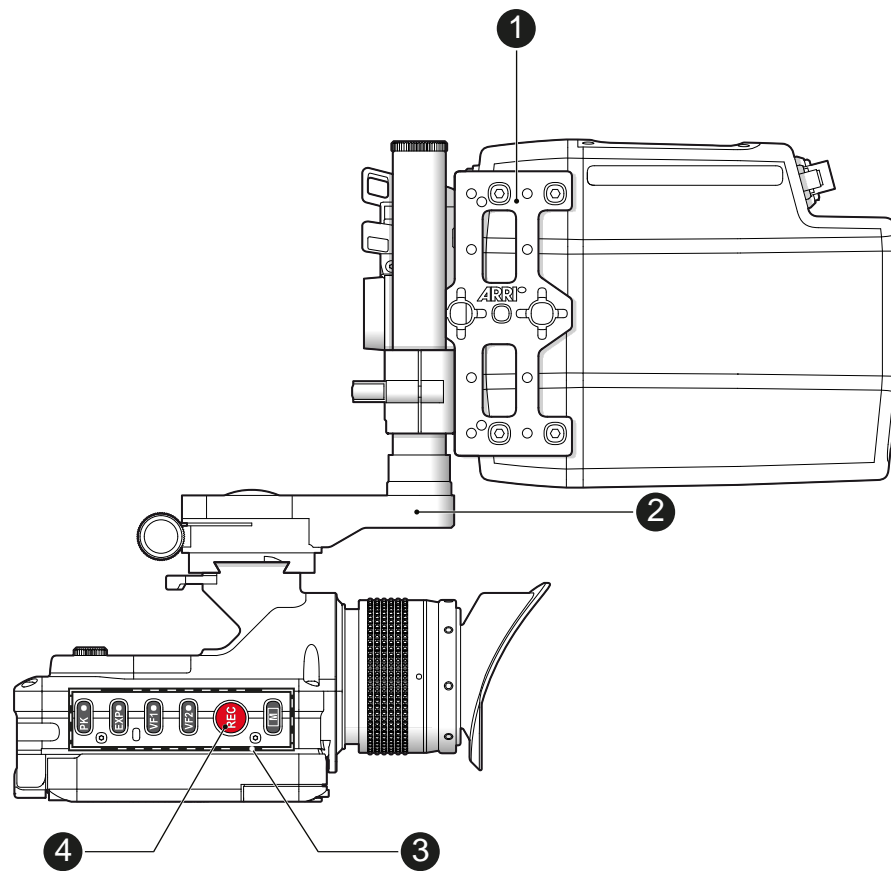


- 1 Fan intake
- 2 LBUS connector
- 3 integrated WiFi antenna
- 4 I/O panel

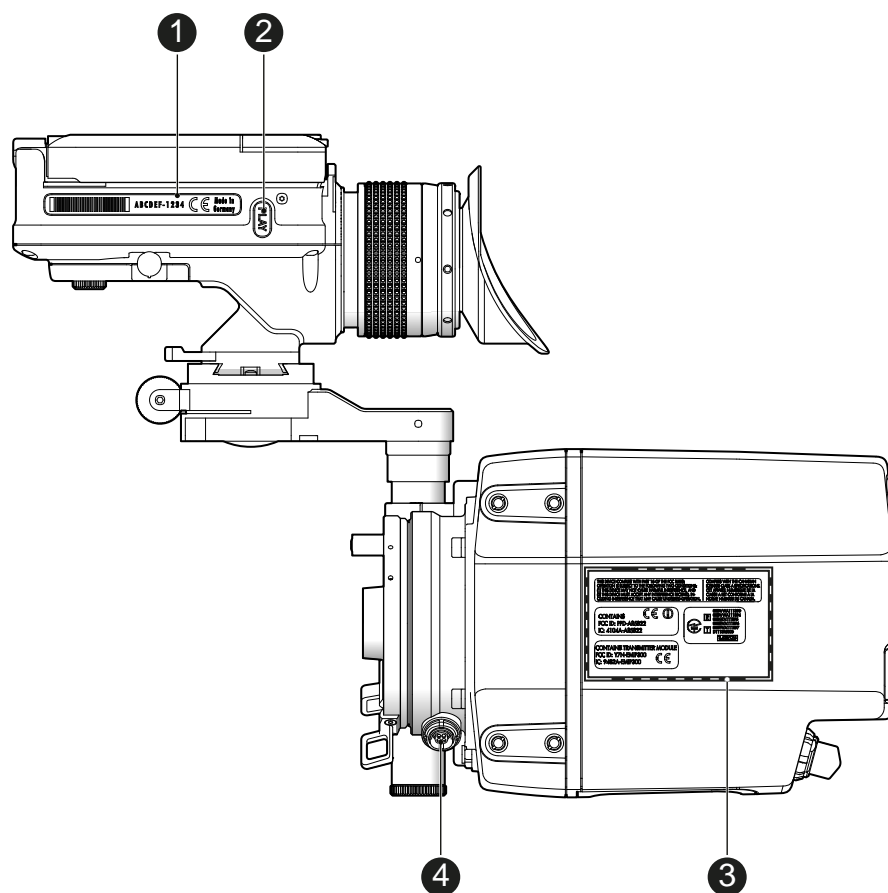
**Left**

- 1 Function button
- 2 Camera buttons 1-3
- 3 Recording button
- 4 Status LED

## Top

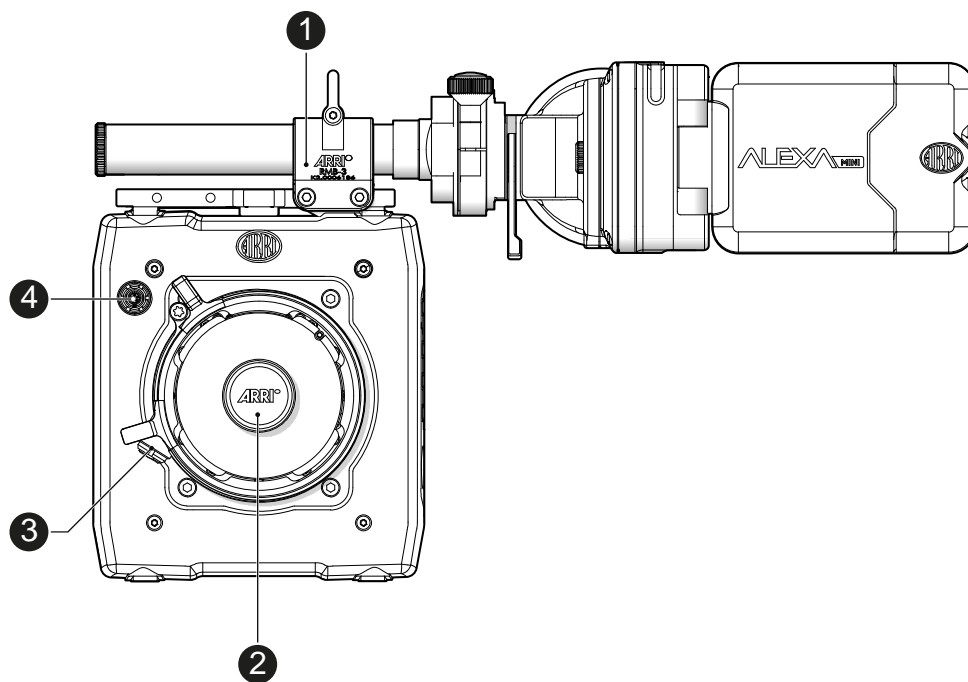


- 1 MAP-1
- 2 MVB-1
- 3 MVF-1 buttons
- 4 Record button

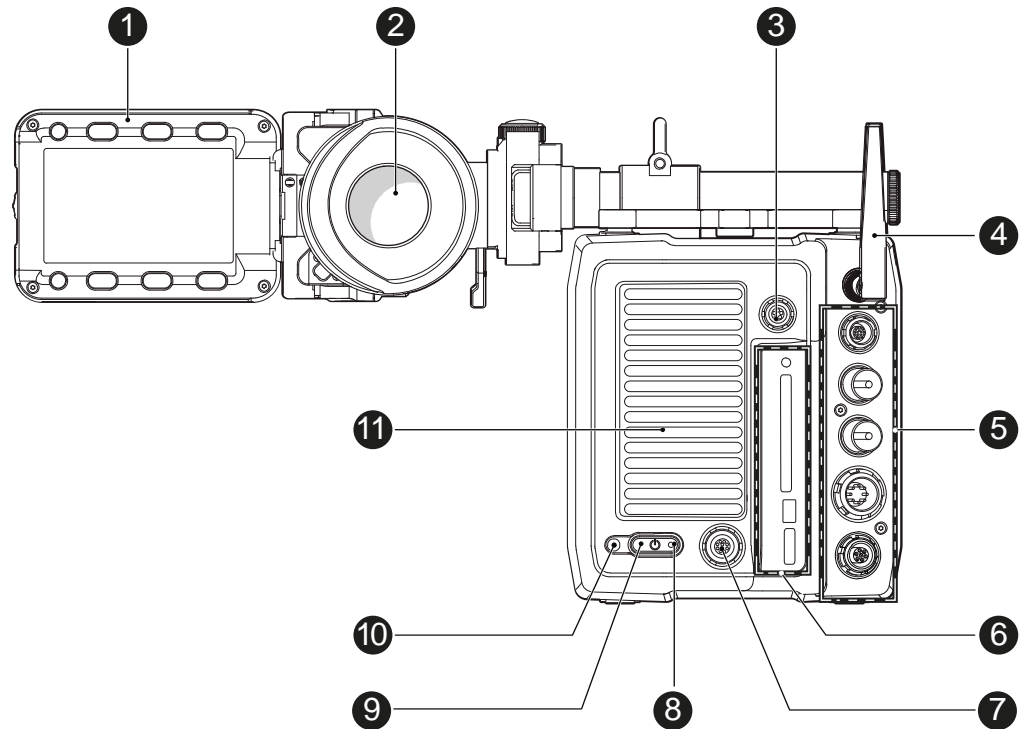
**Bottom**

- 1 MVF-1 type label
- 2 PLAY button
- 3 Camera type labels
- 4 LBUS connector

## Front



- 1 RMB-3
- 2 Lens mount (here: titanium PL)
- 3 LBUS connector
- 4 Audio connector

**Back**

- 1 Fold-away monitor (MVF-1)
- 2 OLED eyepiece
- 3 Timecode connector
- 4 White radio antenna
- 5 I/O panel
- 6 Media panel (CFast 2.0 card slot, USB)
- 7 Ethernet connector
- 8 Boot status LED
- 9 Power button
- 10 Recording status LED
- 11 Fan outlet

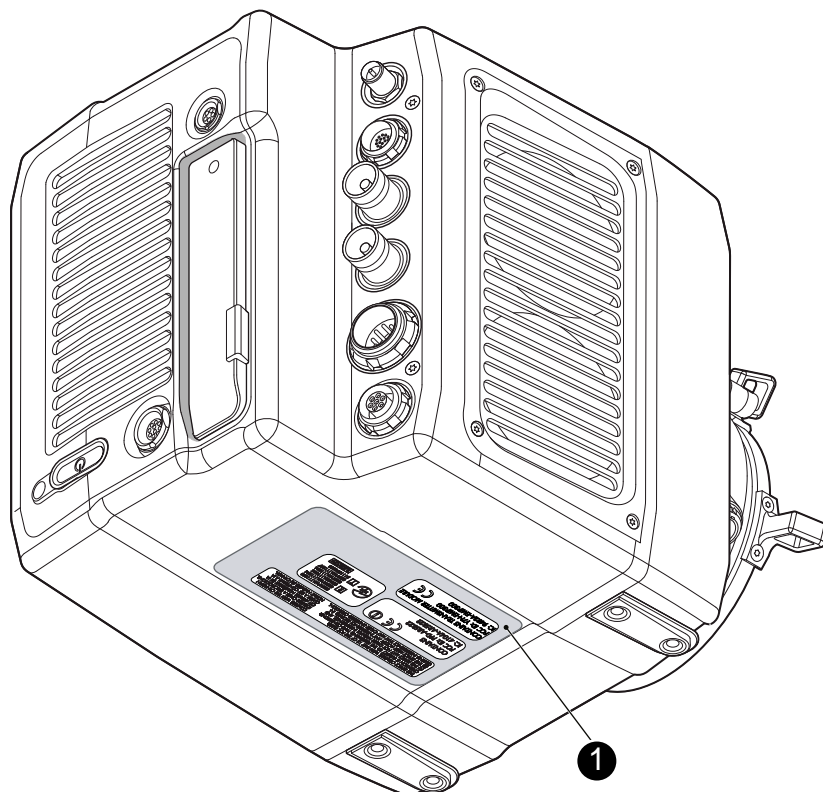
**⚠ CAUTION!**

Hot surfaces! Risk of injury and damage!

During extended operation or operation in high ambient temperatures, the fan outlet at the camera rear, the CFast drive and the CFast card can get hot.

Never cover, obstruct or block the fan in- or outlets while the camera is powered.

## 4.1 Product identification



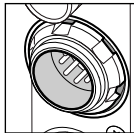
The FCC conformity label and the CE type label with serial number (1) are on the camera bottom. The serial number consists of the last 5 digits of the equipment number K1.0003873-XXXXX.

## 5 Power supply

The camera power is supplied by external power sources only.

### **NOTICE**

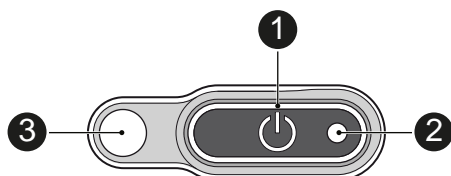
If the power supply is interrupted with the camera switched on, the camera will automatically repower and boot-up on reconnection.



Use the 8-pin LEMO connector and a KC50-S or KC50-SP-S cable to supply the camera with 10.5 to 34 V DC.



## 6 Switching on/off



### NOTICE

Before switching on, ensure that the camera is connected to an external power source.

The power button background illumination is on when the power is in the valid range.

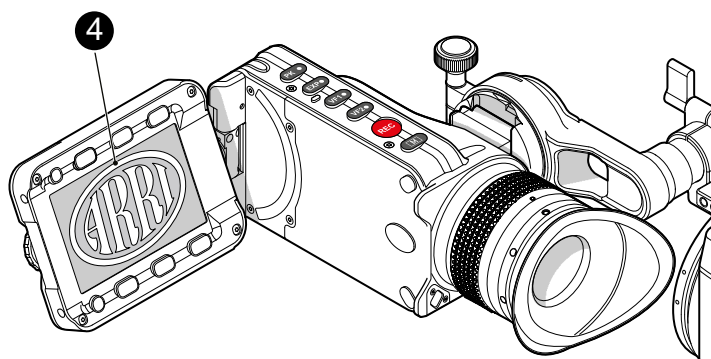
#### To switch on the camera:

- Press the power button (1).

The camera starts booting. The boot status is indicated as follows:

Boot status LED (2) is...	Camera
flashing blue	is booting
solid blue	has finished the boot process

**For mounted MVF-1 only:** During the boot process, the ARRI logo appears in the monitor of the MVF-1 (4).



#### To switch off the camera:

- Press and hold the power button (1) until the camera has switched off and the boot status LED (2) turns off.

**For mounted MVF-1 only:** On the monitor of the MVF-1, a countdown appears. On reaching zero, the camera switches off.

### To check the recording status

The recording statuses are indicated as follows:

Record status LED (3) is...	Camera is...
solid green	ready for recording
solid red	recording
off	not ready for recording. Check, if the CFast 2.0 card is valid. If not: Insert a valid CFast 2.0 card. See page 137.
flashing green/red alternately	not ready for recording due to an error. Reboot camera.

#### **NOTICE**

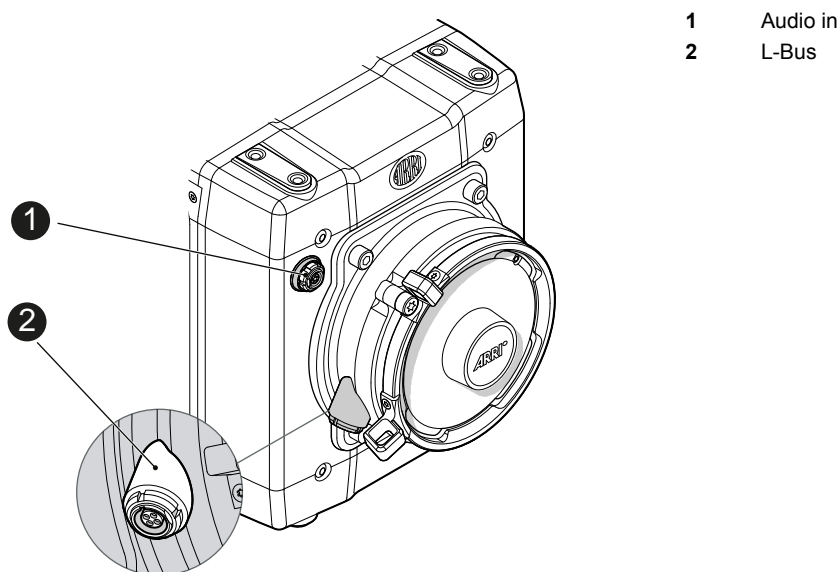
The recording statuses are also visible in the home screen, the live screen, the EVF image, and the SDI image.

## 7 Connectors

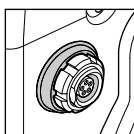
### NOTICE

Connecting or disconnecting devices or cables while recording can disturb the audio/image signal due to static electricity.

### 7.1 Front connectors

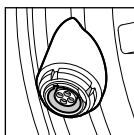


#### Audio in (5-pin LEMO)



2-channel line level audio input.

#### LBUS (4-pin LEMO)

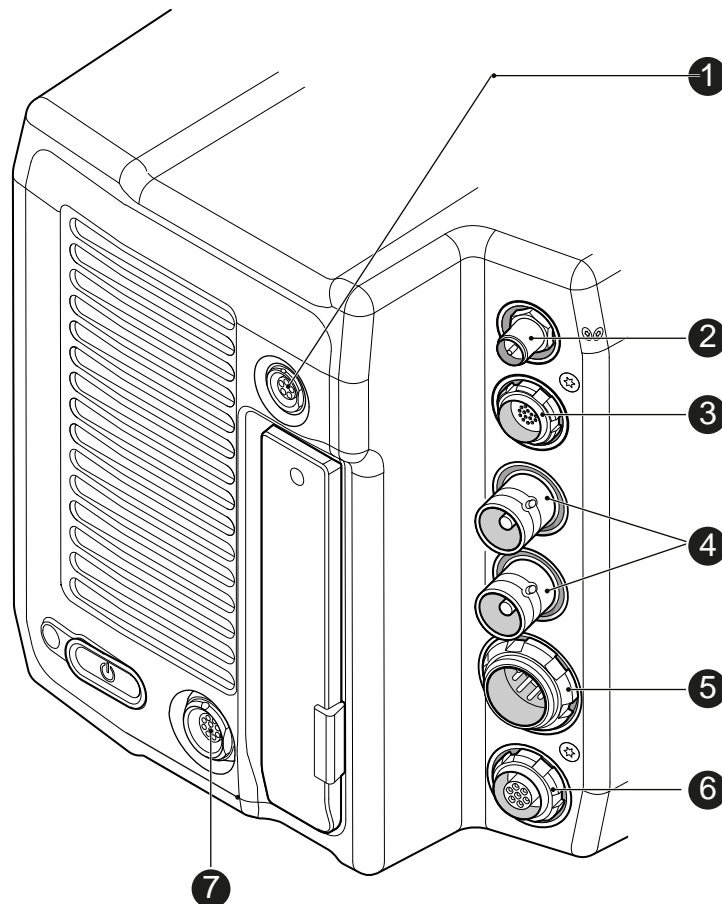


LBUS output for daisy-chainable active lens motors.  
Supports CMotion cforce motor and ARRI cforce mini motor.

## 7.2 I/O panel

### NOTICE

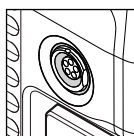
If the power supply is interrupted with the camera switched on, the camera will automatically repower and boot-up on reconnection.



- 1 Timecode connector
- 2 White radio antenna
- 3 MVF-1
- 4 HD-SDI image out 1 & 2

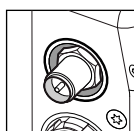
- 5 BAT main power in
- 6 EXT connector
- 7 Ethernet connector

### TC (5-pin LEMO)



The TC connector is a 5-pin LEMO socket. It accepts and distributes LTC (Longitudinal Time Code) signals.

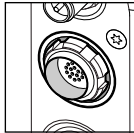
### White radio antenna



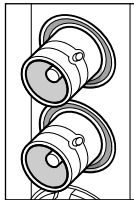
Mounting point for white radio antenna for lens control.

**NOTICE**

Do not leave the antenna connector open during operation or transport. The radio module inside could be damaged by electrostatic discharge on the open connector. ARRI recommends using the originally supplied antenna only (order number: K2.0001996).

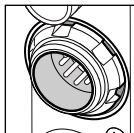
**EVF (16-Pin LEMO)**

Hot swappable interface for MVF-1.

**SDI OUT 1 & 2 (BNC)**

Both BNC outputs deliver image outputs in 1920 x 1080 422 1.5G, 422 3G, 444 3G and 422 6G\* single link formats. Through a hardware modification, SDI 2 can be reconfigured into an SYNC connector for analog genlock signals (Black burst, Tri-level sync). Please contact an ARRI camera service center for more information.

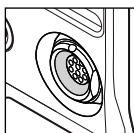
\*Only on SDI 2 in UHD recording format

**BAT (8-pin LEMO)**

Via cables KC50-S (2 m, straight) and KC50-SP-S (coiled), this main power supply input accepts 10.5 to 34 V DC.

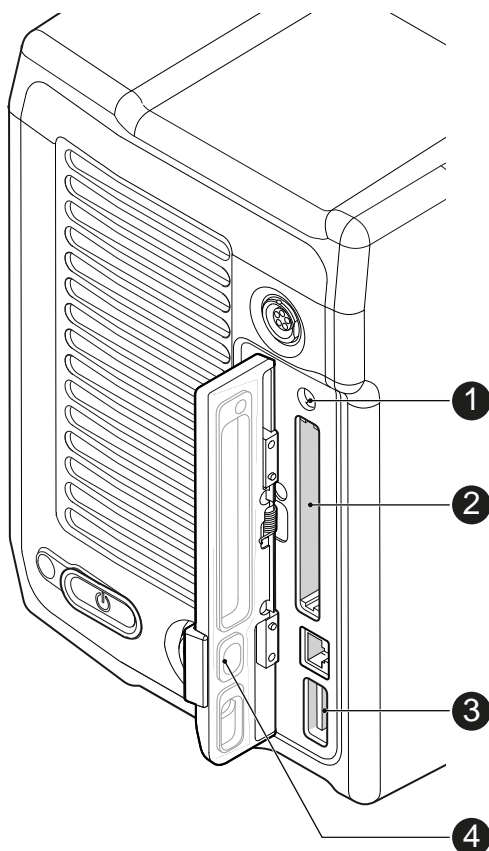
**EXT (7-pin LEMO)**

A connector for external accessories, carrying two CAN buses and accessory power output at camera voltage level (1.0 A max.). With an external adapter, R/S functionality is supported.

**ETH (10-pin LEMO)**

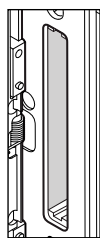
Standard Ethernet connectors don't deliver the durability and reliability required by ARRI, so ALEXA Mini uses a 10-pin LEMO connector. A special cable, available from ARRI (model KC-153-S), is required to connect the Ethernet connector to a standard RJ-45 Ethernet connector.

## 7.3 Media panel



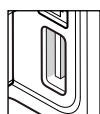
- |   |                     |   |     |
|---|---------------------|---|-----|
| 1 | Status LED          | 3 | USB |
| 2 | CFast 2.0 card slot | 4 | Lid |

### Card (CFast 2.0)



Storage media slot for CFast 2.0 recording cards.

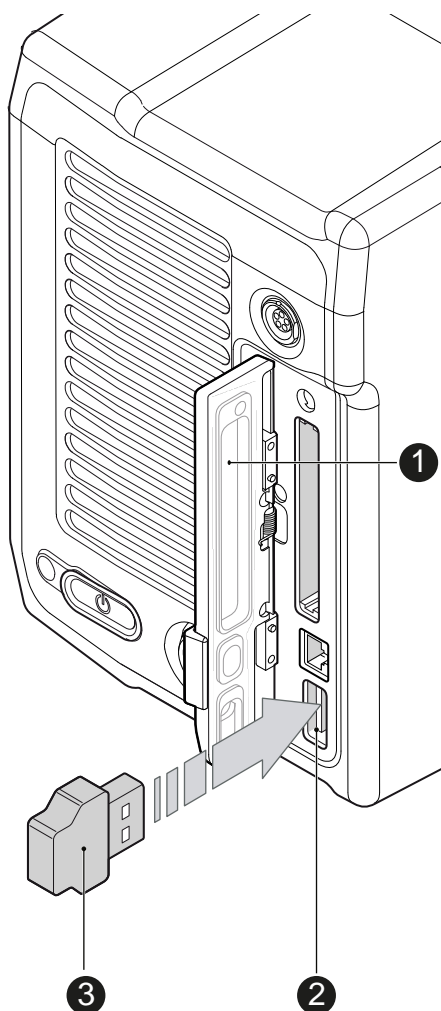
### USB



Interface for USB memory sticks with FAT file system. Can also be used to charge USB devices. Supplies 5V with a maximum current of 500mA.

### 7.3.1 Preparing a USB memory stick

USB memory sticks for the ALEXA Mini must have a specific folder structure which can be created with the camera.



1. To prepare a USB memory stick: Open the media lid (1).
2. Connect a FAT-formatted USB stick (3) to the camera (2).
3. **Note:** To avoid file corruption, never remove the USB stick during write access.
4. Via jogwheel, open *MENU > Media > Prepare USB medium*.

### 7.3.2 Changing a CFast 2.0 card

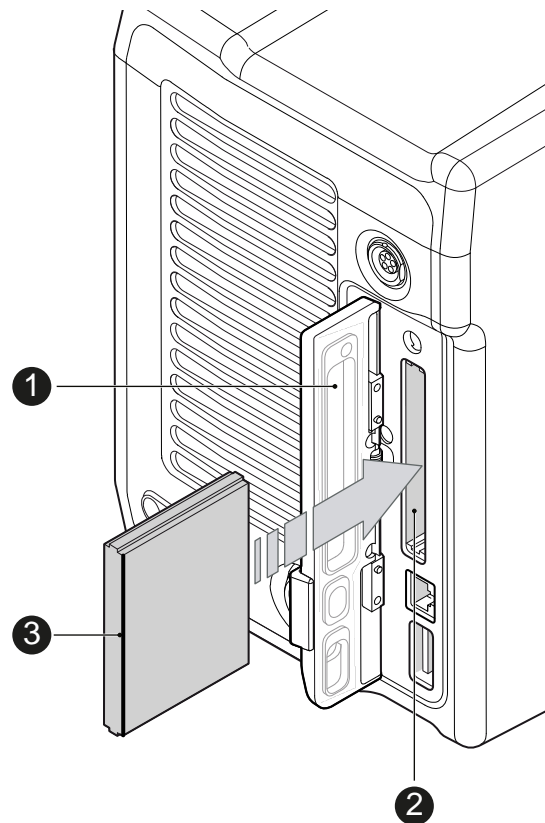
#### NOTICE

ALEXA Mini does not accept ALEXA-formatted CFAST 2.0 cards, and vice versa. Before using a CFAST 2.0 card with ALEXA Mini, you must erase it in-camera to create the required file system

Avoid damage to the contacts of both camera and card. Always insert cards as described in this document.

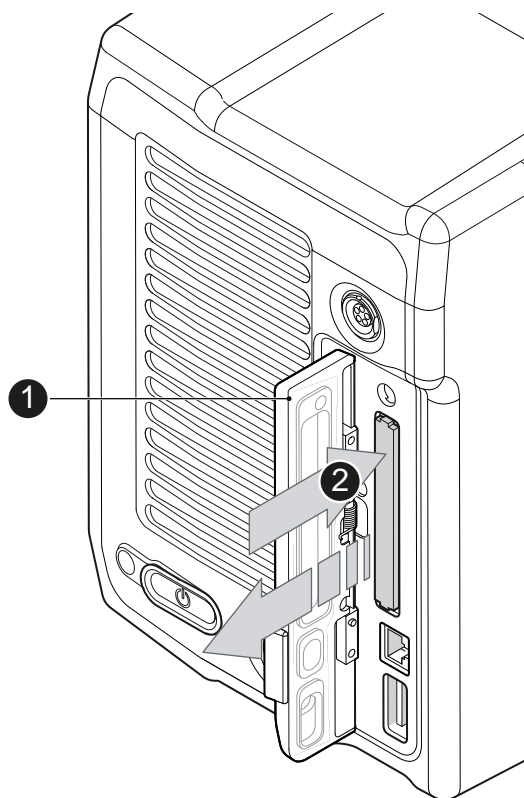
Never change memory cards when recording - this may damage the recorded clip.

Card capacity is limited to 95% of the physical capacity to avoid card reliability issues.



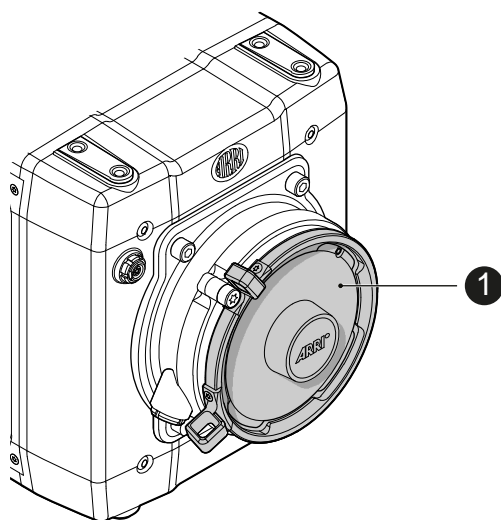
1. Open the lid (1).
2. Align the card's positive edge (3) facing the camera rear.
3. With the contact pins first, gently insert the card, until it audibly locks (2).
4. Gently close the lid (1). **Never** force it closed on an unlocked card.





5. **For card removal:** Open the lid (1).
6. Push the card in until it audibly unlocks (2).
7. Remove the card.

## 8 Lens mount/filters



- 1 Lens mount (here: titanium PL)

### 8.1 *ND* filter module

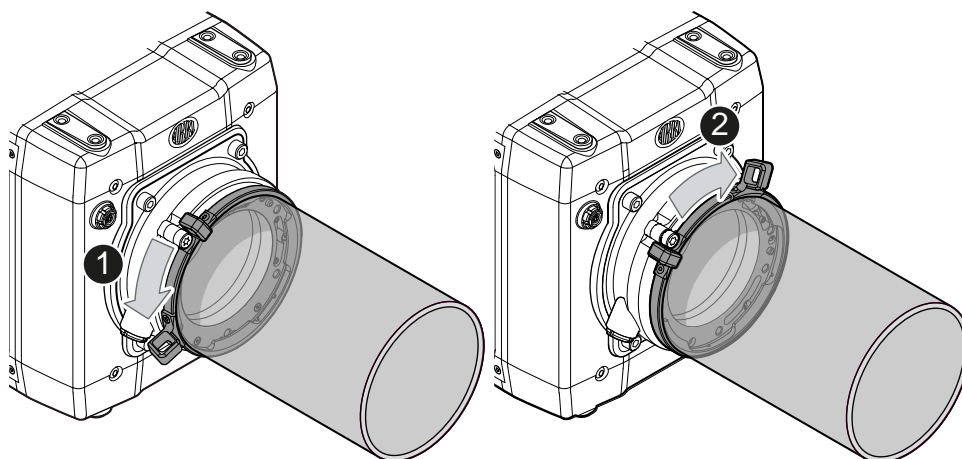
The camera contains an internal ND filter module, consisting of ND 0 (Clear), 0.6, 1.2 and 2.1 filters. The filters can be operated via user buttons or the MVF-1.

## 8.2 Changing a lens

### NOTICE

Protect the sensor: Always keep a lens or protective cap on the empty lens mount.  
Change lenses in dry, dust-free environments only.  
Never exceed the maximum lens dimensions.  
Have every lens properly shimmed as prescribed by the manufacturer.

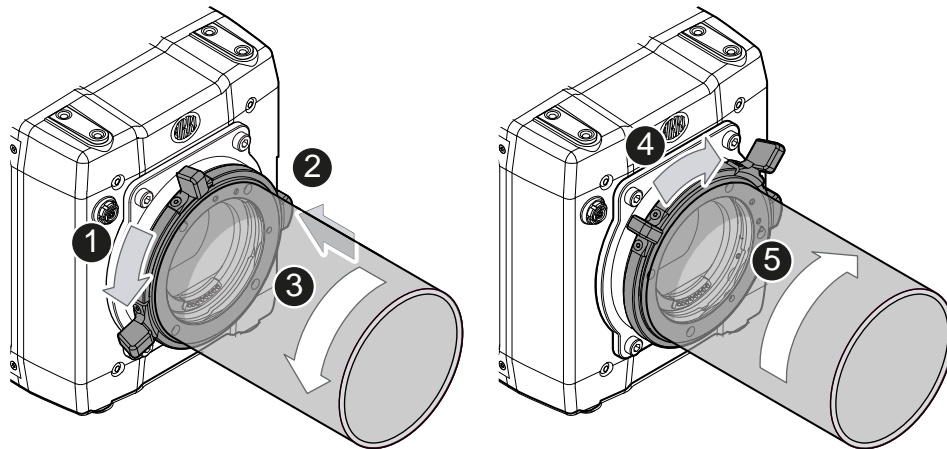
### PL mount



**Note:** Please use a lens support system for EF lenses above 3 kg/6.6 lbs.

1. Observe maximum lens dimensions.
2. Unlock the lens mount counter-clockwise (1) and remove the lens or cap.
3. **Never** touch the sensor.
4. Either: Mount the next lens and lock (2) the lens mount clockwise.
5. Or: Always cap and lock (2) an empty lens mount clockwise.

## EF mount



**Note:** Please use a lens support system for EF lenses above 3 kg/6.6 lbs.

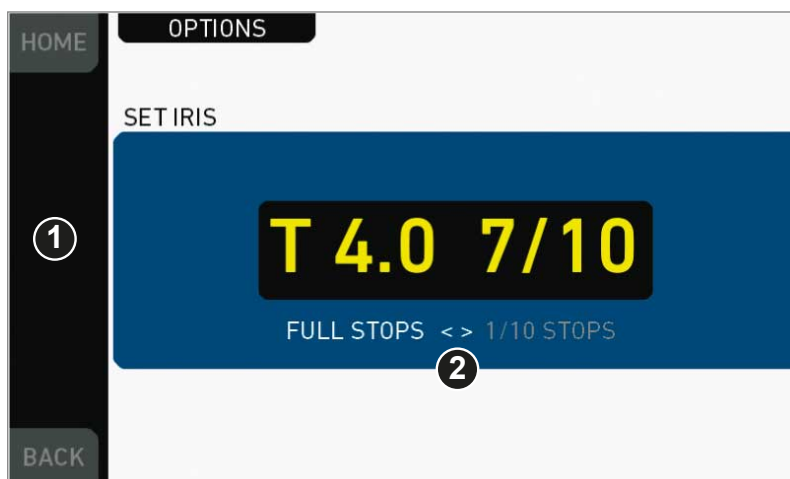
1. Observe maximum lens dimensions.
2. Turn the lever counter-clockwise (1) to unlock the mount.
3. Either: Remove the cap.
4. Or: Press and hold the button (2) to unlock the lens.
5. Turn the lens (3) counter-clockwise, then remove it.
6. **Never** touch the sensor.
7. Either: Mount the next lens:
  - Align the dots of both lens and lens mount.
  - Push the lens into the mount.
  - Turn the lens clockwise (5) until the bayonet locks.
  - Turn the lever clockwise (4) to tighten the lens to the lens mount.
8. Or: Always cap the empty lens mount.

## 8.3 Lens control

Control of lens iris is possible with ENG PL mount and EF lenses. You can control the iris manually, via user button, or via auto iris.

### 8.3.1 Manual iris adjustment

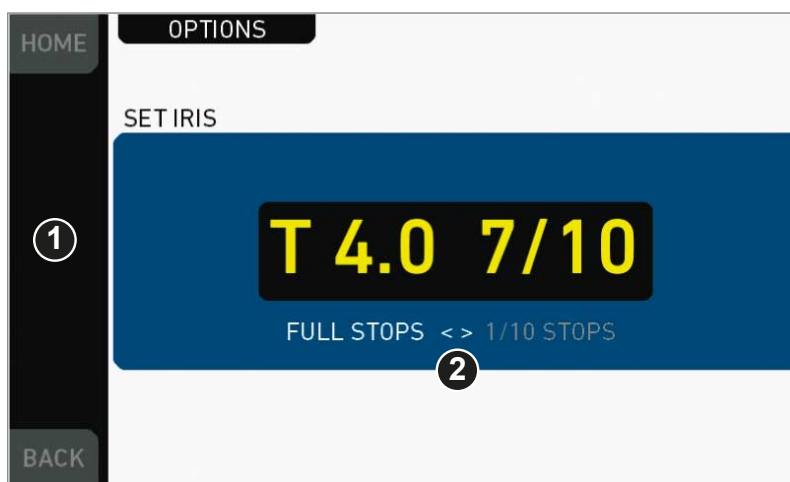
**HOME > EI > IRIS**



Pressing the wheel (1) changes the step size between full and sub-stops (2). **Note:** Sub-stop precision depends on the lens type and is automatically set by the camera.



On the live screen, you can activate and deactivate iris adjustment (1) by short-pressing the lower round (not oval!) button (2). Keeping the button pressed (2) activates iris adjustment until it is released. (2). **Note:** Depending on the image flip, the round buttons may appear on the right.



Pressing the wheel (1) changes the step size between full and sub-stops (2). **Note:** Sub-stop precision depends on the lens type and is automatically set by the camera.

### 8.3.2 Iris control via user button

***MENU > User button > Button X***

For iris control, assign one user button each with *Open Iris* and *Close Iris*. See page 133.

### 8.3.3 Auto iris

HOME > EI > IRIS > OPTIONS



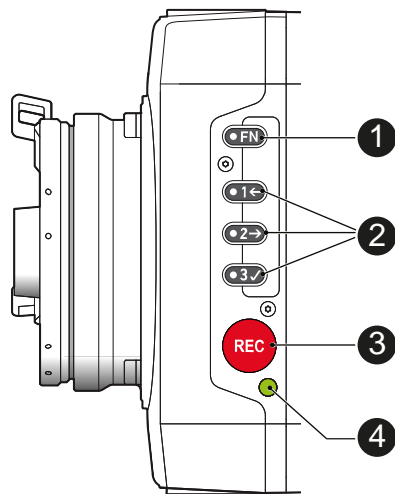
Via jogwheel (1), you can define the auto iris behavior.

*Auto iris mode:* Defines the iris calculation:

- *Integral:* Iris is calculated based on full image content.
- *Center:* Iris is calculated with higher priority on image center.

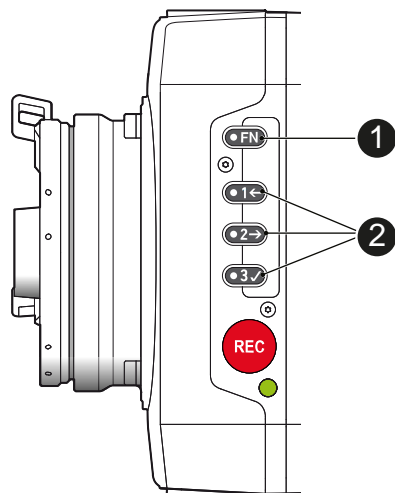
*Auto iris offset:* Corrects the auto iris calculation result by up to +/- 3 stops in 1/3 stop step sizes. Activate via user button.

## 9 Camera controls



- 1 Function button with status LED
- 2 Camera buttons 1-3 with status LEDs
- 3 Recording button
- 4 Recording status LED

### 9.1 Function button FN and camera buttons 1-3



#### Camera buttons as user buttons:

By default, the camera buttons 1-3 function as user buttons.

1. In the camera menu (MENU > Camera user buttons), set the desired functions to the user buttons.

The functions are assigned to the user buttons.

2. Press a user button (2) to trigger its function.

Depending on the assigned user button function, the LED reflects the function state.



### Camera buttons to control standard camera functions:

- Press and hold the function button (1); then press a camera button (2). If a simultaneous press cannot be performed, the FN button can be pressed twice within 0.5 seconds to bring the camera buttons into function selection mode for 2 seconds. During these two seconds, pressing a camera button will de-/activate its assigned function.

The LED of the FN button reflects that a standard function is active. An LED on each button reflects the functional status.

The following standard functions can be triggered:

Function button & camera button	Function								
1	<p>Toggles the overlay menu of the Live view. In the overlay menu, the camera buttons control the following functions:</p> <table> <tr> <th>User button</th><th>Function</th></tr> <tr> <td>1</td><td>Select Backward</td></tr> <tr> <td>2</td><td>Select Forward</td></tr> <tr> <td>3</td><td>Confirm</td></tr> </table>	User button	Function	1	Select Backward	2	Select Forward	3	Confirm
User button	Function								
1	Select Backward								
2	Select Forward								
3	Confirm								
2	<p>Arms the card erase. To trigger the card erase, press user button 3 twice.</p> <p>Any other button can be pressed to cancel the action. After the erase, the overlay can be reset by pressing any button.</p>								
3	<p>Starts/stops the playback. During playback, the camera buttons control the following functions:</p> <table> <tr> <th>User button</th><th>Function</th></tr> <tr> <td>1</td><td>Skip Backward</td></tr> <tr> <td>2</td><td>Skip Forward</td></tr> <tr> <td>3</td><td>Play/Pause</td></tr> </table>	User button	Function	1	Skip Backward	2	Skip Forward	3	Play/Pause
User button	Function								
1	Skip Backward								
2	Skip Forward								
3	Play/Pause								

## Overlay menu

The overlay menu allows the user to control the basic camera parameters FPS, Shutter, Exposure Index, ND filter and WB.

It can be activated and deactivated by pressing the buttons FN+1.

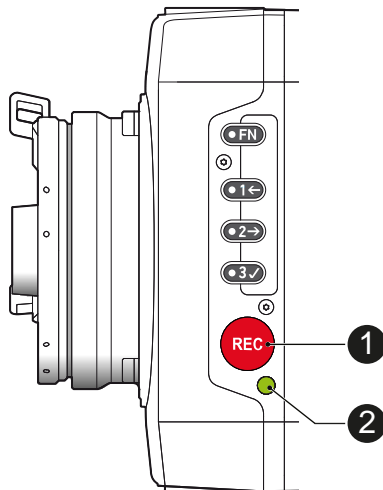
The overlay menu is active on the EVF and monitor images of the MVF-1, as well on the SDI out (if SDI processing is activated).

## 9.2 Recording button

### NOTICE

Pressing a recording button returns the MVF-1 user interface to the home screen and disables the menu access.

Recording also disables the home screen buttons for *FPS*, *TC*, *Shutter*, and *Look* settings.



### To start recording:

**Prerequisite:** The camera is prepared.

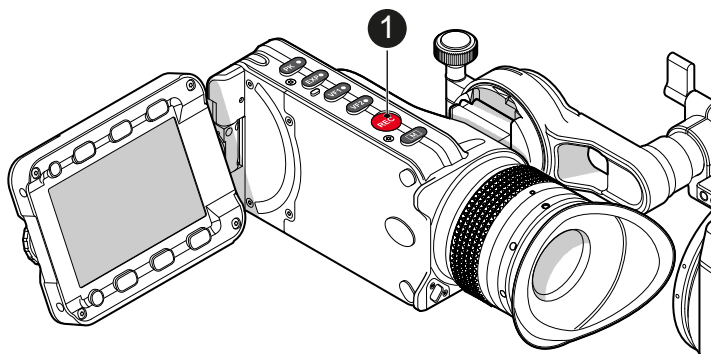
1. Preset all buttons.
2. Press *REC* (1) on the left camera side.

The camera starts recording. The recording status LED (2) reflects the recording status:

Recording status LED (2) is...	Camera is...
solid green	ready for recording
solid red	recording
flashing red	Recording starts/stops
off	not ready for recording. Check if the CFast 2.0 card is valid. If not: Insert a valid CFast 2.0 card. See page 137.

Recording status LED (2) is...	Camera is...
flashing green/red alternately	not ready for recording due to an error.

3. **For mounted MVF-1 only:** Press REC (1) on the MVF-1:



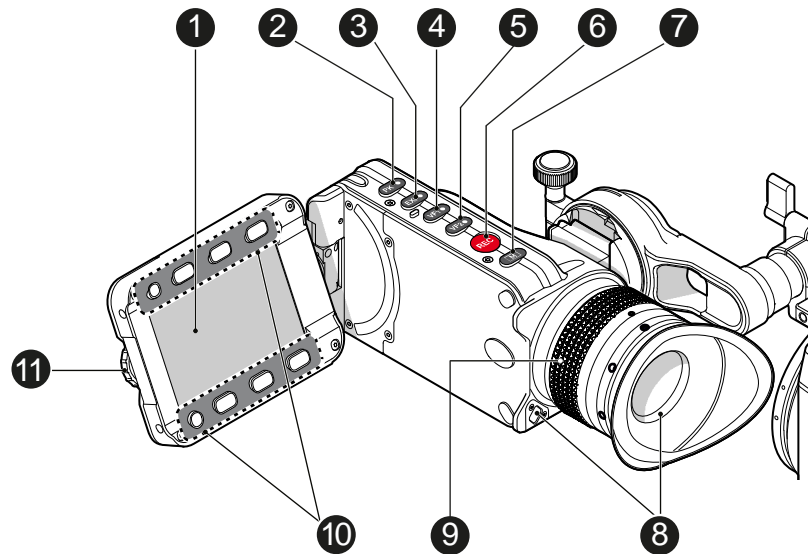
#### **NOTICE**

Never change memory cards when recording - this may damage the recorded clip.

#### **NOTICE**

Connecting or disconnecting devices or cables while recording can disturb the audio/image signal due to static electricity.

## 10 MVF-1 controls



- |   |                      |    |                  |
|---|----------------------|----|------------------|
| 1 | Monitor (Live & GUI) | 7  | Monitor button   |
| 2 | Peaking button       | 8  | Proximity sensor |
| 3 | Exposure tool button | 9  | Diopter control  |
| 4 | VF-1 user button     | 10 | Screen buttons   |
| 5 | VF-2 user button     | 11 | Jogwheel         |
| 6 | Recording button     |    |                  |

### Proximity sensor

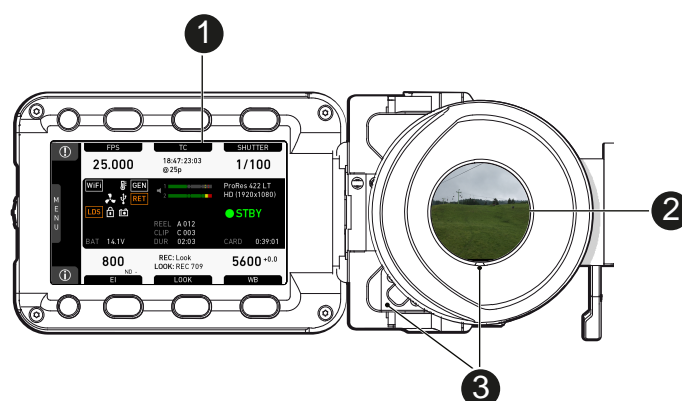
This infrared sensor automatically deactivates the MVF-1's internal OLED panel when you withdraw your eye. The sensor is placed either on the bottom left-hand side of the viewfinder (Generation 1), or it is integrated in the eye cup (Generation 2).

The Alexa Mini MVF-1 contains the generation 2 proximity sensor.

### NOTICE

To avoid hardware damage, always keep the sensor unobstructed.

## 10.1 EVF image/monitor



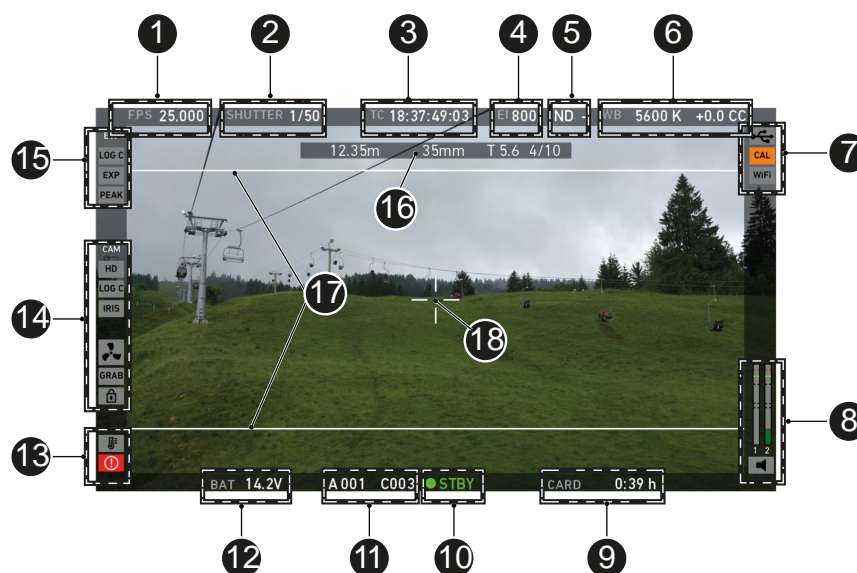
When you look through the eyepiece, the proximity sensor (3) activates the EVF display (2).

You can add status data from the home screen (1) to the MVF-1 image (2).

If activated, overlays around the EVF image show essential camera, audio, and recording statuses.

You can modify/deactivate these status bars via the *EVF overlays* and *EVF status components* menu. For more details, see the User manual.

**Note:** In *Overlay* mode (see below), all status bars appear on the active MVF-1 image.



- |   |   |    |  |
|---|---|----|--|
| 1 | Sensor FPS  | 10 | Camera status  |
| 2 | SHUTTER value   | 11 | Reel and clip info   |
| 3 | TC Timecode (if enabled)  | 12 | BAT level/status   |
| 4 | EI Exposure index   | 13 | Alert and temperature status   |
| 5 | Internal ND filter  | 14 | Camera settings icon (Rec format, Rec gamma, Iris, Fan status, Framegrab, Camera lock) |
| 6 | WB White balance  | 15 | EVF image status (EVF gamma, EVF exposure tool, EVF peaking)                           |
| 7 | Icons for USB status, lens motor calibration request, WiFi status | 16 | LDS info   |
| 8 | Audio status  | 17 | Framelines   |
| 9 | CARD capacity/status  | 18 | Center mark (here: cross)  |



1 Safe mode

In *Safe mode*, all status bars appear in a black frame (1) **outside** the active MVF-1 image.

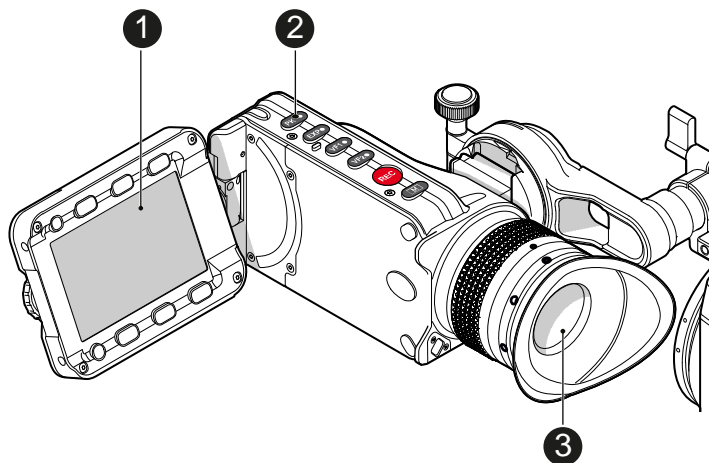
**Note:** If surround view is active, the area is marked by a surround mask.

### NOTICE

When using overlay mode without surround view, the status is overlaid to the recorded image with a semi-transparent background. This could be mistaken for a semi-transparent surround mask, resulting in wrong framing.

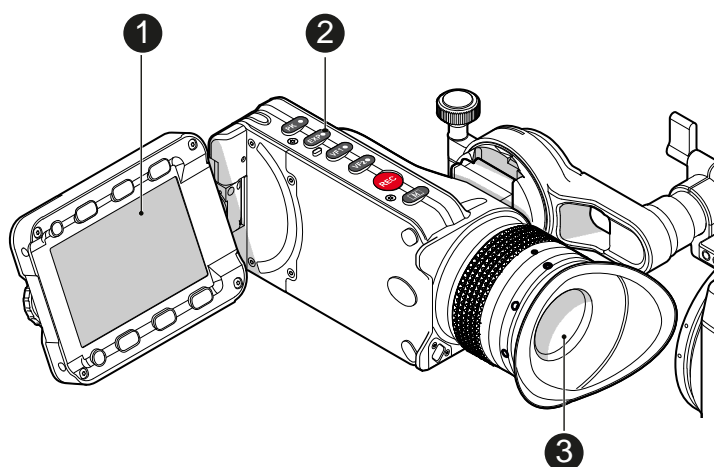
When setting surround view to Off, the whole active image is recorded, regardless of any masking.

## 10.2 PK peaking button



1. To activate peaking on monitor (1) and MVF-1 (3): Press *PK* (2).
2. Peaking highlights the image parts that are in focus for better focus judgement.
3. For *PK* settings: Go to *MENU > Monitoring > EVF/Monitor > Peaking*.

## 10.3 *EXP* exposure tool button



The *EXP* button (2) activates the set exposure tool on the monitor (1) and EVF image (3). Use the tool for evaluation of the image exposure levels. An activated tool lights up the button (2).

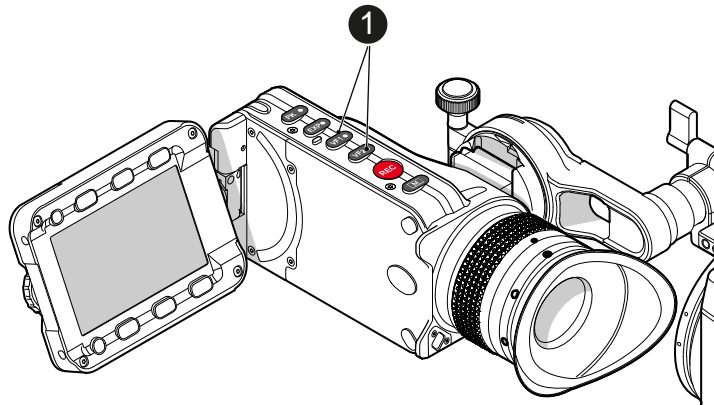
For *EXP* setting: Go to *MENU > Monitoring > EVF/Monitor > Exposure tool*.

In *Zebra* mode, the tool overlays up to two luminance ranges with diagonal stripes. *High zebra* ranges above, *Mid zebra* around the user-defined luminance value.

*False color* mode overlays predefined luminance ranges as follows:

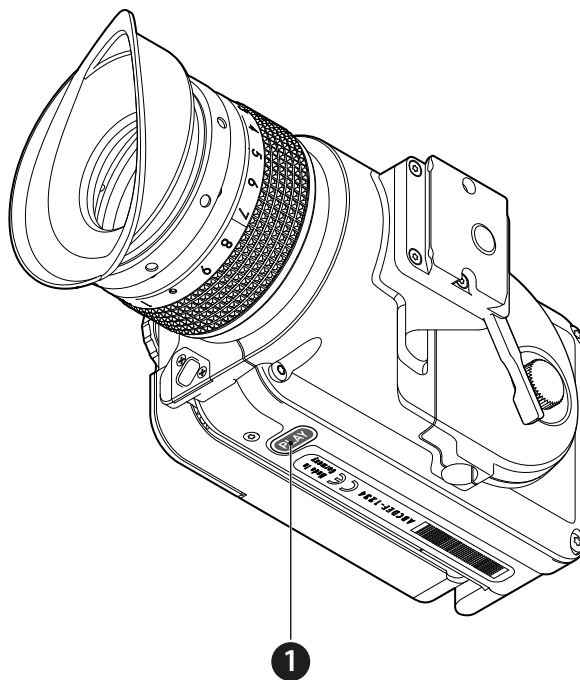
Luminance range	Signal level	Color
White clipping	100 to 99 %	Red
Just below white clipping	99 to 97 %	Yellow
One stop over medium gray (Caucasian skin)	56 to 52 %	Pink
18 % medium gray	42 to 38 %	Green
Just above black clipping	4.0 to 2.5 %	Blue
Black clipping	2.5 to 0.0 %	Purple

## 10.4 VF1 & VF2 user buttons



1. Via the camera menu (see page 99 and "Presetting user (and VF) buttons"), you can assign a function to both *VF1* and *VF2* buttons (1).

## 10.5 *PLAY* button



1. Press *PLAY* (1) for one second to see the last clip of the active CFast 2.0 card.
  - Playback is active on monitor, on EVF and on SDI out.
2. You may toggle between play and pause by briefly pressing *PLAY* (1) again.
3. To exit playback: Press *PLAY* (1) for one second.
4. Extended playback control is available via the on-screen navigation (see below).

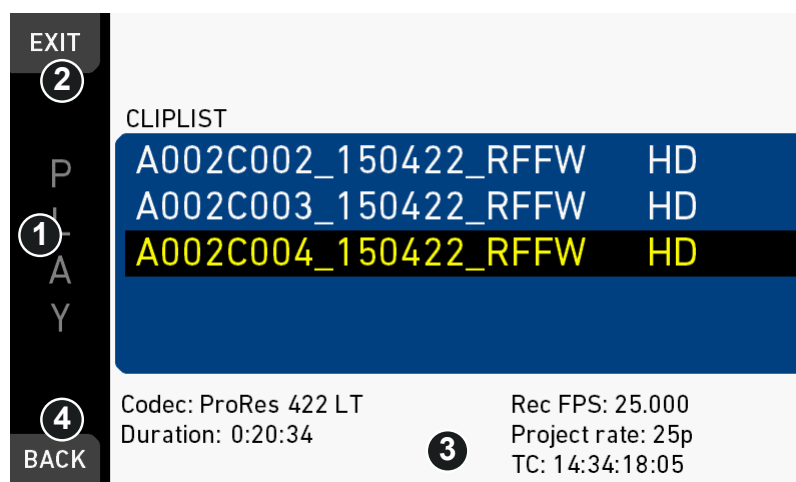


## 10.5.1 Playback screen controls



- Playback loads the last active clip (paused on the first frame).
- Press *ARROW* (7) to hide/show button info overlays
- To toggle between *PLAY/PAUSE*: Press the lower mid screen button (5) or the jogwheel.
- While paused: Scroll up/down via the jogwheel to load the next/previous frame.
- While playing: Scroll up/down via the jogwheel to increase or decrease the playback speed up to 16x both forward and backwards.
- Press *SKIP FWD* (3) to load the next available clip.
- Press *SKIP REV* (2) to load the previous available clip.
- Press *CLIPLIST* (6) to select another clip for playback from a list of all clips on the inserted cards.
- Press *OPTIONS* (4) to set the clip end action.
- Press *EXIT* (1) to end playback.

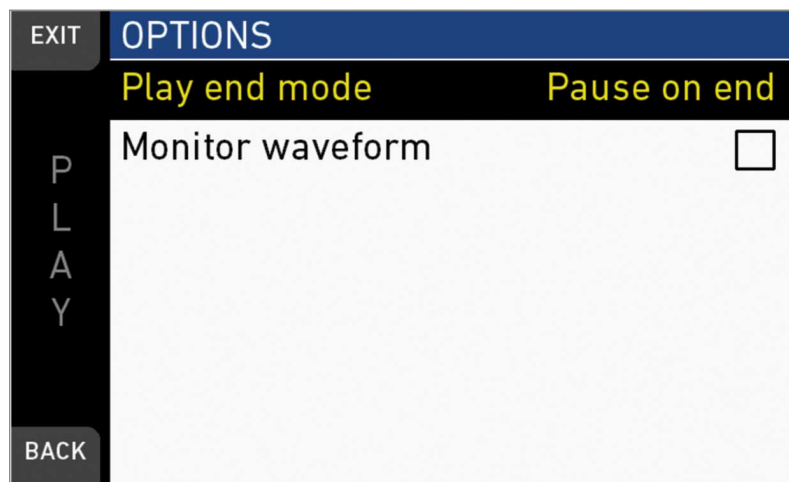
### CLIPLIST



1. On the playback screen, open the clip list. The list shows the clip name and its resolution.  
**Note:** Clips may be greyed out if their resolution is not compatible with the currently set recording resolution.
2. Via jogwheel (1), scroll to the required clip.

3. Additional information on the selected clip shows (3):
  - *Codec*: ProRes codec of clip recording.
  - *HD/2K/3.2K/4K UHD*: Clip format.
  - *Duration*: Clip duration at playback speed.
  - *Rec FPS*: Sensor frame rate of clip recording.
  - *Project rate*: Playback frame rate of clip.
  - *TC*: Timecode start value of clip.
4. To play the selected clip: Press the jogwheel (1).
5. To end playback: Press *EXIT* (2).
6. To return to the play screen without loading a new clip: Press *BACK* (4).

### OPTIONS



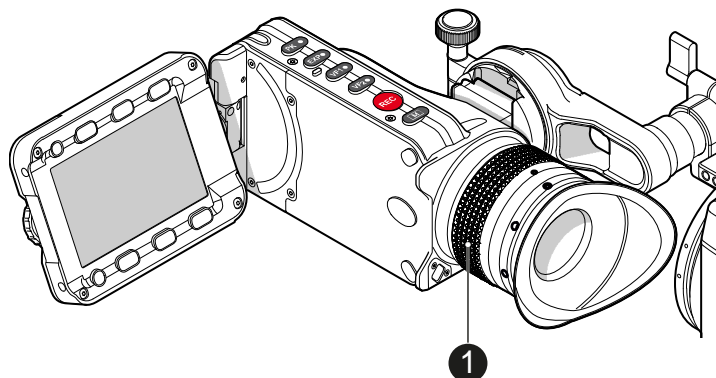
Pressing *OPTIONS* on the play screen allows you to modify the playback behaviour.

*Play end mode*: Sets the playback behavior at the end of a clip:

- *Pause on end*: Playback pauses at the end of this clip.
- *Pause on start*: Playback pauses at the beginning of this clip.
- *Loop*: Playback continues from the beginning of the same clip again.
- *Play next clip*: Playback continues with the next clip in the cliplist.
- *Exit playback*: Camera exits playback.

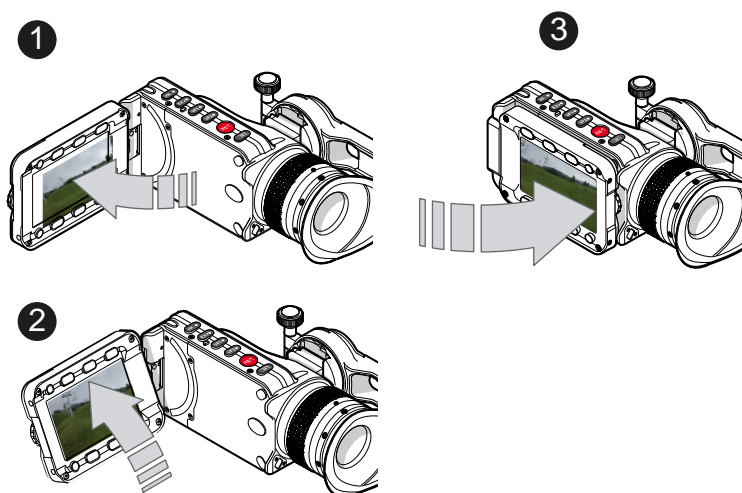
*Monitor waveform*: Sets the waveform overlay on monitor to On or Off.

## 10.6 Diopter adjustment



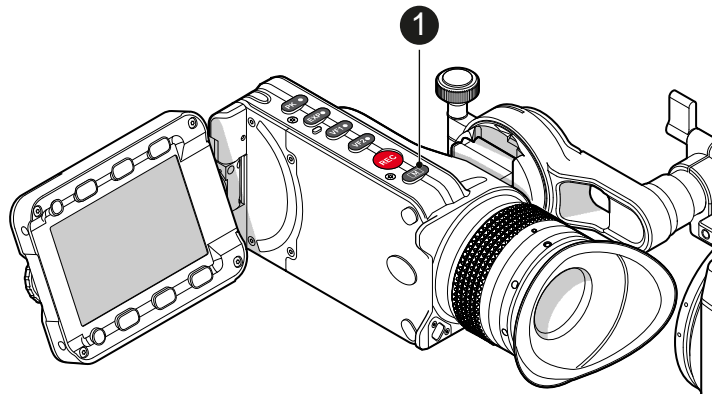
- Twist the ring left or right for diopter adjustment (1).

## 10.7 Adjusting the monitor

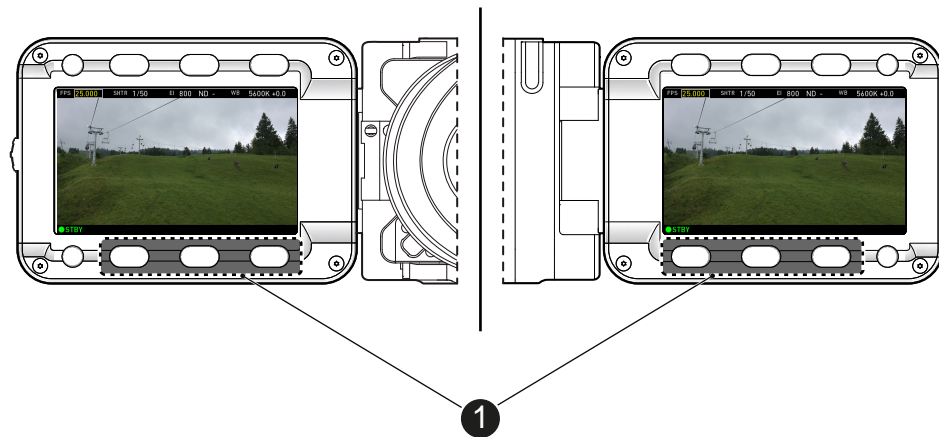


- Fold (1), swivel (2) and flip (3) the monitor according to your needs.

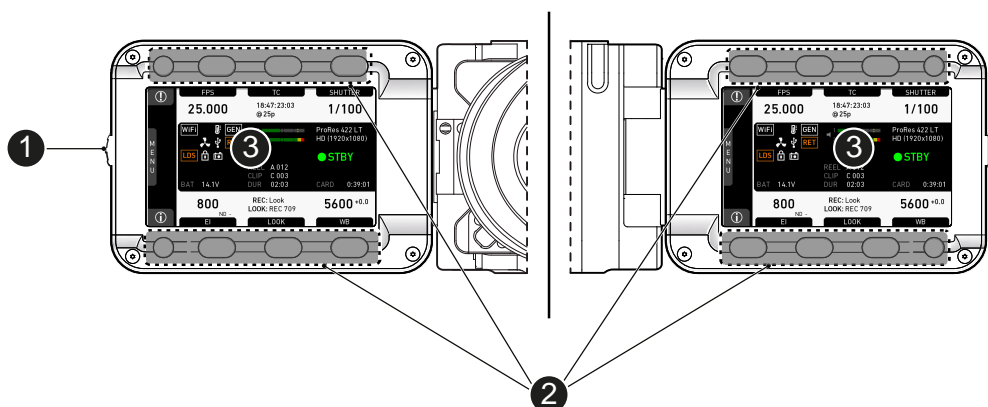
## 10.8 Changing the monitor mode



1. To change the monitor mode between live view and user interface: Press *M* (1).



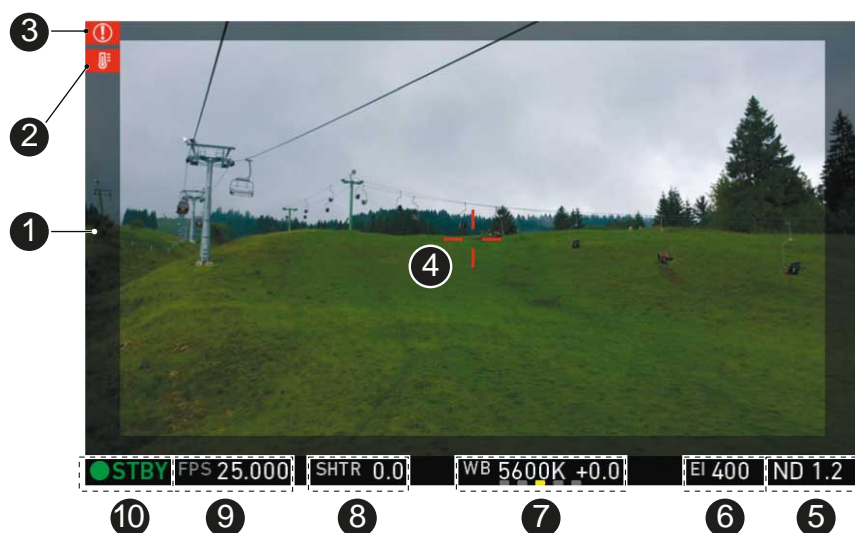
2. In live mode, toggle the status bar content (1) via the lower buttons.



3. Via the camera menu, you can activate a location sensor that automatically flips the user interface to match a left- or right-sided monitor position (3).
4. **Note:** the jogwheel (1) and the screen buttons (2).

## 10.9 Live monitor

Below the camera live image, the live screen shows image and camera status. You can toggle the bar's content via the left or right oval button below. The center oval button returns you to the main status bar.



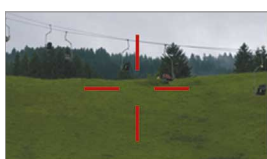
- |   |  |    |                               |
|---|--|----|-------------------------------|
| 1 | Surround mask                            | 6  | Exposure index                |
| 2 | Camera temperature warning (warning=red) | 7  | White balance                 |
| 3 | ALERT message                            | 8  | Shutter value (° or sec)      |
| 4 | Center mark                              | 9  | Sensor frame rate             |
| 5 | Active ND filter                         | 10 | Camera status (here: Standby) |



### Surround mask

This grayed-out frame marks all non-recorded parts of the sensor image. Can be deactivated.

If surround view is active, the non-recorded area is masked. Style options are: Black line, colored line, or semitransparent mask (as shown here).

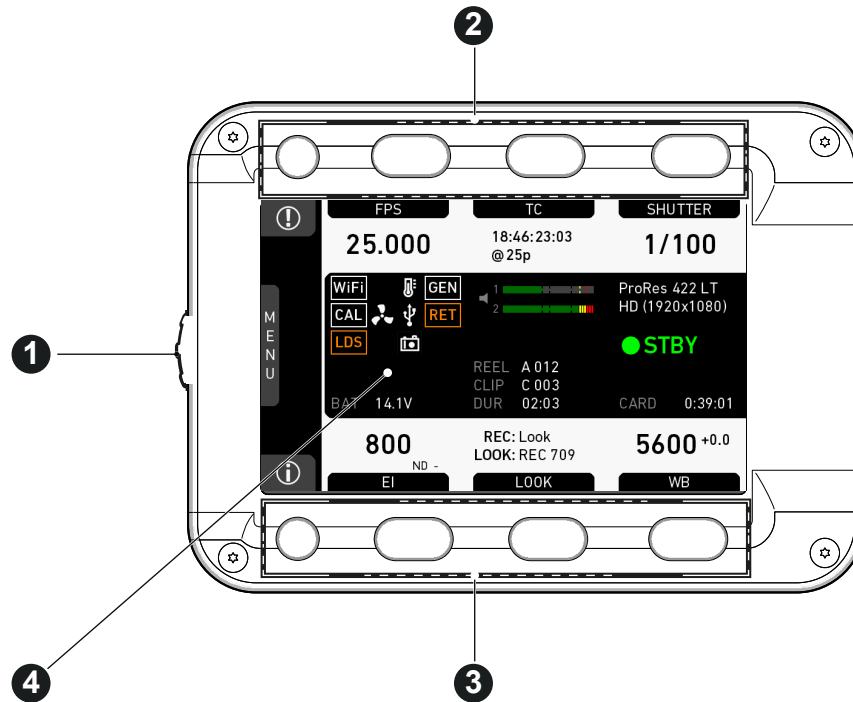


### Center mark

Marks the image center. Can be set to *Off*, *Cross*, *Dot* or *Small Dot*.

## 10.10 User monitor

### Screen buttons and jogwheel



There are eight screen buttons, four above (2) and four below (3) the display (4). Their function depends on the screen content (4) and is labeled directly above or below each button.

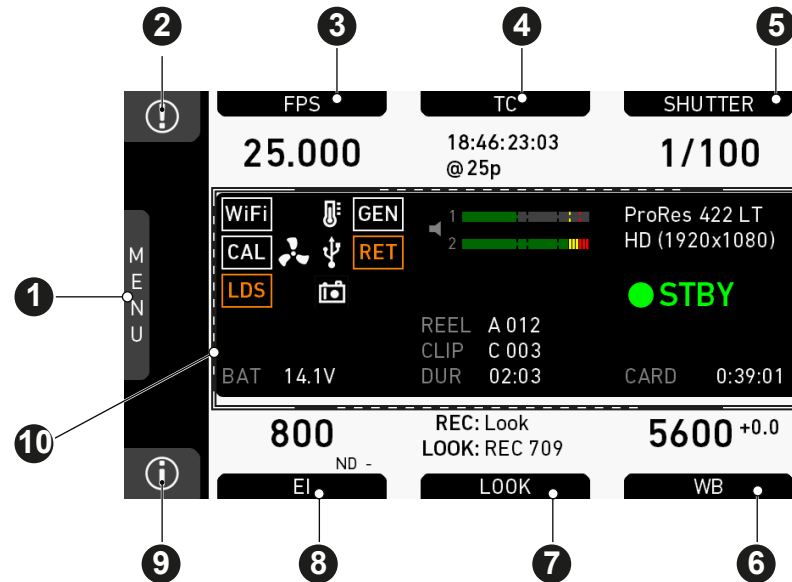
Unlabeled buttons have no function for that screen. A grayed-out label means: function currently not available. Via jogwheel (1), you can:

- Scroll or navigate through lists and menus.
- Change values (by scrolling up or down).
- Confirm settings (by pressing the wheel).

On the home screen (4), pressing the jogwheel (1) opens the camera menu.

## Home screen

The home screen gives access to essential camera parameters and statuses. Oval screen buttons and a jogwheel allow quick parameter editing. To return to the home screen from any other screen: Press *HOME*.



- |   |                      |    |                |
|---|----------------------|----|----------------|
| 1 | MENU jogwheel        | 6  | WB button      |
| 2 | ALERT message button | 7  | LOOK button    |
| 3 | FPS button           | 8  | EI button      |
| 4 | TC button            | 9  | INFO button    |
| 5 | SHUTTER button       | 10 | Status section |



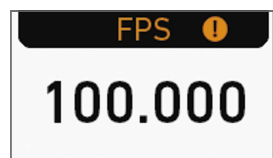
### MENU jogwheel

Press the jogwheel to enter the camera menu.



### ALERT message button

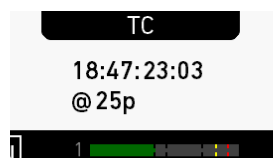
If red: Alert messages are available (critical to camera functionality). Press the round button to read them.



### FPS button

FPS shows the sensor frame rate, allowing adjustments from 0.750 to 200.000.

**Note:** If sensor fps does not match the project rate, the FPS label turns orange and shows an exclamation mark.



### TC button

Shows the current Timecode values and the active project rate, allows adjustment of TC formats and values.



### SHUTTER button

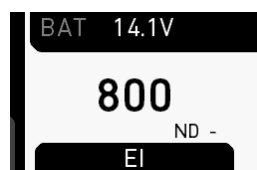
Shows shutter settings adjustable either as angle (5.0 to 356.0°) or exposure time (1/25 to 1/8000s).

Shutter angle, sensor rate and exposure time relate as follows:  $\text{Exp time} = \text{Shutter angle} / (360 \times \text{fps})$ . Maximum shutter angle limited by resulting exposure time (1/25s max).



### INFO button

Provides access to the camera info screens.



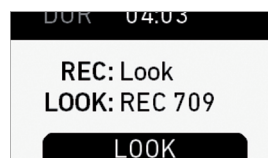
### EI button

Shows the current *EI* rating and active ND filter value. Allows you to set the exposure index in ASA.

Base sensitivity for the ALEXA Mini is 800 ASA. The *EI* rating can be adjusted from 160 to 3200 ASA.

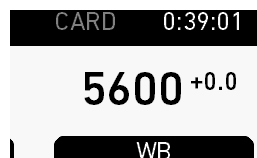
**Note:** ASA and ISO ratings are identical.

Via *EI*>*ND*, the ND filter can be adjusted.



### LOOK button

Shows the REC path gamma setting and the name of the active look. Opens the look screen, which provides further access to gamma settings of all image paths and global look.



### WB button

WB shows the camera's current white balance (= preadjusted color temperature of a light source).

You can adjust WB from 2,000 to 11,000 Kelvin (here: 5,600) in steps of 10 K for red/blue correction.

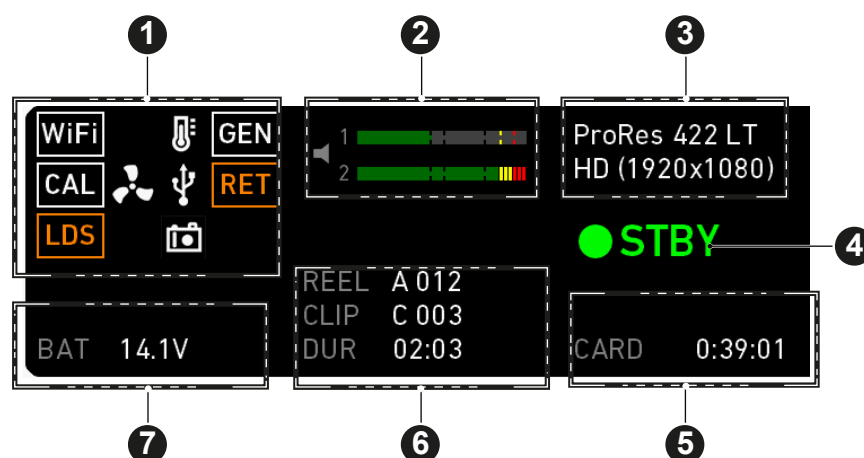
Also, you can color-compensate for green/magenta tints in a range from -16.0 to +16.0. Positive or negative CC color compensation values then appear in superscript (here: +0.0).

For automatic white balance: Assign *Auto WB* to a user button and press it twice within one second.



## 10.10.1 Status section

The status section on the home screen shows key data on recording, voltage, lockings, etc.:



- 1 Status icons
- 2 Audio meters
- 3 Codec/resolution
- 4 Camera status

- 5 Card status
- 6 Recording status
- 7 Battery voltage



### WiFi, CAL and LDS icons

WiFi: Camera WiFi is active.

CAL: Info on lens motor calibration:

- Orange: Lens motor calibration required
- White: Lens motor calibration active

LDS: Indicates an error on the LDS interface.



### Temperature icon

Alerts on sensor temperature issues:

- Black: Warning
- Orange: Error
- Red: System temperature error (see *INFO > System status*)



### Fan icon

Icon color shows the fan noise status:

- Grey: About to increase above 20 dBa.
- Orange: Higher than 20 dBa.



### USB icon

Icon color shows USB memory status:

- White: Ready
- Gray: Read only
- Orange: Not usable



### Camera icon

Camera: Grab is active.



### GEN icon

Visible if Genlock is activated via *MENU > System > Genlock*. Icon color shows the Genlock status.

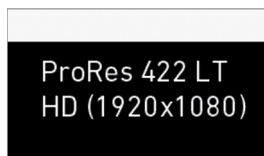
- *White*: Genlock active
- *Orange*: Genlock signal missing



### Audio meters

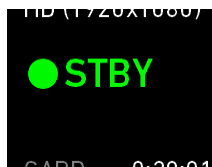
Show current level of camera audio channel signals. If audio is disabled, an icon appears.

Black markers at signal levels -20, -18, -9 dBFS for reference test tone. Yellow marker at -5 dBFS and red marker at -2 dBFS indicate a signal close to clipping. A red frame around the meter indicates a clipping at the A/D stage.



### Codec/Resolution

Currently active ProRes codec and recording resolution.



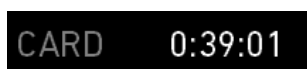
### Camera status

*STBY*: Ready for recording.

*REC*: Recording.

*ERASE*: Erasing a CFast 2.0 card. Active erasure disables recording.

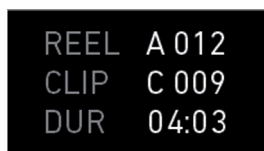
*None*: Card missing/invalid/full.



### Card status

Remaining capacity of CFast 2.0 card, at current FPS and codec combination in real time.

When card capacity is less than 2 minutes, capacity values starts flashing.



### Recording status

*REEL*: Current reel of active recording medium.

*CLIP*: Current clip of current reel.

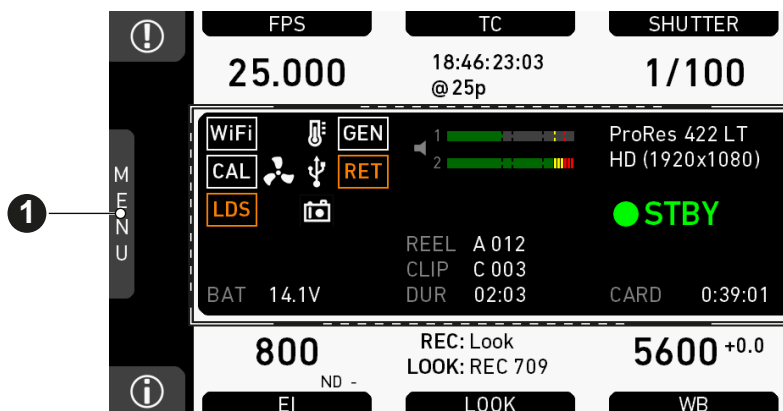
*DUR*: Duration of currently recorded clip (during REC) or last recorded clip (during STBY).



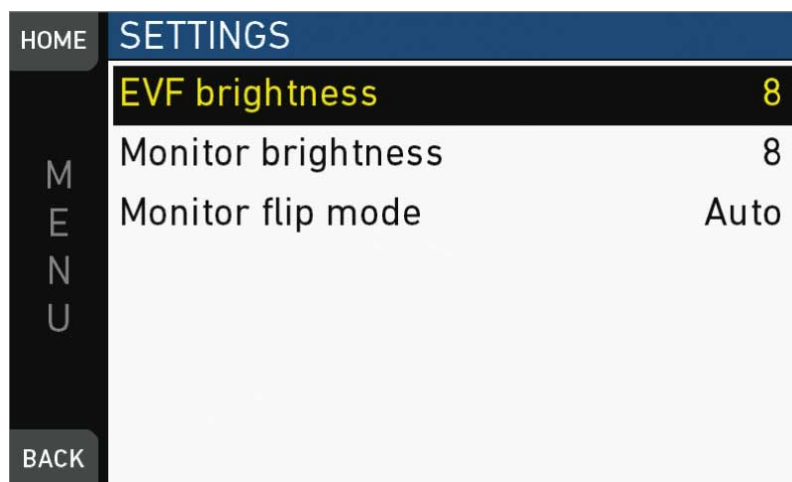
### BAT

Current battery supply level.

## 10.10.2 Adjusting the monitor brightness



1. Open the home screen.
2. Via jogwheel (1), open *MENU* > *Monitoring* > *EVF/Monitor* > *Settings*.



3. Scroll to *Monitor brightness*.
4. Press the jogwheel.
5. Adjust the brightness by scrolling to the required value: 1 (= minimum) to 10 (= maximum).
6. Press *HOME*.

## 11 Overlay menu



The overlay menu offers a reduced set of camera parameters for adjustment. When activated, it is visible in the top section of the image (1) on the MVF-1 monitor and EVF and on any SDI output which has SDI processing activated. The overlay menu is a quick way to change the following camera settings:

- Sensor FPS
- Shutter (Shutter Angle / Exposure Time)
- Exposure Index
- ND filter
- White Balance

Sensor FPS, Shutter and White Balance cannot be changed manually, but in the range of their user predefined lists. ND filter is changed instantly and requires no additional confirmation step.

A white frame marks the selected parameter. A yellow font means it is in edit mode and can be changed. For detailed instructions on how to activate and operate the overlay menu, see the following sections.

### Camera buttons

- 1 Activate the overlay menu by pressing FN + 1.
- 2 Select a parameter with buttons 1 or 2.
- 3 Start editing the parameter by pressing button 3.
- 4 Select the new parameter value with buttons 1 or 2.
- 5 Confirm the new value by pressing button 3.
- 6 If required, repeat steps 2-5 for other parameters.
- 7 Exit the overlay menu by pressing FN + 1.

### Transvideo StarliteHD5-ARRI

The Transvideo Starlite HD5-ARRI monitor (K2.0006960) is a 5" 3G-SDI Oled monitor with an integrated H.264 recorder, a touchscreen and a special ARRI bus interface to communicate with the camera.

- 1 Connect the monitor to an SDI out of the camera. Make sure the SDI processing of the output is activated.
- 2 Connect the bus interface cable to the EXT port of the camera.
- 3 Activate the overlay menu by pressing the "ARRI" touch icon on the monitor.
- 4 Select a parameter with arrow icons of the monitor.
- 5 Start editing the parameter by pressing checkmark icon.
- 6 Select the new parameter value with the arrow icons.
- 7 Confirm the new value by pressing the checkmark icon.
- 8 If required, repeat steps 4-7 for other parameters.
- 9 Exit the overlay menu by pressing the exit icon.

### **MVF-1**

When the overlay menu is activated, the jogwheel of the MVF-1 can be used to select, edit and confirm parameter changes.

## 12 Web remote

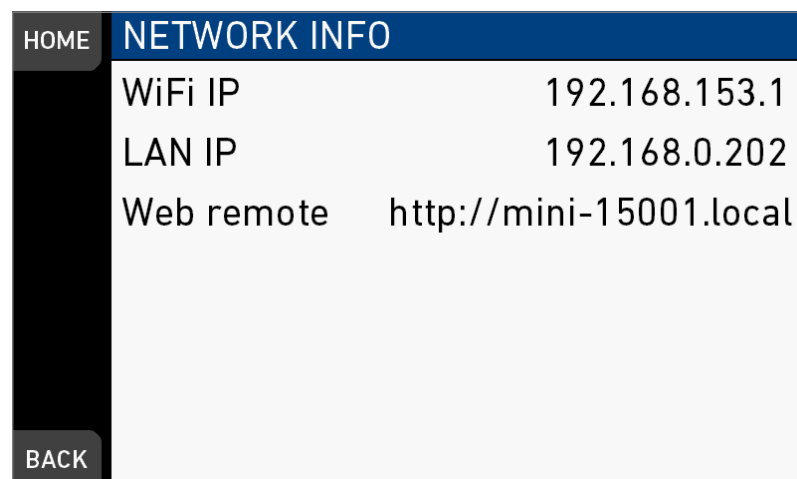
ALEXA Mini has a web remote function for full remote control of the camera with a web browser (tested with: Google Chrome 39 and Mozilla Firefox 34). It requires a connection to the camera via WiFi or Ethernet (with ALEXA Ethernet/RJ-45 Cable KC-153-S, K2.72021.0).

To enable WiFi via the MVF-1, navigate to *MENU>System*. Without the MVF-1, the webremote must first be used via a cabled Ethernet connection to enable WiFi.

Open a web browser\* and enter the URL: <http://mini-xxxxx.local> (replace xxxxx with the 5-digit serial number of your camera).

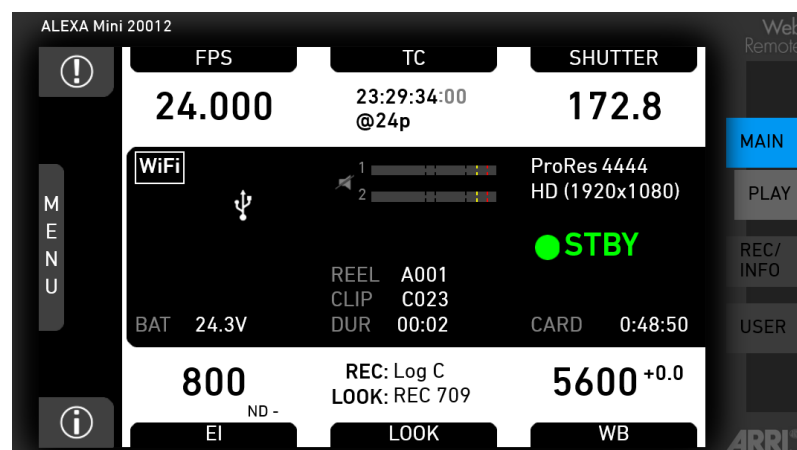
### NOTICE

To use the webremote function via this URL, the device must support zero-configuration networking (zeroconf), e.g. through Apple Bonjour. Without zeroconf, the webremote can be reached via the IP address of the network (WiFi or LAN IP). The WiFi IP is fixed to 192.168.153.1. The LAN IP is dynamic and can be checked with an MVF-1 via the Network info screen.

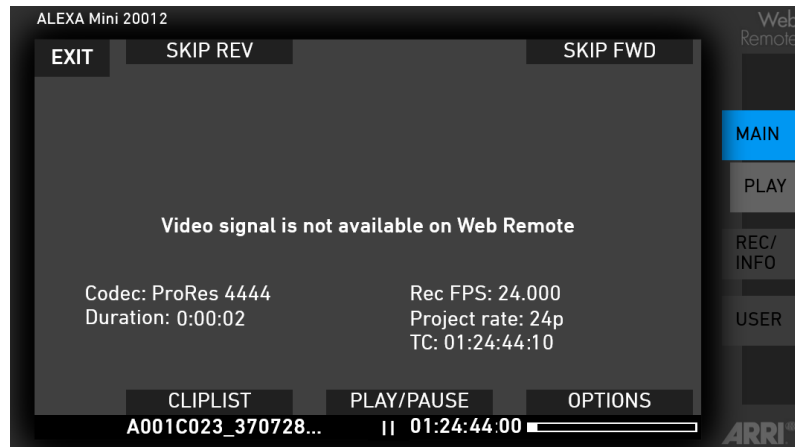


### MAIN, PLAY, REC INFO and USER

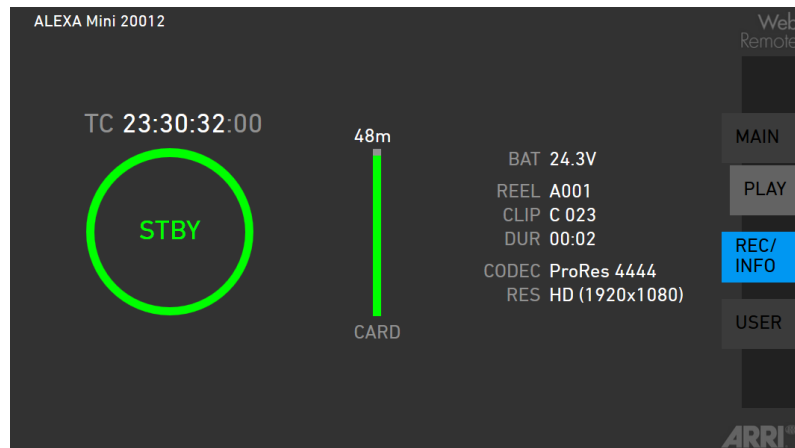
Web remote is divided into the following four sections:



**MAIN:** Contains the same UI as the camera monitor (no live screen). Click/tap the screen button tabs to enter a screen/trigger a function. Menu items can be clicked/tapped directly.

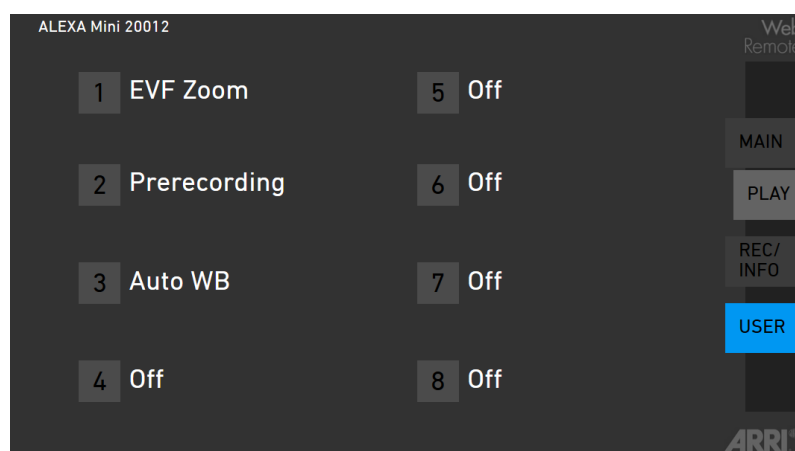


**PLAY:** Starts playback on the camera. Provides the same controls as the MVF-1, but no video signal.



**REC INFO:** Contains info on the main recording relevant parameters, plus a *REC* button. Click the big circle icon to start/stop recording.

**Note:** Rec status may respond with a little delay depending on network speed.



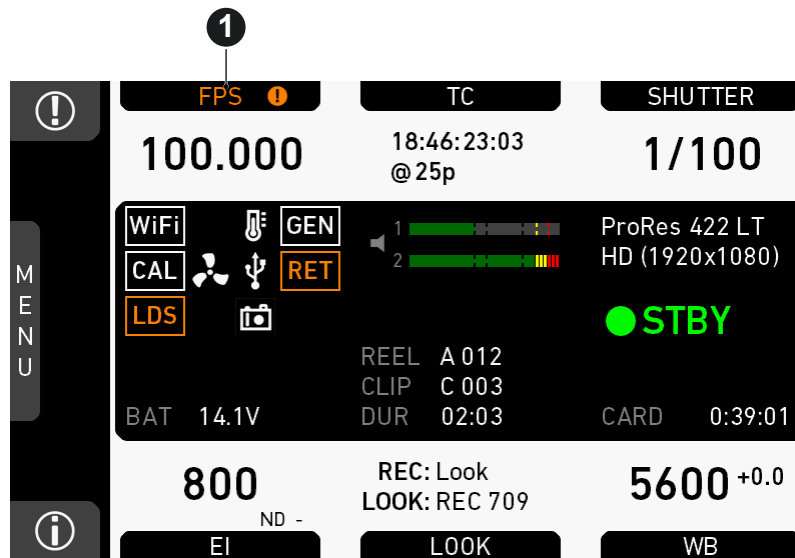
**USER:** Shows configuration of user buttons and allows to trigger them. Press number icons to trigger user buttons.

## 13 Home screen

### 13.1 *ALERT* messages

**NOTICE**

*ALERT* messages communicate critical system states to the user. They require immediate action and remain active until the critical state changes back to normal.

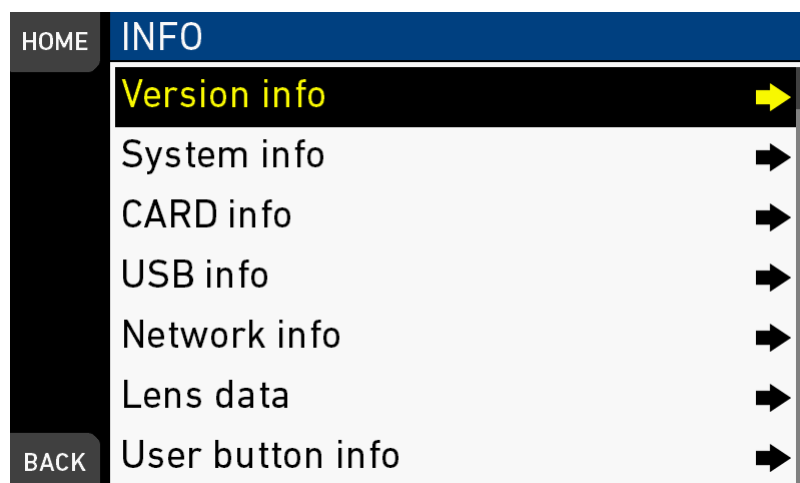


1. A red exclamation mark, visible on the homescreen, the monitor, EVF or SDI overlays (if active), indicates available alert state messages.
2. On the homescreen, press the button with the exclamation mark (1) to access the pending messages.
3. The icon will turn grey when the alert state is no longer valid.



## 13.2 Info screens

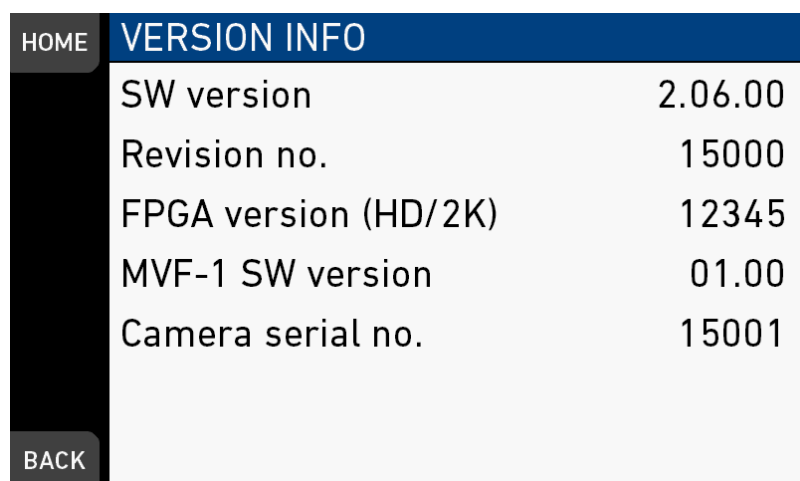
HOME > i



Pressing the [i] button opens the INFO list that offers access to detailed information / subscreens:

- Version info
- System info
- CARD info
- USB info
- Network info
- Lens data
- User button info
- Export HW info, logfiles, update logfiles and user manual

### Version info



*SW version:* Shows the camera SW version. The first two parts identify the SUP version.

*Revision no.:* Detail info on SW version.

*FPGA version:* FW version of FPGA. Has different versions for HD/2K and 3.2K/4K UHD.

*MVF-1 SW version:* SW version of MVF-1 viewfinder (if connected).

*Camera serial no.:* Serial number of camera.

### System info

HOME	SYSTEM INFO	
BACK	Operating hours	3:54
	Sensor temperature	40.0 °C
	Sensor temp. state	OK
	Camera temp. state	OK

*Operating hours:* Total operational time of camera in hours:minutes.

*Sensor temperature:* Current temperature of image sensor.

*Sensor temp. state:* Rates the sensor temperature into the following states: OK, Warning, Error.

*Camera temp. state:* Rates the camera temperature into the following states: OK, Warning, Error.

### Card info

HOME	CARD INFO	
BACK	CARD status	Ready
	model	SanDisk SDCFSP-120G
	SN#	679952992937443329
	FW version	HDX 8.02
	size	0 GB
	maximum fps	0.000
BACK	clip count	5 / 400

Shows info on the CFAST card.

*CARD status:* Status of CFAST card.

*CARD model:* Name of CFAST card model according to manufacturer.

*CARD SN#:* Serial number of CFAST card.

*CARD FW version:* Firmware version of CFAST card.

*CARD size:* Total storage size of card.

*CARD maximum fps:* Maximum sensor fps supported by this card with the current codec setting of the camera.

*CARD clip count:* Shows the current number of clips on the card (maximum: 400).

## USB info

HOME	USB INFO	
BACK	USB status	OK
	Storage free/total	3754 / 8110 MB
	Frame line files	12/100
	License files	0/100
	Look files	8/100
	Setup files	6/100
	SUP files	4/20

*USB Status:* Status of USB medium.

*Storage free/total:* Shows free and total available storage on USB medium in megabyte.

*Frame line files:* Shows the number of frame line files on the USB medium, and the maximum number of files recognizable by the camera.

*License files:* Shows the number of license files on the USB medium, and the maximum number of files recognizable by the camera.

*Look files:* Shows the number of look files on the USB medium, and the maximum number of files recognizable by the camera.

*Setup files:* Shows the number of user camera setup files on the USB medium, and the maximum number of files recognizable by the camera.

*SUP files:* Shows the number of SUP (software update package) files on the USB medium, and the maximum number of files recognizable by the camera.

## Network info

HOME	NETWORK INFO	
BACK	WiFi IP	192.168.153.1
	LAN IP	192.168.0.202
	Web remote	http://mini-15001.local
	WiFi region	00
	WRS region	Europe

*WiFi IP:* IP address of the camera via WiFi.

*LAN IP:* IP address of the camera via Ethernet.

*Web remote:* URL address of the camera remote control website.

*WiFi region:* Region setting for the WiFi module according to ISO-3166-1. In addition, "00" represents a worldwide valid setting, but with reduced bandwidth and range.

*WRS region:* Region setting for the WRS white radio module. Possible settings are Europe, Japan and USA.

**⚠ CAUTION!**

Wireless region settings specify where the wireless function can be used in compliance with local regulations. They may only be changed by ARRI service due to regulatory restrictions. It may be illegal to use the wireless function in a region other than specified in the setting. Please ensure that the region is configured correctly and contact ARRI Service if it needs to be changed (e.g. when traveling).

**Lens data**

HOME	LENS DATA	
	Lens status	LDS Lens
	Model	ALURA 17-70 T2.8
	#SN	12345
	Focal length	35mm
	Focus	3.13 m
	Iris	T 5.6 7/10
BACK	FOCUS UNIT	

*Lens status:* Status/type of lens connected to camera.

*Model:* Lens model name according to manufacturer.

*#SN:* Serial number of lens

*Focal length:* Focal length of lens in mm. May change with a zoom lens.

*Focus:* Current focus distance value of lens according to user preference setting of distance unit (metric/imperial), which can be changed with the FOCUS UNIT button on the bottom of the screen.

*Iris:* Current iris value of lens.

**User button info**

HOME	USER BUTTON INFO	
	Button VF1	Off
	Button VF2	Off
	Button 1	Off
	Button 2	Off
	Button 3	Off
	Lens RET (n/a)	Off
BACK		

Shows functions assigned to user buttons of camera body and MVF-1.

### Export HW info file

HW info files may be required by camera service to get detailed info on the hardware details of the camera and its components. After generation, the resulting file will be exported to the USB medium.

### Export logfiles



Logfiles help the camera service to analyze problems. Under normal circumstances, logfile export is not required.

### Export update logfiles

Similar to normal logfiles, update logfiles help the camera service to analyze problems during the update process. Under normal circumstances, their export is not required.

### Export user manual

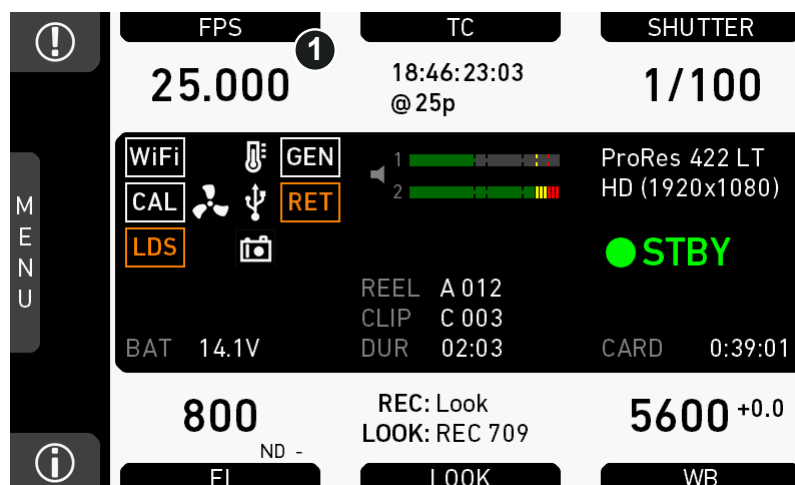
This screen allows to export the camera quick guide and user manual in .pdf format to the USB stick.

## 13.3 FPS settings

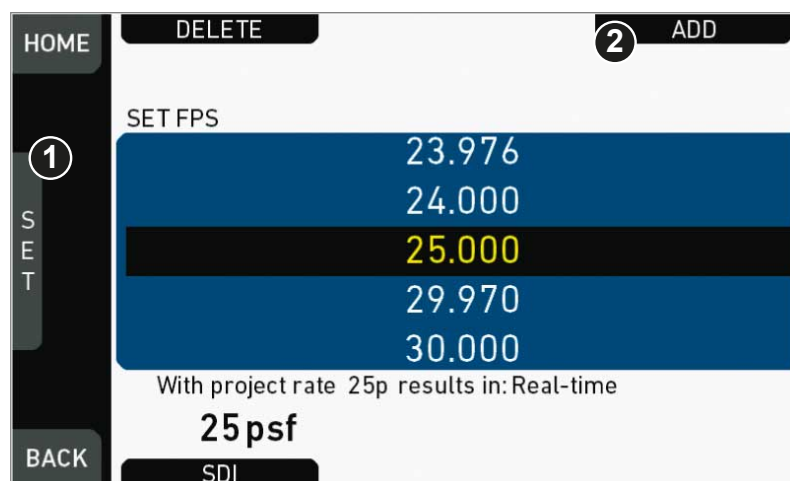
### NOTICE

Always use CFast 2.0 cards with maximum write rates. 60-GB cards are slower than 120-GB cards and may limit the fps (depending on the currently set codec).  
Always adjust the fps/codec combination to match the write rate. An excessive combination may disable recording.

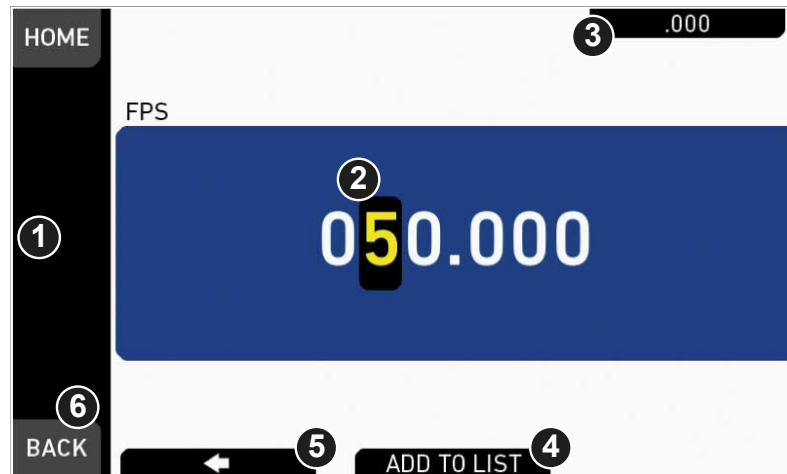
### 13.3.1 Setting/adding an FPS value



#### FPS list

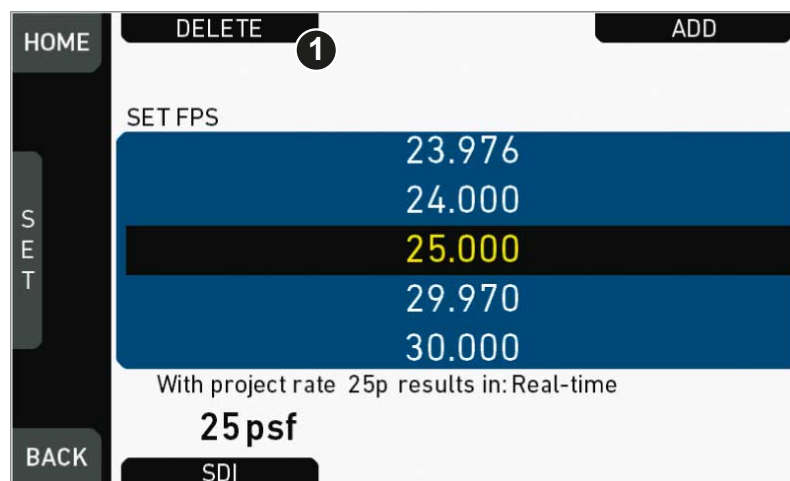


1. Via jogwheel (1), scroll to the required value.
2. Press the wheel (1) to activate the value.
  - ▶ If the value is not listed: Press *ADD* (2).
  - ▶ **Note:** *ADD* is disabled on reaching the maximum number of 16 list entries.

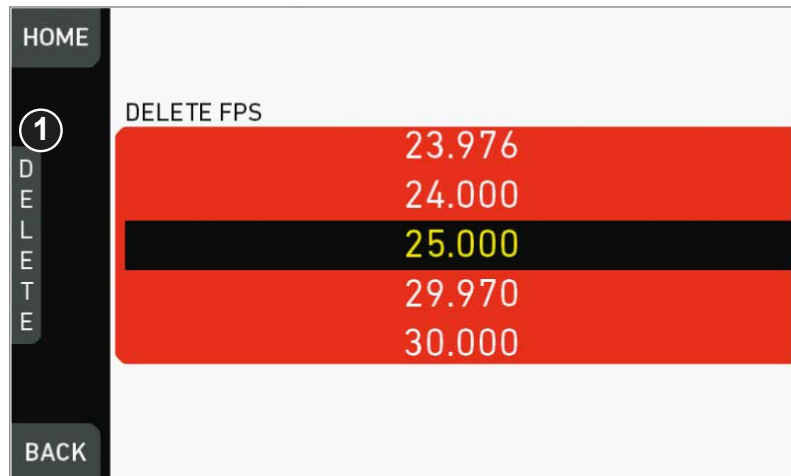


3. Upon pressing *ADD*, an editor opens.
4. Create a value with the jogwheel (1):
  - Scroll up or down to increase/decrease.
  - Press the wheel to select the next digit (2).
  - For the previous digit: Press *ARROW* (5).
  - To zero the decimals: Press the *ZERO* button (3).
5. Press *ADD TO LIST* (4) to save the changes. **Cancel** with *BACK* (6).

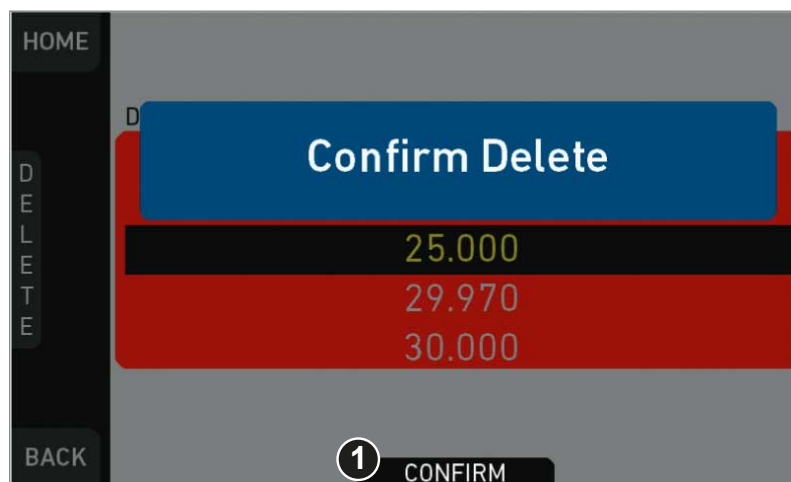
### 13.3.2 Deleting an *FPS* value



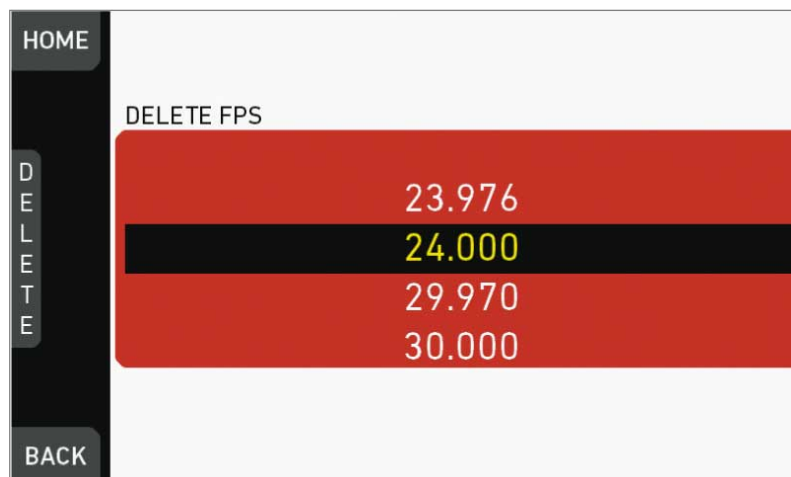
1. Open the *FPS* list.
2. Press *DELETE* (1).



3. The list turns red.
4. Via jogwheel (1), select the obsolete entry.
5. **Note:** You cannot select a currently active value.
6. Press *DELETE* (2).



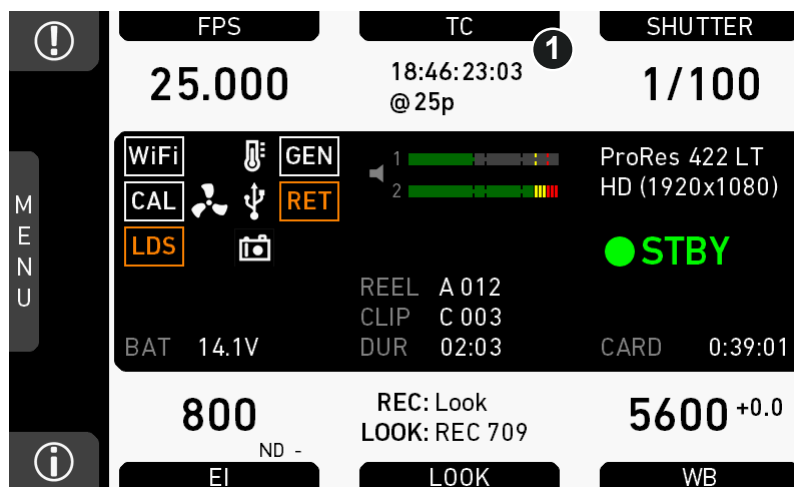
7. Press *CONFIRM* (1). **Cancel** with *BACK*.



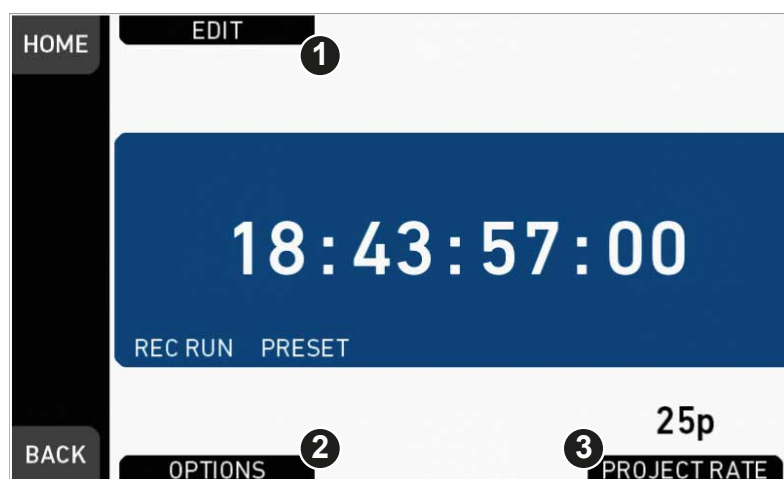
8. The entry is deleted.



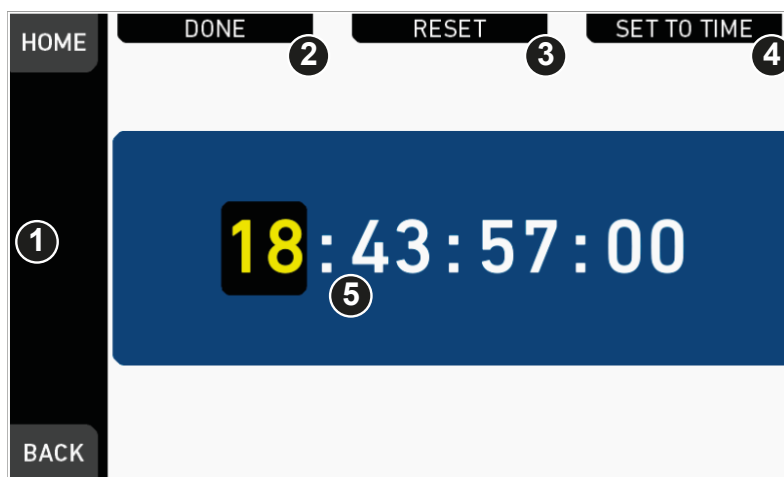
## 13.4 TC settings



1. Press *TC* (1) on the home screen.



2. Current timecode and project rate show.
3. To change the active format: Press *OPTIONS* (2).
4. To change the project rate via the recording menu: Press *PROJECT RATE* (3).
5. Press *EDIT* (1) to change the current TC value.
6. **Note:** *EDIT* (1) is available only with TC not in *Regen* mode.
  - Disable *Regen* via *OPTIONS* > *Mode* > *Preset* (2).

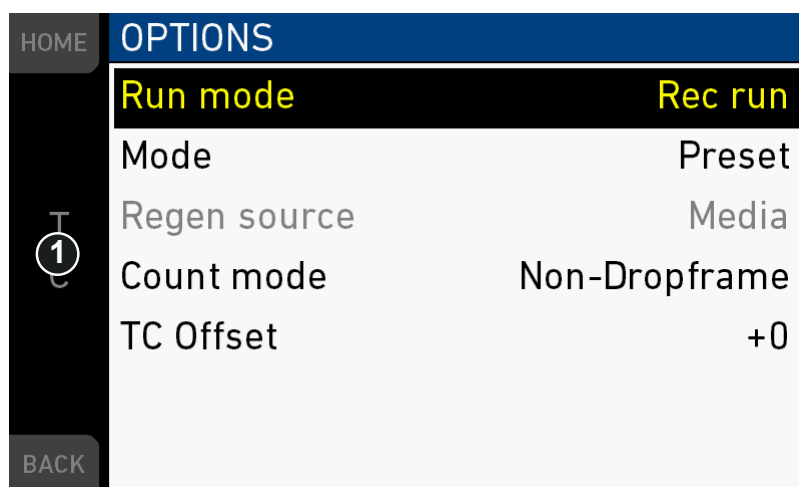


7. For TC = 00:00:00:00: Press *RESET* (3).
8. For TC = current system time: Press *SET TO TIME* (4).
9. Via jogwheel (1), you can change each value:
  - Scroll up or down to increase/decrease.
  - Press the wheel to select the next digit pair (5).
10. Press *DONE* (2) to save the changes. **Cancel** with *BACK*.



11. The Timecode editor closes.
12. If applicable: Press *OPTIONS* (1) to set/change the timecode modes or (dis)able *Regen*:

## TC options



### Run mode

*Rec run:* Timecode increases during recording only.

*Free run:* Timecode increases with every new frame. **Note:** Only possible if sensor fps = project fps. Otherwise, the camera temporarily switches to *Rec run*.

### Mode

**Note:** You can edit Timecode only in *Preset* mode. The *Regen* mode disables *EDIT*.

*Preset:* The camera uses its internal counter.

*Regen:* The correct TC value is regenerated from the active *Regen source*. Disables the TC editor.

### Regen source

Based on the TC run mode, the camera determines the Regen source automatically.

*Free run* regenerates timecode from the TC input connector.

*Rec run* regenerates timecode from the active recording card by continuing seamlessly from the last active value.

### Count mode

Sets the preference on how timecode is counted with non-integer project rates: 29.97p, 59.94p, 59.94.

*Non-dropframe:* TC increases with every frame without compensation, resulting in a 1,001 count for 1,000 frames.

*Dropframe:* TC values are dropped with a defined pattern (frame counts 00 and 01 of every minute, except every 10th minute) to readjust for the drift. A semicolon between TC seconds and frames indicates active dropframe Timecode.

### TC Offset

Adds/subtracts an offset to LTC input signals to compensate for TC offsets in external devices.

## 13.5 SHUTTER settings

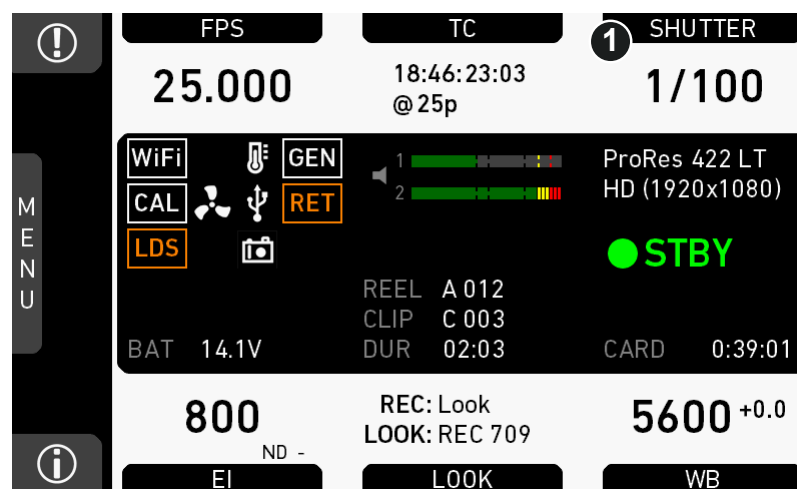
You can select your preferred shutter unit: *Shutter angle* converts exposure time into the angle of a virtual rotating mirror shutter as in film cameras.

**Note:** A fixed angle creates varying exposure times with varying frame rates. You can set angles from 5.0 to 356.0 degrees.

*Exposure time* shows the effective sensor exposure time. With varying frame rates, it remains identical and can be set from 1/25 to 1/8000 seconds.

**Note:** Maximum exposure time with a given frame rate is 1/fps, with a limit of 1/25s. For constant exposure time over the full range of used frame rates, set it to 1/(highest used frame rate).

### 13.5.1 Selecting a SHUTTER unit

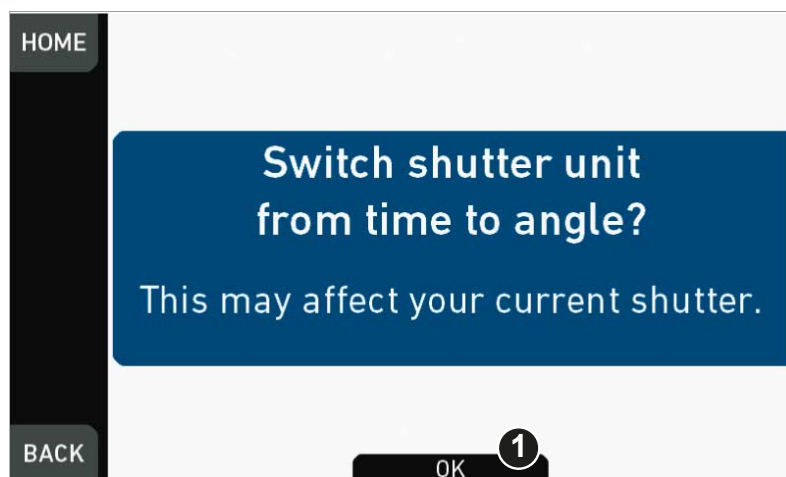


1. Press *SHUTTER* (1) to set the shutter unit:  
A list opens (skip forward to "SHUTTER list").
2. Press the jogwheel (1) to open the *SHUTTER* list:

#### SHUTTER list



1. Press *SWITCH UNIT* (1).

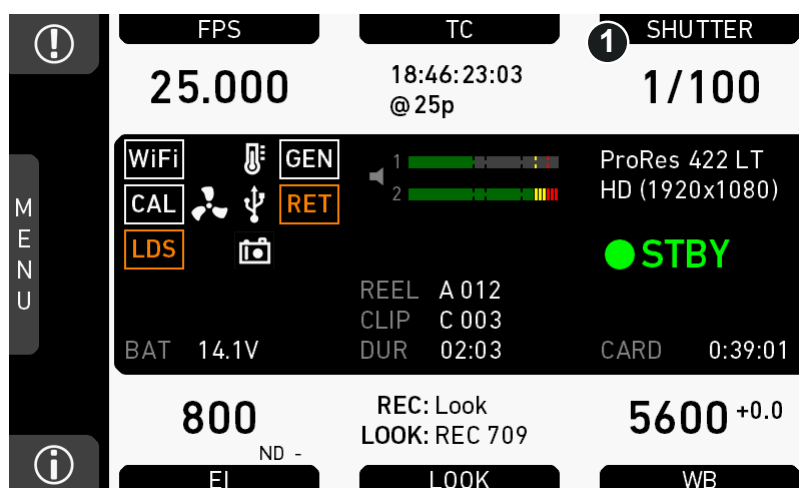


2. Confirm with **OK** (1).
3. The camera returns to the home screen.
4. The shutter unit has changed (e.g. from time to angle).

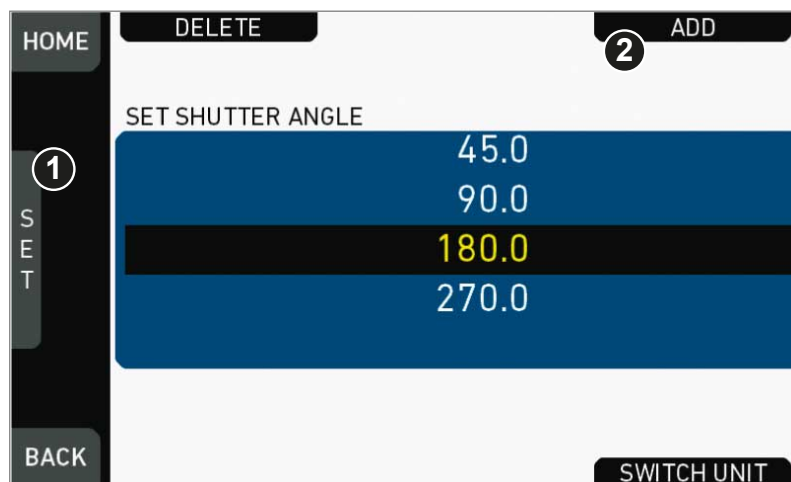
**Note: How to adjust the shutter for filming a monitor**

1. Set unit to angle.
2. Go to *SHUTTER* > *SELECT* > *ADD*.
3. Select the third digit (single degrees).
4. Adjust the shutter value until the monitor image flickers the least.
5. Select the fourth digit (sub-degrees).
6. Fine-adjust the shutter value until there is no more flicker visible.
7. Add the shutter value to the list.

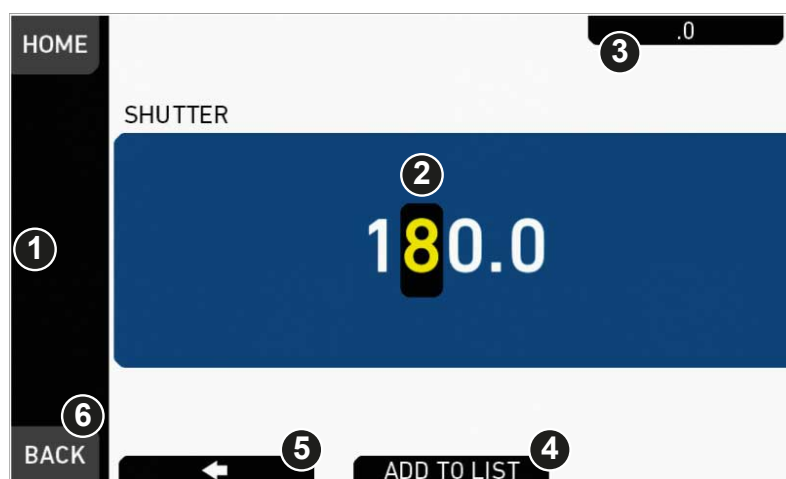
### 13.5.2 Setting/adding a *SHUTTER* value



1. Press *SHUTTER* (1) to set the shutter rate:  
A list opens (skip forward to "SHUTTER list").

**SHUTTER list**

1. Via jogwheel (1), scroll to the required value.
2. Press the wheel (1) to activate the value.
  - ▶ If the value is not listed: Press *ADD* (2).
  - ▶ **Note:** *ADD* is disabled on reaching the maximum number of 16 list entries.

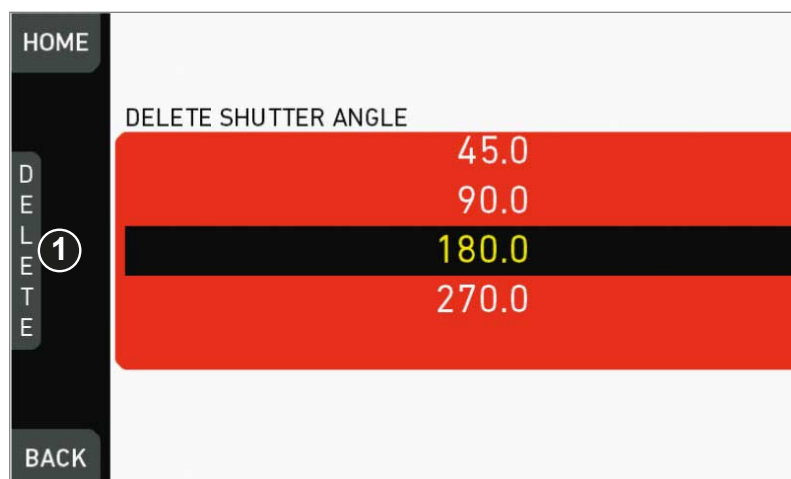


3. Upon pressing *ADD*, an editor opens.
4. Create a value with the jogwheel (1):
  - Scroll up or down to increase/decrease.
  - Press the jogwheel to select the next digit (2).
  - For the previous digit: Press *ARROW* (5).
  - To zero the decimals: Press *.0* (3).
5. Press *ADD TO LIST* (4) to save the changes. **Cancel** with *BACK* (6).

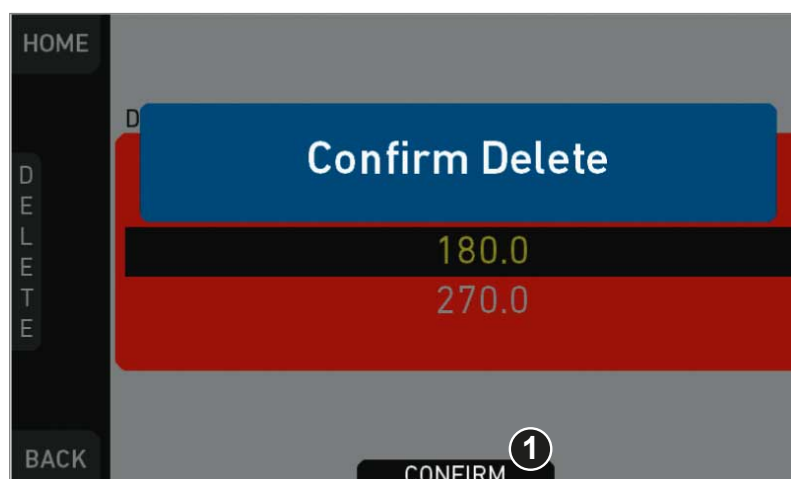
### 13.5.3 Deleting a *SHUTTER* value



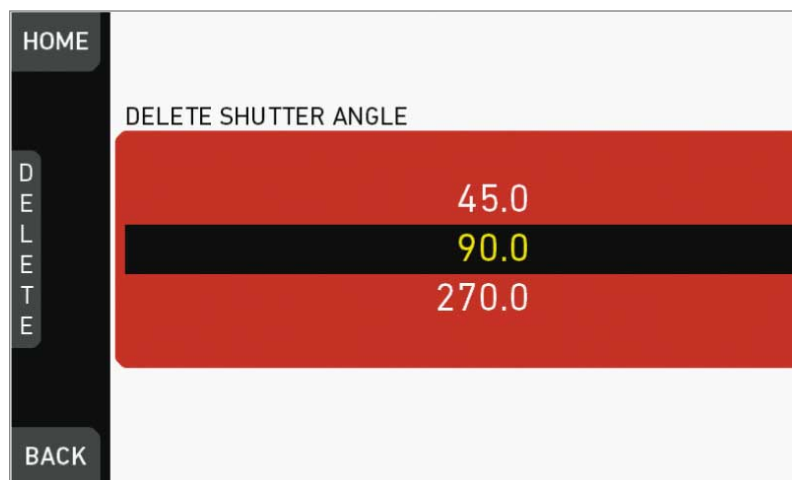
1. Open the *SHUTTER* list (here: angle).
2. Press *DELETE* (1).



3. The list turns red.
4. Via jogwheel (1), select the obsolete entry.
5. **Note:** You cannot select a currently active value.
6. Press *DELETE* (2).



7. Press *CONFIRM* (1). **Cancel** with *BACK*.

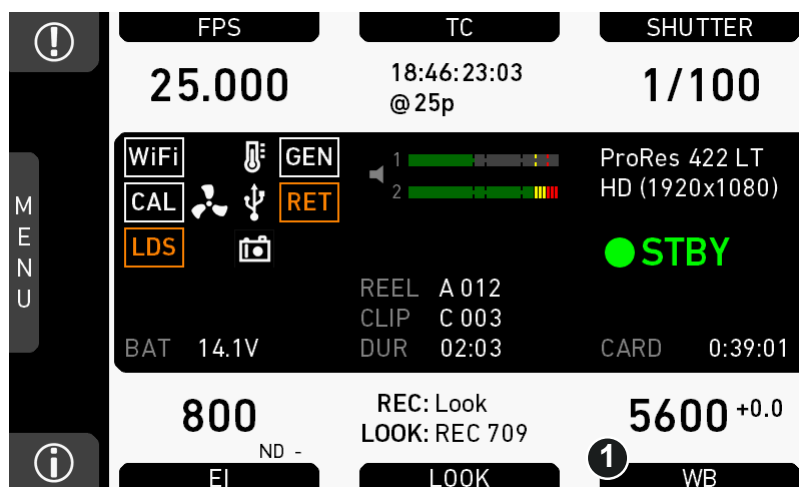


8. The entry is deleted.



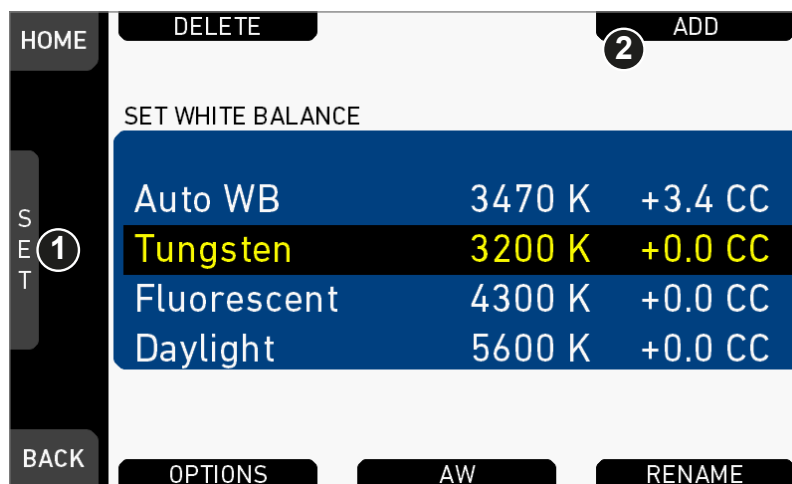
## 13.6 WB settings

### 13.6.1 Setting/adding a WB value

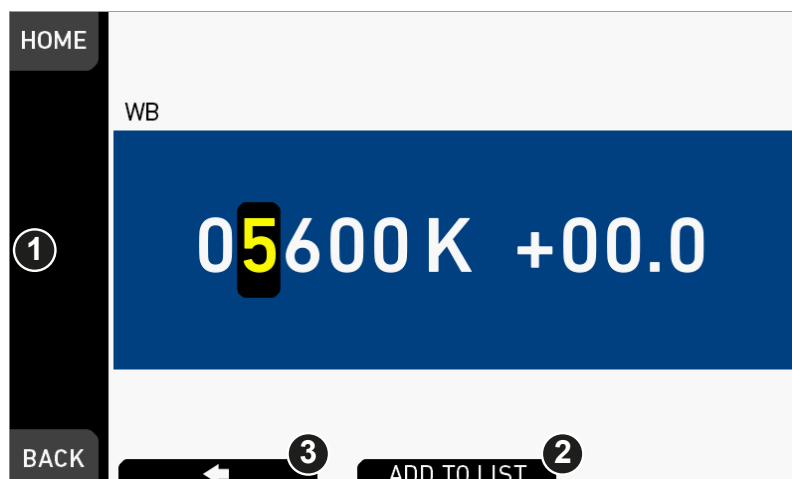


1. Press **WB** (1) on the home screen.

#### WB list

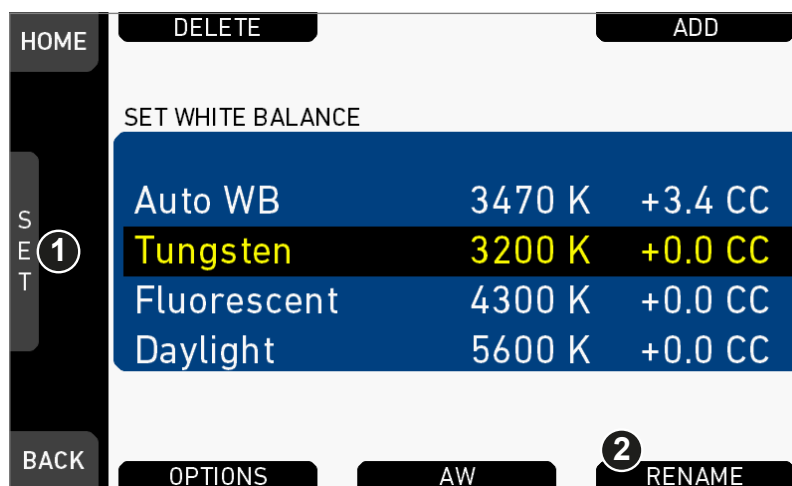


1. Via jogwheel (1), scroll to the required value.
2. Press the wheel (1) to activate the value.
  - If the value is not listed: Press **ADD** (2).
  - **Note:** **ADD** is disabled on reaching the maximum number of 16 list entries.

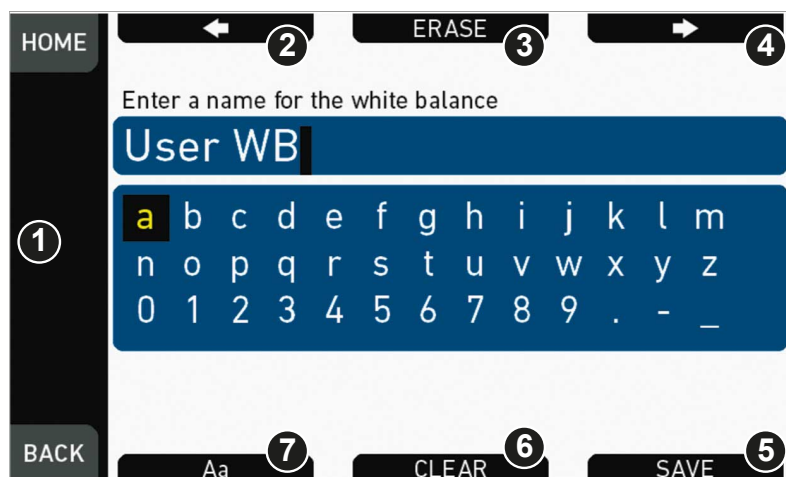


3. Upon pressing *ADD*, an editor opens.
4. Create the *WB* and *CC* values with the jogwheel (1).
  - Scroll up or down to increase/decrease.
  - Press the jogwheel to select the next digit.
5. Press *ADD TO LIST* (2) to save the changes. **Cancel** with *BACK*.

### 13.6.2 Renaming a *WB* value

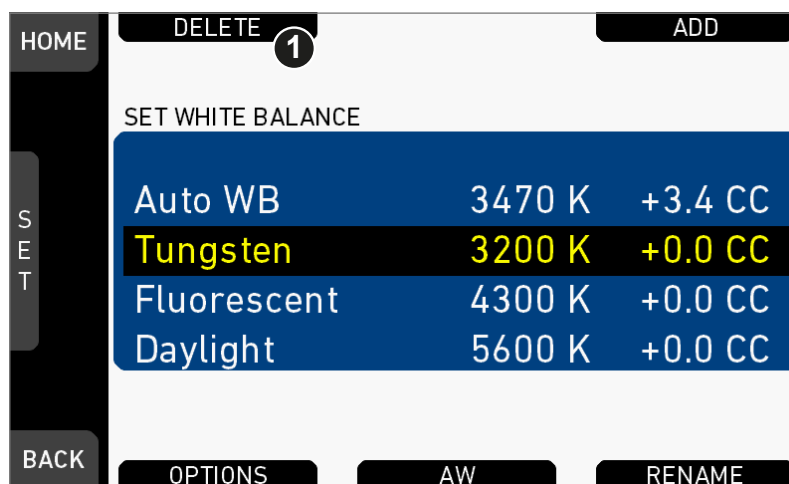


1. Open the *WB* list.
2. Via jogwheel (1), scroll to the required file.
3. Confirm by pressing the jogwheel.
4. Press *RENAME* (2).

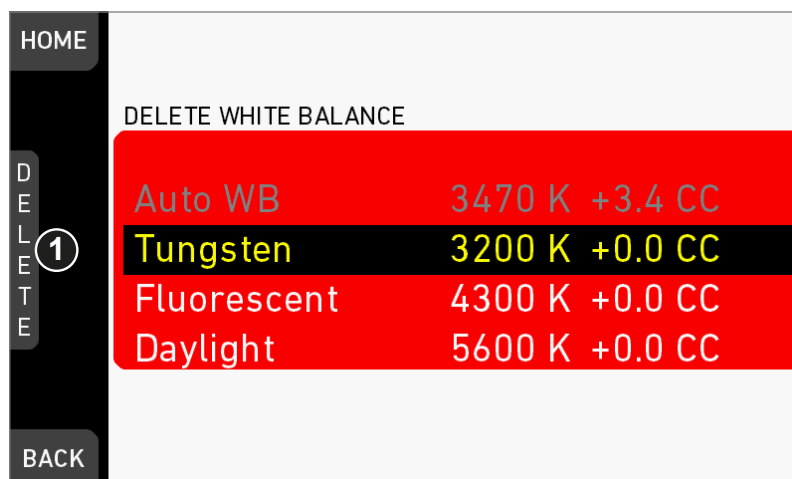


5. An editor opens:
  - Aa (7) toggles between upper/lower case.
  - ERASE (3) deletes the selected character.
  - ARROW buttons move the cursor back (2) and forth (4).
6. Via jogwheel (1), select/confirm characters to form a name.
7. Press SAVE (5) when complete.
8. **Note:** Saving a file with an already existing name is not allowed.
9. You can also CLEAR (6) an entire string/name.

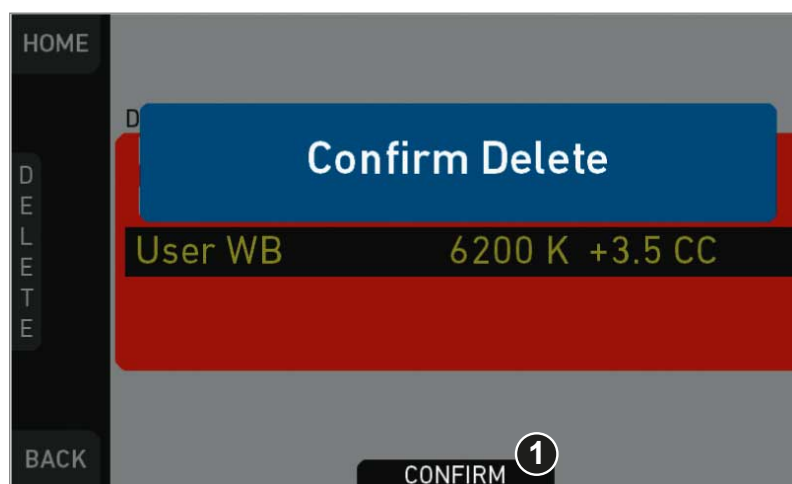
### 13.6.3 Deleting a WB value



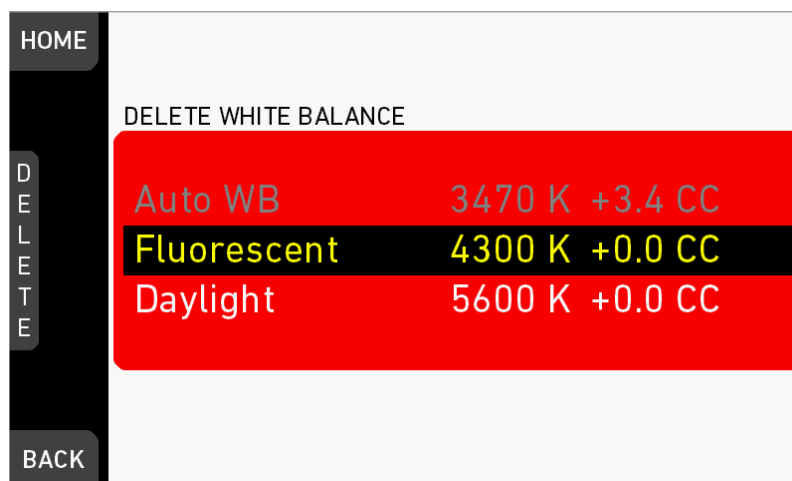
1. Open the WB list.
2. Press DELETE (1).



3. The list turns red.
4. Via jogwheel (1), select the obsolete entry.
5. **Note:** You cannot select a currently active value.
6. Press *DELETE* (2).



7. Press *CONFIRM* (1). **Cancel** with *BACK*.



8. The entry is deleted.

## 13.7 LOOK and gamma settings

### NOTICE

Looks alter the image color in a creative way. Due to a high-quality rendering core, ALEXA Mini applies looks in production quality. Fully in-camera.

**REC 709:** Renders the video image according to the ITU.R-BT709 standard, for most accurate color reproduction on standard broadcast monitors.

**Commercial:** Renders the image brighter for smoother skin tones.

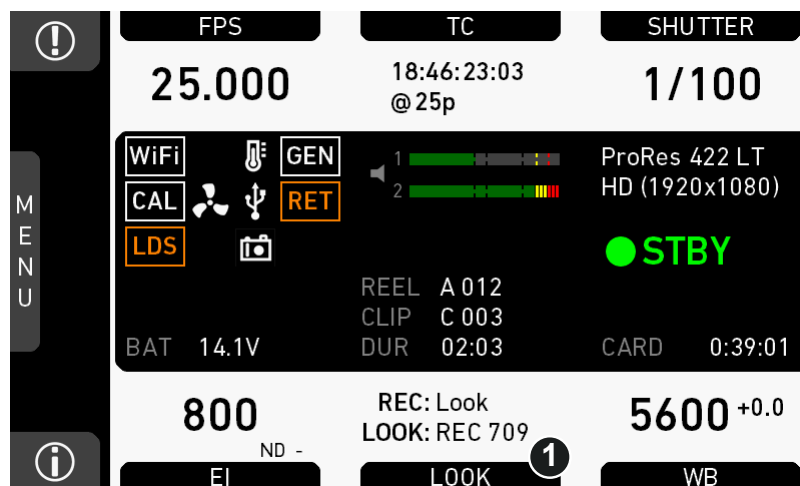
**Landscape:** Applies a steeper contrast curve to the image.

**LCC:** Low Contrast Curve look that keeps more details in highlights for color correction purposes.

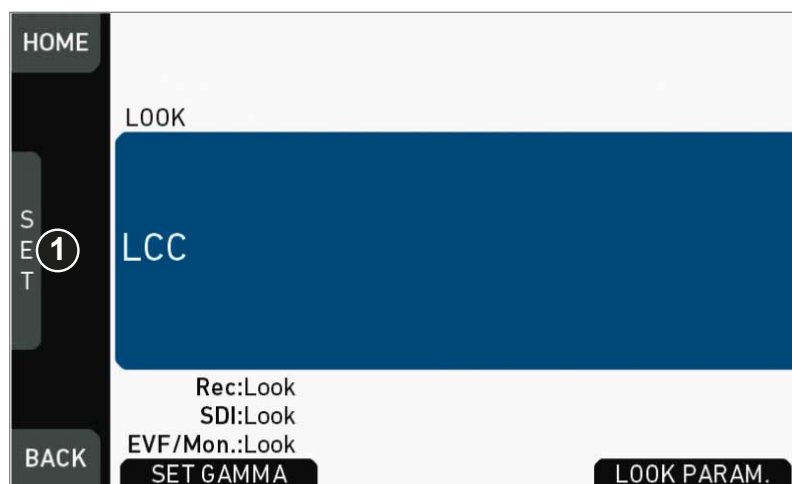
**Vibrant:** Boosts color saturation except for red and yellow (skintone protection).

**X-2-ALEXA:** Matches the color reproduction of ALEXA Mini to the ARRI ALEXA.

### 13.7.1 Setting the LOOK file

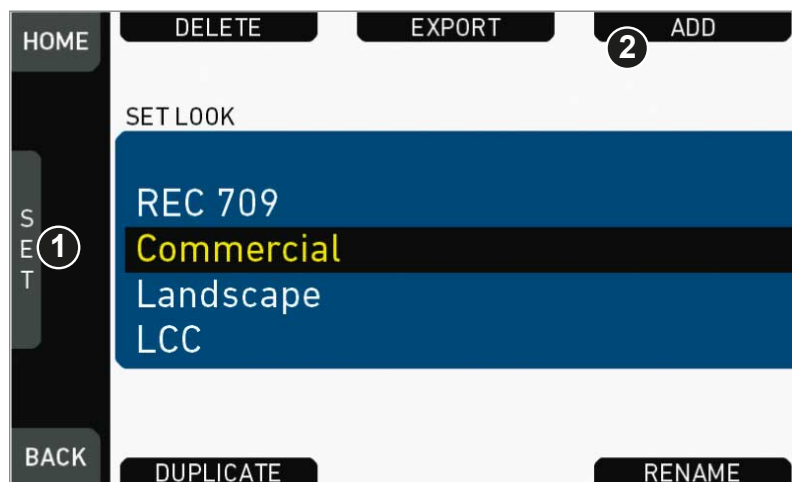


1. Press **LOOK** (1) to set the active look:  
A list opens (skip forward to "LOOK list").



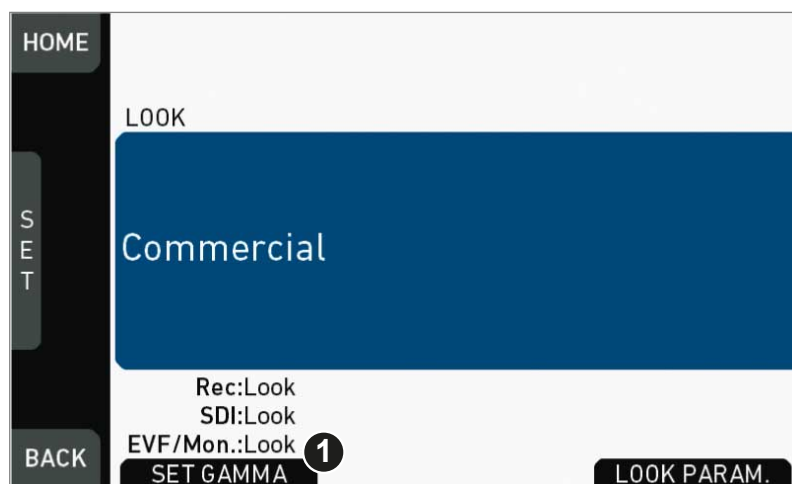
2. Press the jogwheel (1).

## LOOK list

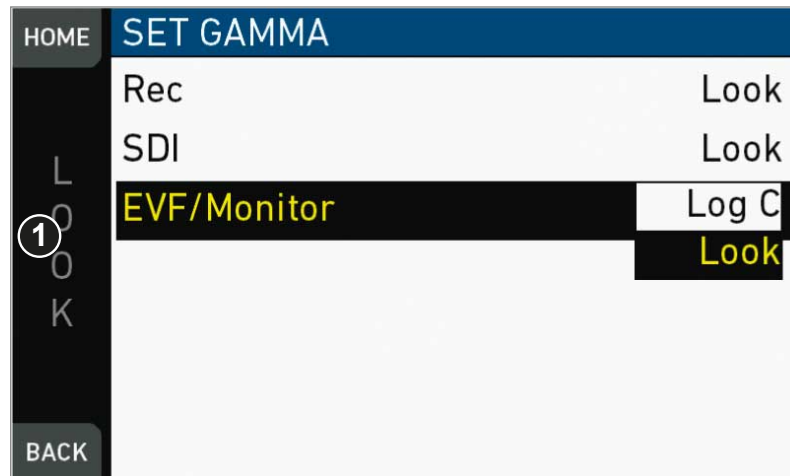


1. Via jogwheel (1), scroll to the required look.
2. Press the jogwheel (1) to activate the look.
  - If the look is not listed: Press **ADD** (2). For details, see page 85.
  - **Note:** **ADD** is disabled on reaching the maximum number of list entries.
  - **Cancel** with **BACK**.
3. The required look is now active.

## 13.7.2 Setting *Gamma*



1. Open the active look file.
2. Press **SET GAMMA** (1).



3. The gamma settings for the three different image paths appear.
4. Via jogwheel (1), select and confirm the required gamma for each image path.

### **Log C**

Based on the Cineon format for output to film print or digital intermediate, this logarithmic gamma requires color-grading in postproduction.

On standard broadcast monitors, LOG C images appear flat and desaturated. Proper display, dailies and editing proxies require a conversion look-up table (LUT).

Create preview LUTs with the ARRI LUT Generator at [www.ardigital.com](http://www.ardigital.com).

### **LOOK**

Applies a video display gamma to camera images. The default *REC 709* look complies with the ITU.R-BT709 standard for display on standard broadcast monitors.

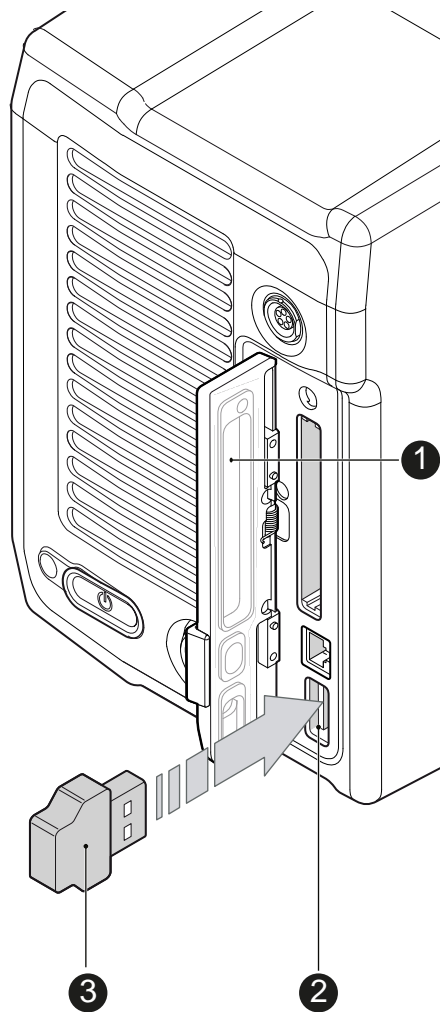


### 13.7.3 Adding a *LOOK* file

#### NOTICE

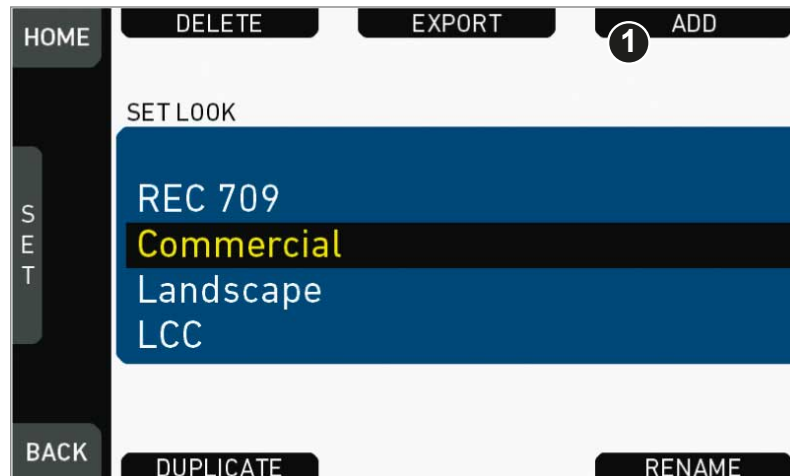
You can add look files either from the camera default look folder or via a USB memory stick.

Look files are copied from the USB to the camera. If you remove the memory stick, the installed look files remain accessible.

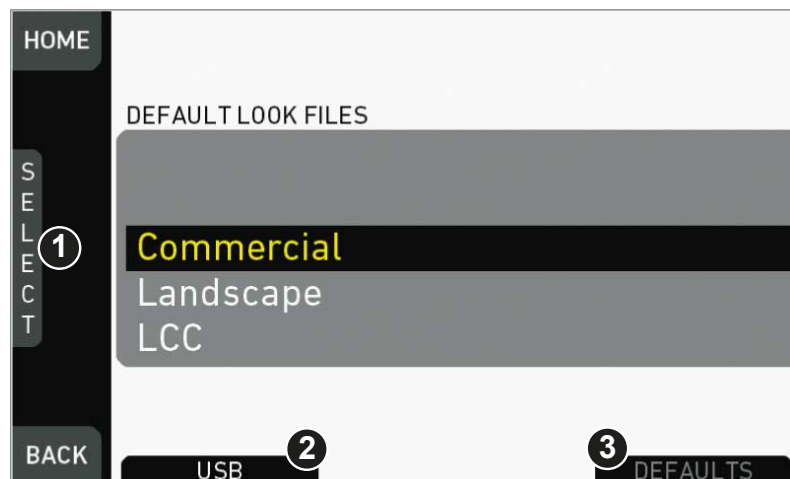


1. Save all look files to be added on a properly prepared USB memory stick, in the folder /ARRI/A-MINI/LOOKFILES.
2. Open the media lid (1).
3. Connect the USB memory (3) to the camera (2).

**HOME > LOOK > SET LOOK**



4. Open the list of installed looks.
5. Press *ADD* (1).
6. **Note:** *ADD* is inactive/gray if the maximum number of looks (20) is installed.



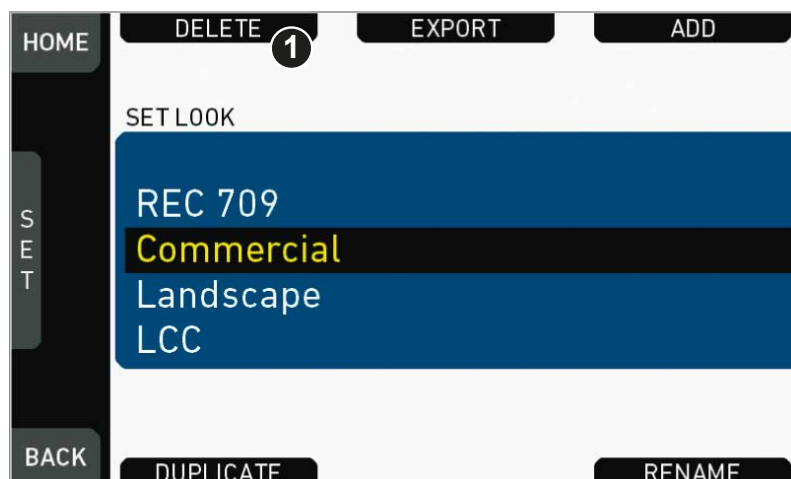
7. A list of default look files appears.
8. If sufficiently licensed: Press *USB* (2) or *DEFAULTS* (3) to select a file source:
  - *DEFAULTS*: ARRI default look files delivered with the camera.
  - *USB*: User look files on the camera USB stick.
9. Via jogwheel (1), scroll to the required file.
10. Confirm by pressing the jogwheel (1).
11. **Note:** Use unique file names to avoid possible overwritings. For details on file naming, see page 91.
12. Repeat for other look files if required.

### 13.7.4 Deleting a *LOOK* file

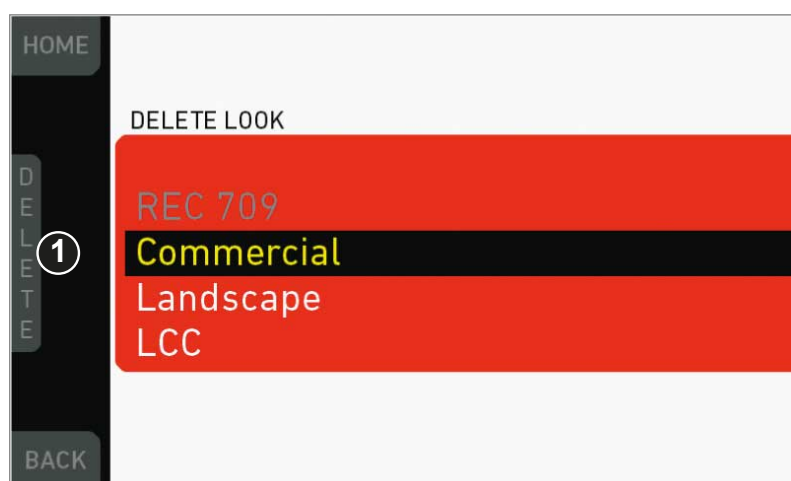
#### NOTICE

User-defined look files are deleted irreversibly. For loss prevention and future re-installation, always export user-defined look files to a USB memory stick before deletion. Default looks are re-installable without prior export.

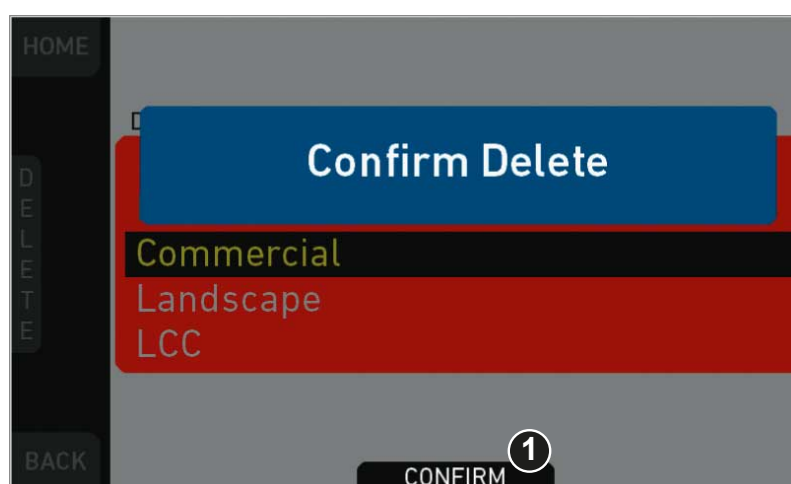
**HOME > LOOK > SET LOOK**



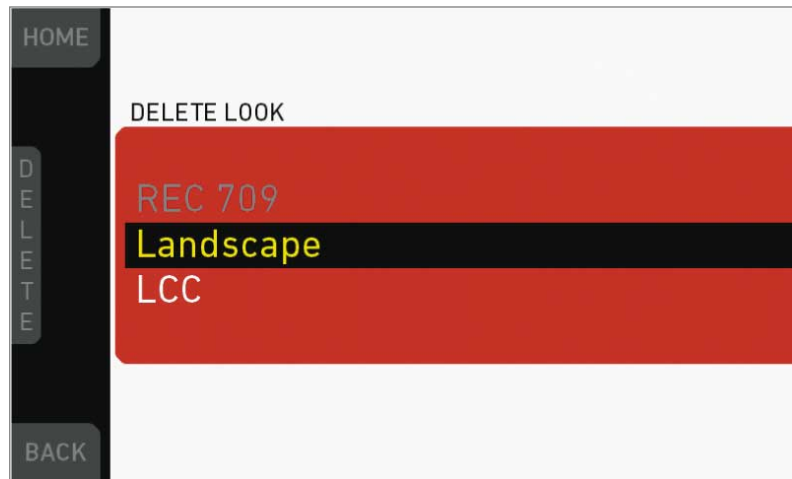
1. Open the list of installed looks.
2. **Note:** REC 709 is pre-installed and non-deletable.
3. Press *DELETE* (1).



4. The list turns red.
5. Via jogwheel (1), select the obsolete entry.
6. Press *DELETE* (2).

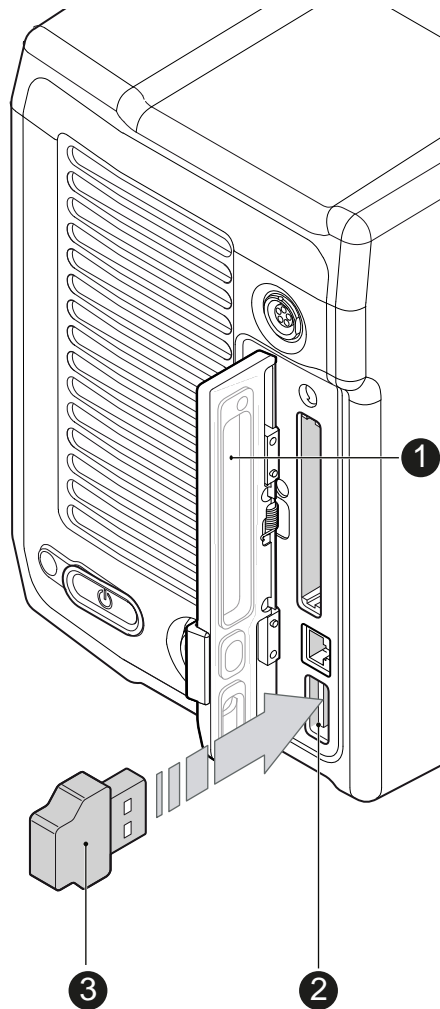


7. Press *CONFIRM* (1). **Cancel** with *BACK*.



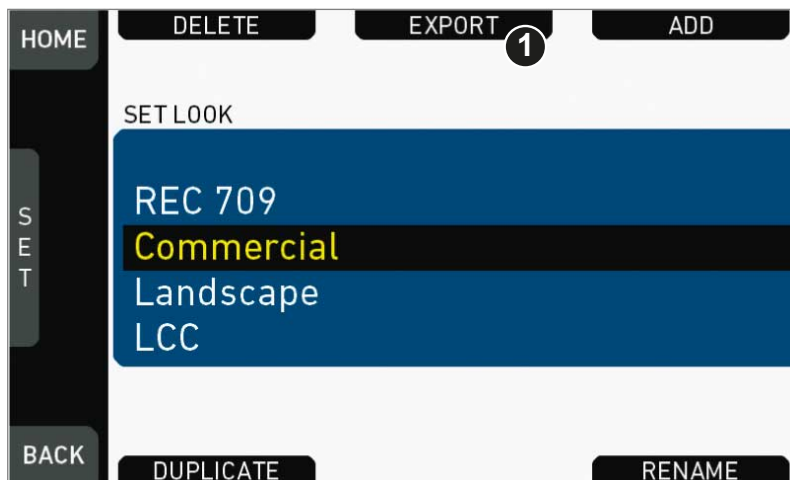
8. The entry is deleted.

### 13.7.5 Exporting a *LOOK* file

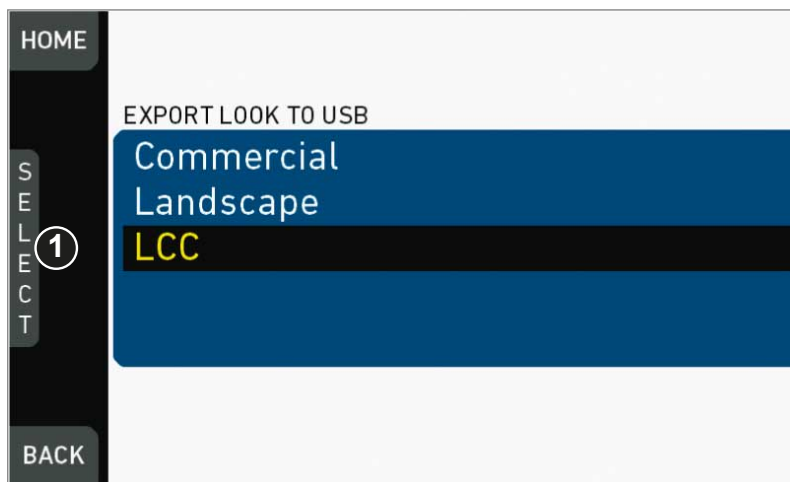


1. Properly prepare a USB memory stick.
2. Open the media lid (1).
3. Connect the USB memory (3) to the camera (2).

**HOME > LOOK > SET LOOK**



4. Open the list of installed looks.
5. Press *EXPORT* (1).

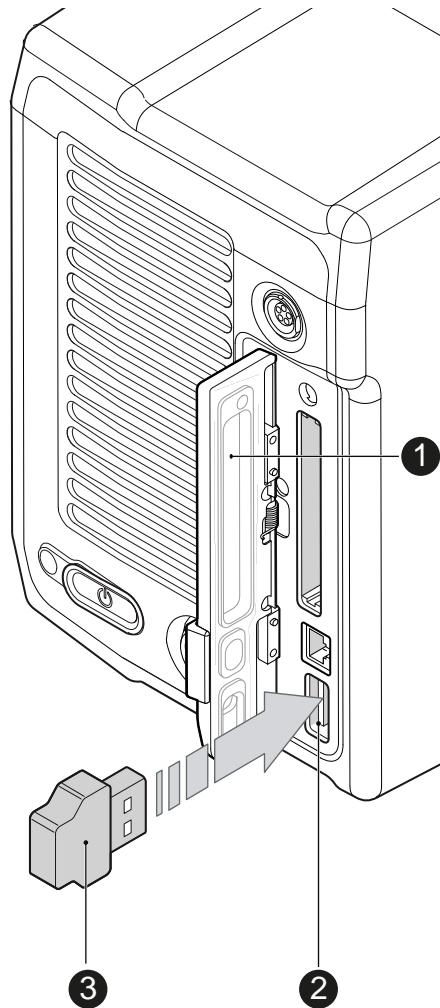


6. An export list appears.
7. Via jogwheel (1), scroll to the file for export.
8. Confirm by pressing the jogwheel (1).
9. **Note:** Rename a file to avoid possible overwritings. For file naming, see page 91.

### 13.7.6 Duplicating/renaming a *LOOK* file

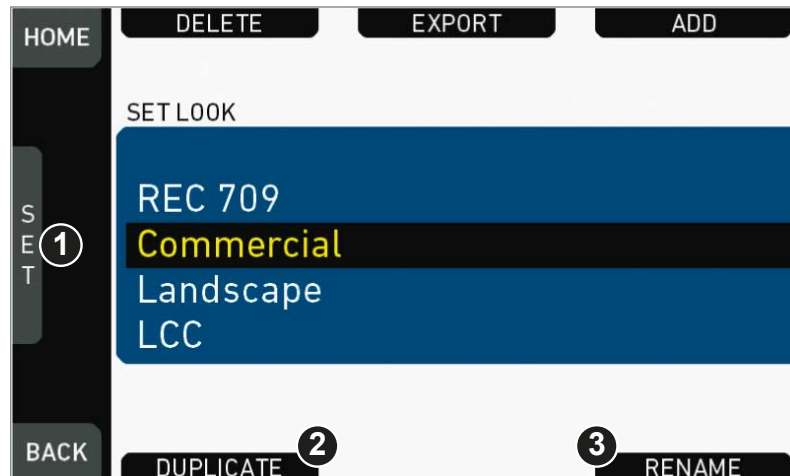
#### **NOTICE**

By duplication you can create a new look based on an existing one. For a new look from scratch, duplicate REC 709 and edit its parameters. Except for REC 709, you can rename all look files.

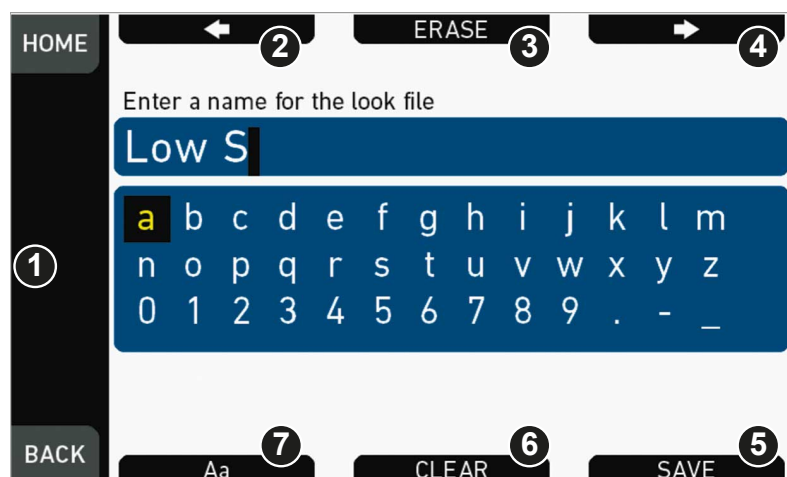


1. Properly prepare a USB memory stick.
2. Open the media lid (1).
3. Connect the USB memory (3) to the camera (2).

**HOME > LOOK > SET LOOK**



1. Open the list of installed looks.
2. Via jogwheel (1), scroll to the required file.
3. Confirm by pressing the jogwheel.
4. Press *DUPLICATE* (2) and/or *RENAME* (3).

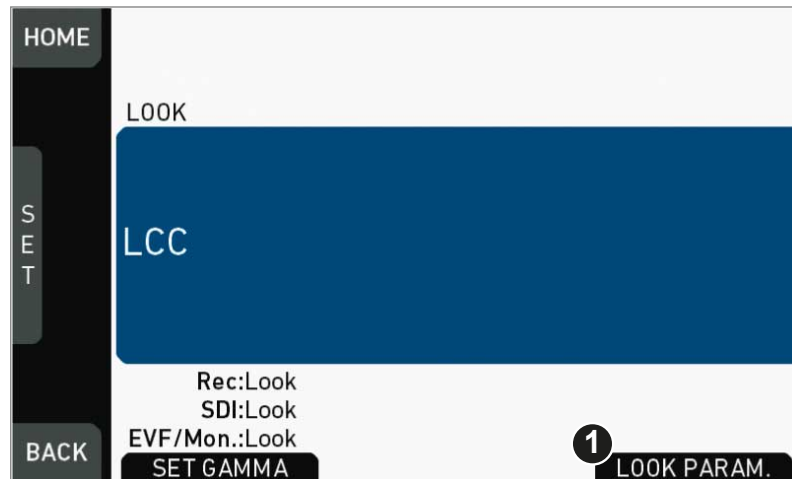


5. An editor opens:
  - *Aa* (7) toggles between upper/lower case.
  - *ERASE* (3) deletes the selected character.
  - *ARROW* buttons move the cursor back (2) and forth (4).
6. Via jogwheel (1), select/confirm characters to form a name.
7. Press *SAVE* (5) when complete.
8. **Note:** Saving a file with an already existing name is not allowed.
9. You can also *CLEAR* (6) an entire string/name.

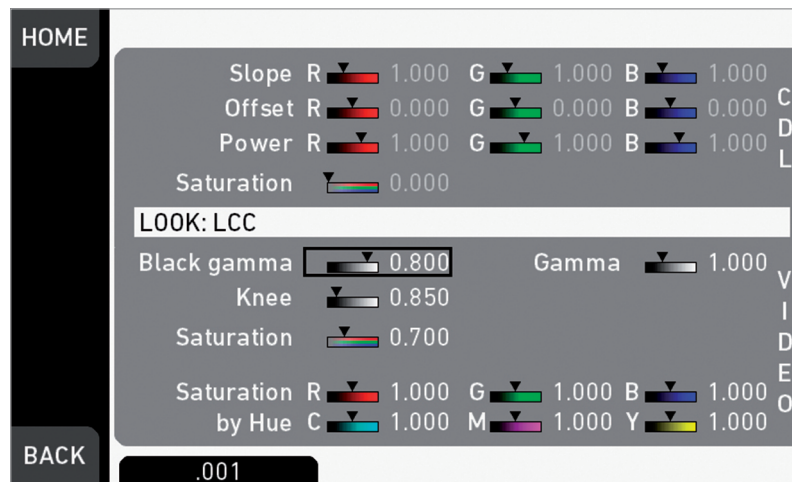
### 13.7.7 LOOK editing

#### NOTICE

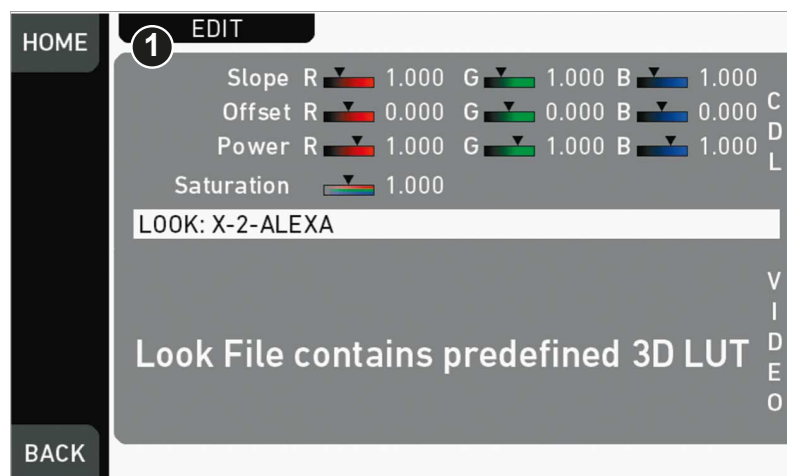
Editing will overwrite an existing look file and its values. To prevent this, duplicate the look first, and then edit the duplicate. REC 709 cannot be edited.



1. On home screen, press *LOOK* (see above)
2. Press *LOOK PARAM.* (1).

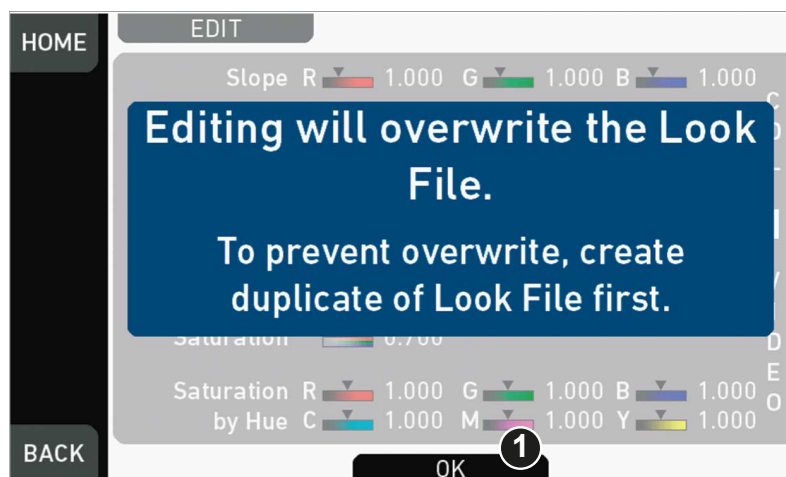


3. All look parameters appear.
4. For details, see page 94.

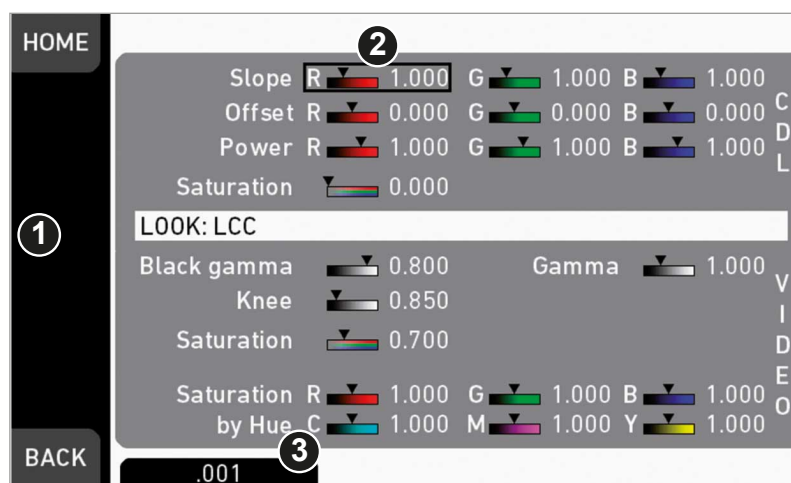


5. Look files with a 3D-LUT offer no *VIDEO* parameters.
6. Press *EDIT* (1).

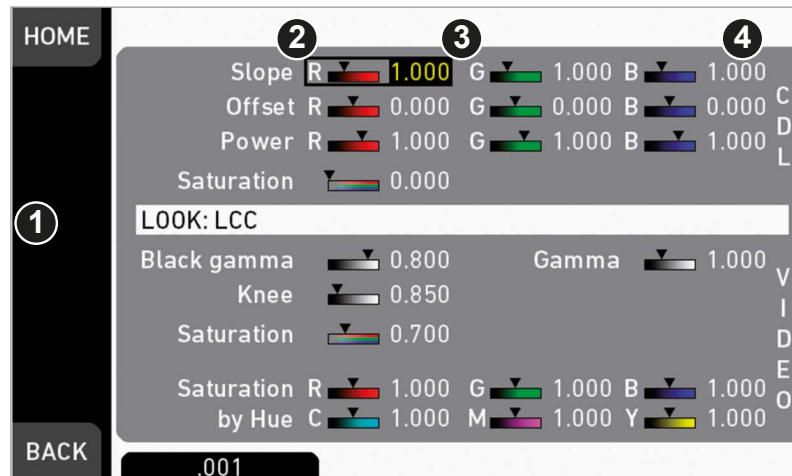




7. A warning on file overwriting appears.
8. Press OK (1) to close the warning.



9. An editor opens.
10. Via jogwheel (1), scroll to the required parameter.
11. A black frame (2) marks your selection.
12. Pressing the lower right screen button (3) toggles the edit step size between 0.001, 0.01, and 0.1.
13. Press the jogwheel (1) to start editing the selected value.



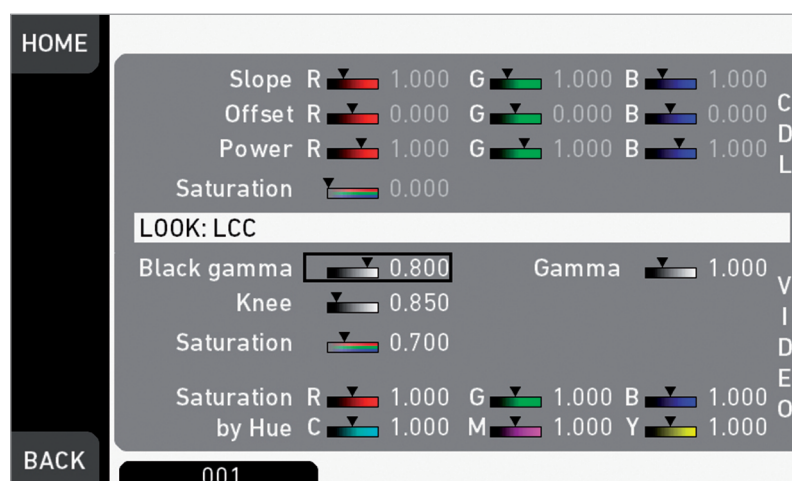
14. A yellow-on-black font (3) marks the edit mode.
15. Confirm the new value by pressing the jogwheel (1).
16. Edit more parameters if required.
17. After editing: Press **SAVE** (2).
18. To revert all changes: Press **UNDO CHANGES** (4).
19. **Note:** Recording while editing will save all changes automatically.

### 13.7.8 LOOK parameters

#### NOTICE

A look file contains different parameters for image alterings.  
User-defined looks may contain a non-editable 3D LUT instead of video parameters. Import of looks with 3D LUTs requires the premium license.

**HOME > LOOK > SET LOOK > SET PARAM.**



*Slope, Offset, Power, Saturation* affect ASC CDL images under Log C.

*Black Gamma, Gamma, Knee, Saturation, Saturation by Hue* affect VIDEO images.

ASC CDL parameters are applied to the image before VIDEO parameters. Please refer to the ARRI white paper on color parameters (for download at [www.arri.com](http://www.arri.com)).

**Note:** All look transforms, including ASC CDL, are applied in the conversion from Log C to Video color space. When you choose Log C as gamma for an image path, the clean Log C image is routed to this path.

### 13.7.8.1 ASC CDL Transforms

The American Society of Cinematographers has specified a set of transforms that have become a standard in postproduction. They are determined by slope, offset, power and saturation (applied in that order).

All these parameters are based on simple color manipulations (multiplying with a factor, adding an offset, raising to an exponent). Noted as "Color Decision List" (ASC CDL), they offer an exchange format for basic look transformations between color correction systems and editing tools by different manufacturers.

The ALEXA Mini image processing applies ASC CDL transforms to the Log C encoded image. This allows manipulations such as exposure correction or bringing down highlights, before the picture is converted to the display color space with its steeper contrast curve.

#### Slope

The linear section of the Log C curve is equivalent to the gamma of a negative film stock. The Log C curve has a default gamma of approximately 0.51 (adjustable via slope parameter).

A slope value of 1.2 will have a similar effect as using negative stock with a gamma of 0.6 ( $= 1.2 * 0.5$ ). A value below 1.0 will lower the gamma accordingly.

#### Offset

This most intuitive CDL parameter has a similar effect as increasing the exposure index on the camera. If you are familiar with the motion picture print film process, it's the same as printer lights.

#### Power

Via power you can adjust the mid tones, similar to the Gamma parameter in video color grading. A power value below 1.0 will increase, a value above 1.0 will decrease the mid tone brightness.

#### (Log) Saturation

This parameter affects the saturation of all color components in the Log domain. A value of 1.0 represents the default saturation.

### 13.7.8.2 3D LUT and video look parameters

Via 3D LUT (lookup table), the camera generates a Rec 709 video image from Log C data. Next to the ASC CDL parameters, which apply to the Log C image, the camera also offers a set of video look parameters (VLP) for tone mapping and color transformation of the rendering 3D LUT.

VLPs determine knee, black gamma and the gamma of the tone map curve, which qualify the contrast of the output image. They also include values for saturation and the saturation by hue for six color vectors (green, yellow, red, magenta, blue, cyan). Whatever the adjustments, the underlying 3D LUT always converts Log C to Rec 709 color space.

#### Knee

The knee parameter controls the transition of mid-tones into highlights. Values below 0.5 (default) produce harder highlights, higher values soften them. Knee is applied to all channels equally (master control). It has no effect on the mid gray level.

### Black gamma

The black gamma controls the shadow detail in the image. Values below 0.5 (default) bring down, higher values brighten the blacks. Black gamma is applied as master control. It only affects the mid gray level for very high values.

### Gamma

This setting can be used to brighten or darken the mid tones, while leaving the black and white level unchanged. Values below 1.0 (default) will darken; higher values will brighten the image.

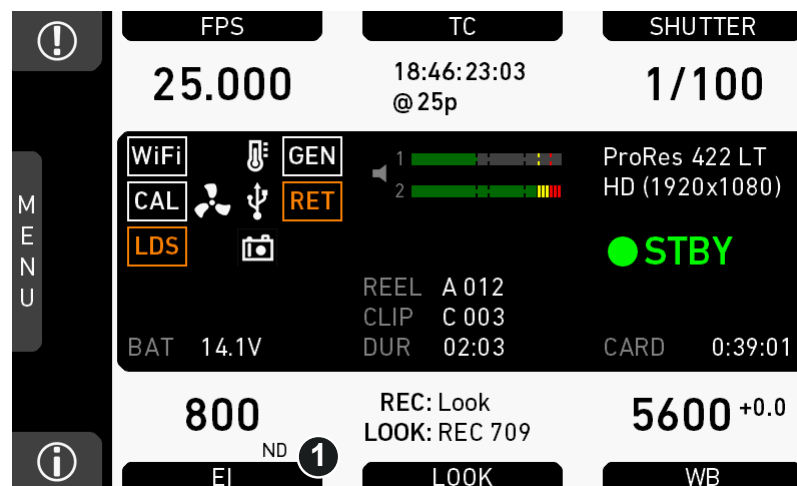
### (Video) Saturation

The VLP set also includes a saturation control, with a similar effect as the ASC saturation control. A value of 1.0 represents the default saturation.

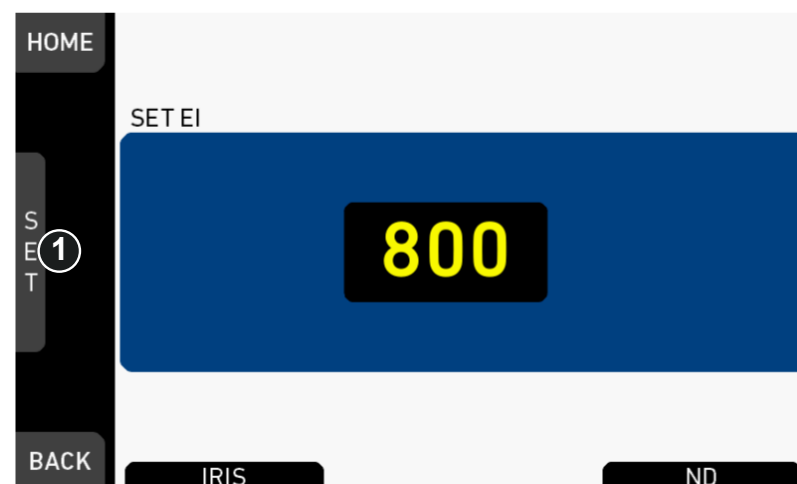
### Saturation by Hue

This parameter set allows you to control the saturation for six color vectors (red, yellow, green, cyan, blue, magenta) independently.

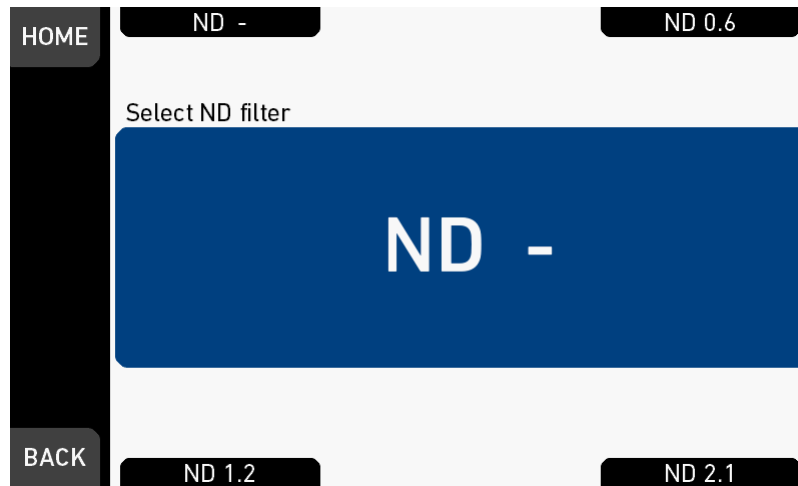
## 13.8 EI settings



1. Press *EI* (1) on the home screen.



2. Select a value with the jogwheel (1):
  - Scroll up or down to increase/decrease.
  - Press the jogwheel (1) to confirm. **Cancel** with *BACK*.



In this screen, the ND filter can be set via screen buttons. No confirmation necessary.

### 13.8.1 EI technical details

The Exposure Index (EI) is the applied sensitivity of the camera. The ALEXA Mini has a base sensitivity of 800 ASA. This means that the dynamic range is almost evenly distributed above and below neutral gray with low noise in the shadows and clean, smooth clipping behavior in the highlights. Due to its high dynamic range, the ALEXA Mini's sensitivity can be set from 160 to 3200 ASA in steps of 1/3 stops while maintaining high image quality:

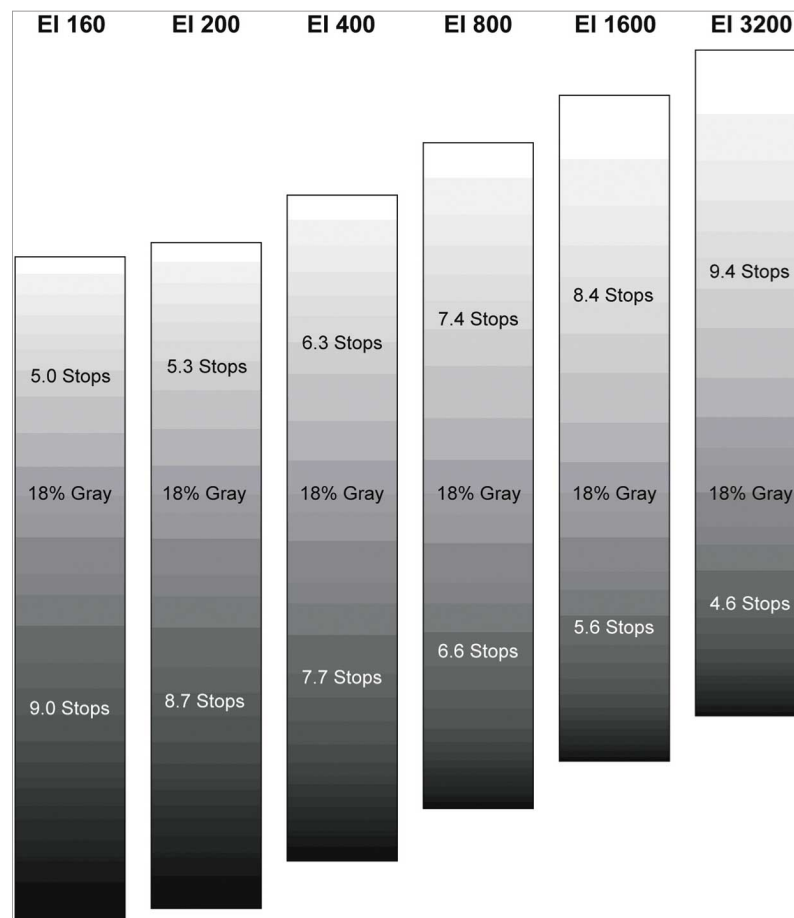
EI 160 <sup>+5.0</sup><sub>-9.0</sub> EI 200 <sup>+5.3</sup><sub>-8.7</sub> EI 400 <sup>+6.3</sup><sub>-7.7</sub> EI 800 <sup>+7.4</sup><sub>-6.6</sub> EI 1600 <sup>+8.4</sup><sub>-5.6</sub> EI 3200 <sup>+9.4</sup><sub>-4.6</sub>

Applying the exposure indexes at the extremes of the range will nonetheless have an influence on the images.

At low exposure indexes, such as 160 ASA, the dynamic range below neutral gray increases, reducing noise even further. At the same time, the dynamic range above neutral gray is slightly reduced.

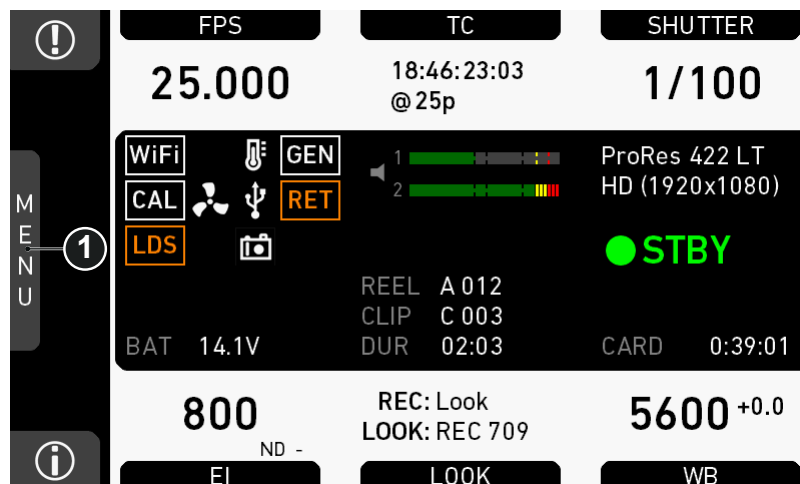
Highlight clipping itself is not influenced by this, but the shoulder of the gamma curve will get slightly steeper, reducing the smoothness of the change from almost overexposed to overexposed.

At high exposure indexes, such as 1600 ASA, the images behave in the opposite way. Noise is increased, which makes it important to judge shadow detail, while there will be even more headroom in the highlights:

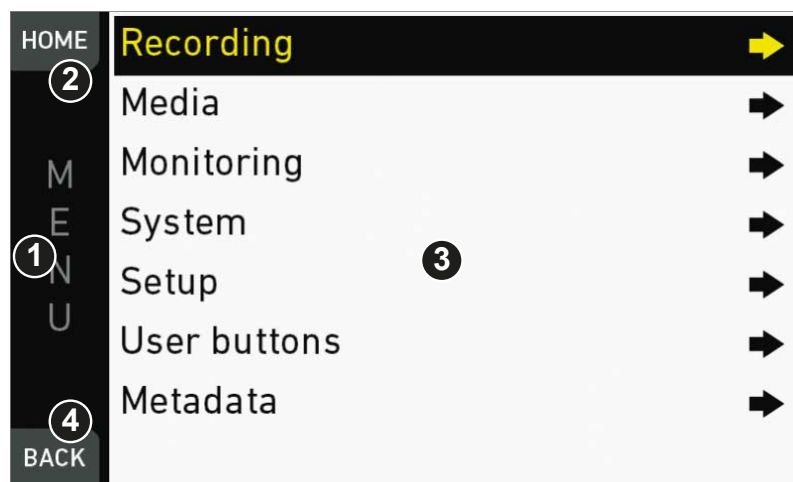


## 14 Camera menu

The camera menu on the monitor gives access to all camera functionalities not on the home screen.

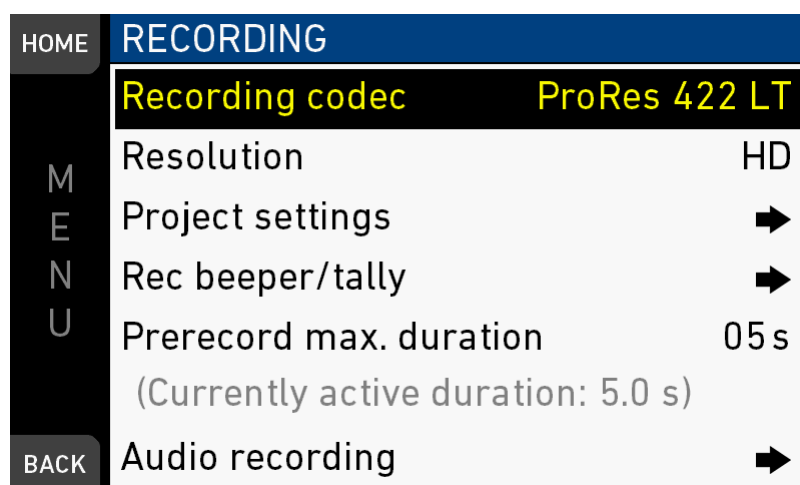


1. To access the menu: Press the jogwheel (1) while on the home screen.



1. Via jogwheel (1), scroll up or down to the required entry (3).
2. To enter: Press the jogwheel (1).
3. Entries with an arrow navigate to a lower menu level.
  - To navigate deeper: Press the jogwheel (1).
  - To return to a higher menu: Press *BACK* (4).
4. Entries with a value allow direct editing.
  - To edit a value: Turn the jogwheel (1).
  - To confirm and end editing: Press the jogwheel (1).
  - To cancel editing: Press *BACK* (4).
5. To leave the menu: Press *HOME* (2).

## 15 MENU > Recording



### 15.1 ProRes Codec

#### MENU > Recording > ProRes Codec

Allows you to select one of the following recording codecs:

Recording codec	Color coding	Bit rate *
ProRes 422 LT	10 bit YCbCr	90 Mb/s
ProRes 422	10 bit YCbCr	125 Mb/s
ProRes 422 HQ	10 bit YCbCr	185 Mb/s
ProRes 4444	12 bit RGB	280 Mb/s
ProRes 4444 XQ	12 bit RGB	420 Mb/s

\*24 fps, 1920x1080

### 15.2 Resolution

#### MENU > Recording > Resolution.

Toggles between the following recording resolutions:

**HD:** records images in 1920x1080 resolution.

**2K:** records images in 2048x1152 resolution.

**3.2K:** records images in 3200x1800 resolution.

**4K UHD:** records images in 3840x2160 resolution.

**Note:** Changing between HD/2K and 3.2K/4K UHD or vice versa causes a SW reboot. The monitor shows the homescreen when the reboot is finished.



## 15.3 Project settings

### 15.3.1 Next reel count

**MENU > Recording > Project settings > Next reel count**

Sets the reel number assigned to the next new internal recording medium. A new medium is either a blank card or a card with reels of other ALEXA Mini cameras.

### 15.3.2 Camera Index

**MENU > Recording > Project settings > Camera index**

Sets the camera identifier. Identifies the individual camera unit (A, B, C, etc.) in clip and reel names.

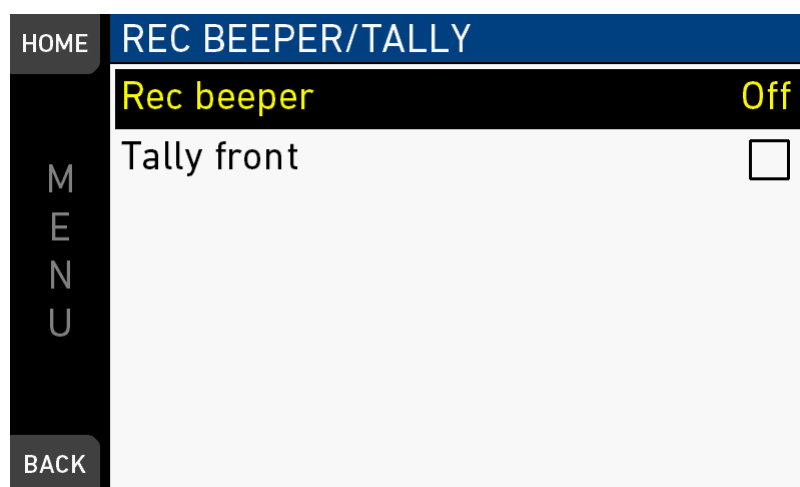
### 15.3.3 Camera ID prefix

**MENU > Recording > Project settings > Camera ID prefix**

Defines the first character of the Camera ID, currently selectable between L and R. The Camera ID is a Base36 representation of the camera serial number and part of each clip name. It allows you to map each clip to a specific camera.

## 15.4 Rec beeper / tally

**MENU > Recording > Rec beeper/tally**



*Rec beeper:* Acoustic indication for start and/or stop of recording.

*Tally front:* Sets the tally light on the viewfinder front end.

**Note:** On recording, the tally light turns red.

## 15.5 Pre-recording

### NOTICE

Pre-recording requires the assignment of a user button to activate

Pre-recording buffers images for up to 20 seconds of real-time instead of recording them to the CFast cards.

When pre-recording is activated, pressing REC writes the buffered images to the CFast card. This ensures the capture of unpredictable events without wasting media capacity.

Maximum pre-recording duration is determined by the set combination of sensor fps and recording codec, and can also be limited by the user.

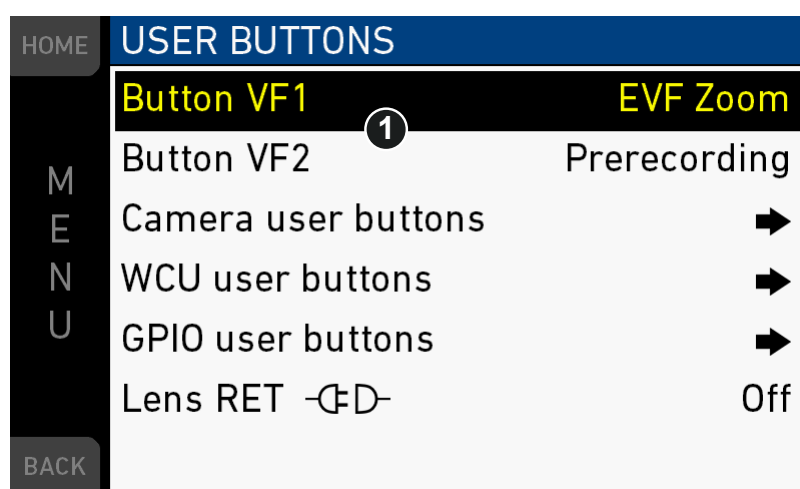
Pressing REC during pre-recording stores all buffered images to the CFast card at maximum write rate. After that, regular recording continues.

Sensor FPS can be changed during prerecording via *Home > FPS*. This will empty the image buffer at the time of switching, causing the previously buffered images to be lost irreversibly.

### 15.5.1 How to activate pre-recording

**MENU > User buttons > Button VF1 / VF2 > Prerecording**

**MENU > User buttons > Camera user buttons > Button X > Prerecording**



1. Assign a user button (1) with the pre-recording functionality, see "User buttons".
2. To activate buffering: Press the assigned user button.
3. **Note:** While pre-recording is active, *TC*, *Shutter*, *Look* and *MENU* settings cannot be accessed. Playback is also not possible. FPS can be changed during pre-recording, but this will clear the image buffer.
4. Start/stop recording as usual by pressing a REC button.
5. To end buffering: Press the assigned user button again.
6. **Note:** When ending pre-recording, the image buffer is cleared and lost.

### 15.5.2 Pre-recording maximum duration

**MENU > Recording > Prerecord max. duration**

Technical limitations may reduce the actual buffer duration below the set value. To activate and de-activate buffering, press the assigned user button.

#### ProRes 4444 XQ buffer durations

	HD	4K UHD
25 fps	9.0 s	2.1 s
29.97 fps	7.5 s	1.7 s

100 fps	2.1 s	0.8 s (at maximum frame rate of 60 fps)
200 fps	1.8 s (at maximum frame rate of 120 fps)	-

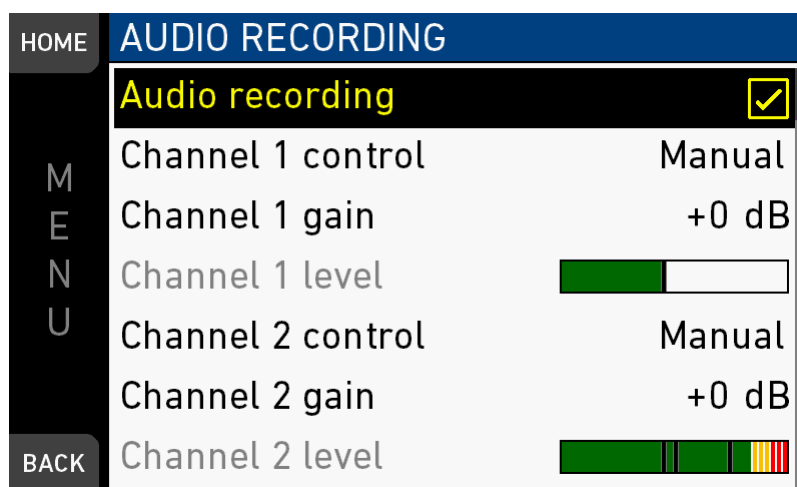
**ProRes 4444 buffer durations**

	HD	4K UHD
25 fps	13 s	3.2 s
29.97 fps	11 s	2.7 s
100 fps	3.3 s	1.5 s (at maximum frame rate of 60 fps)
200 fps	1.6 s	-

**ProRes 422 HQ/422/422 LT buffer durations**

	HD	4K UHD
25 fps	20 s	5 / 7.6 / 11 s
29.97 fps	16 s	4.1 / 6.3 / 9.1 s
100 fps	5.0 s	2.0 / 3.1 / 4.5 s (at maximum frame rate of 60 fps)
200 fps	2.4 s	-

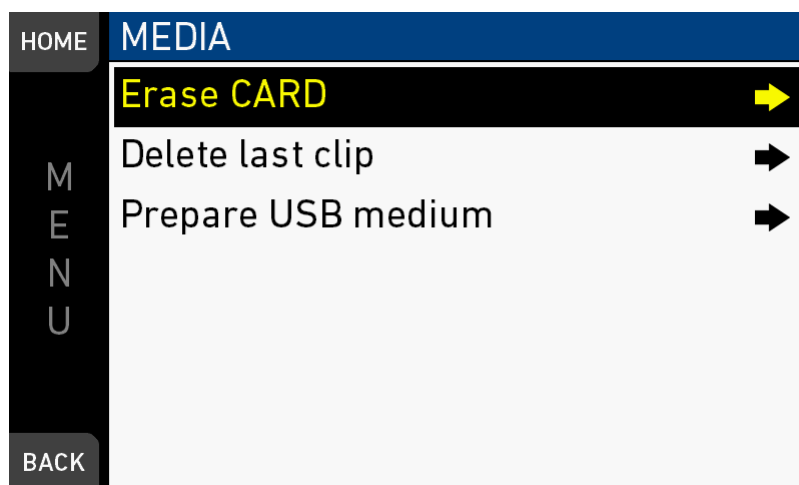
## 15.6 Audio recording



1. *Audio recording*: Sets audio recording On or Off.
2. *Channel 1/2 control*: Sets control mode of channel to manual Manual+Limiter or Auto.

3. *Channel 1/2 gain*: Sets gain of channel in Manual control mode between 0 and +30 dB.
4. *Channel 1/2 level*: Shows current level of channel signal in dBFS.
5. *Test tone* Sets test tone on all channels and outputs to Off, -9 dBFS, -18 dBFS or -20 dBFS.

## 16 MENU > Media

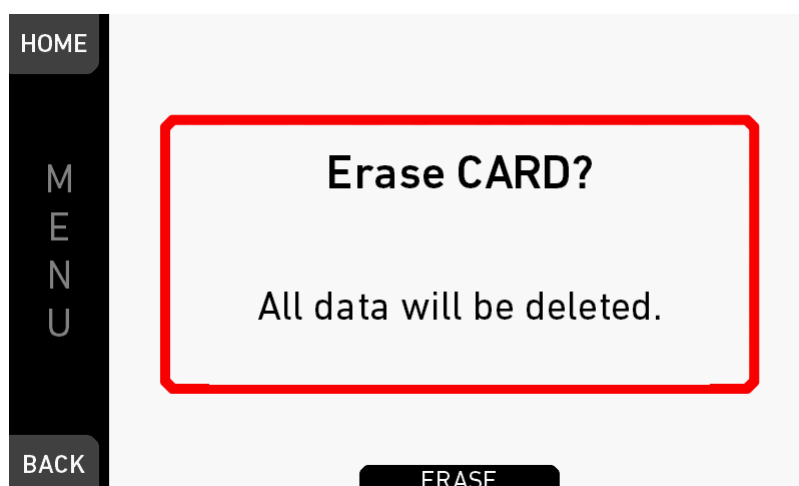


In the media menu, you can erase the CFast card, delete footage, and prepare correct ALEXA folders on USB memory sticks.

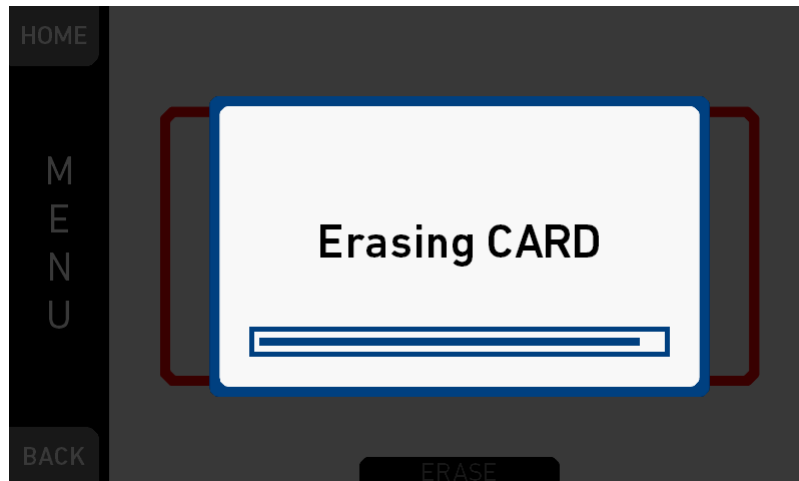
### 16.1 Erase CARD

NOTICE
Irreversibly erases all data from the CFast 2.0 card. Requires prior confirmation. Card ejection during erasure, or interrupting the camera power supply, may render the card unusable.

**MENU > Media > Erase CARD**



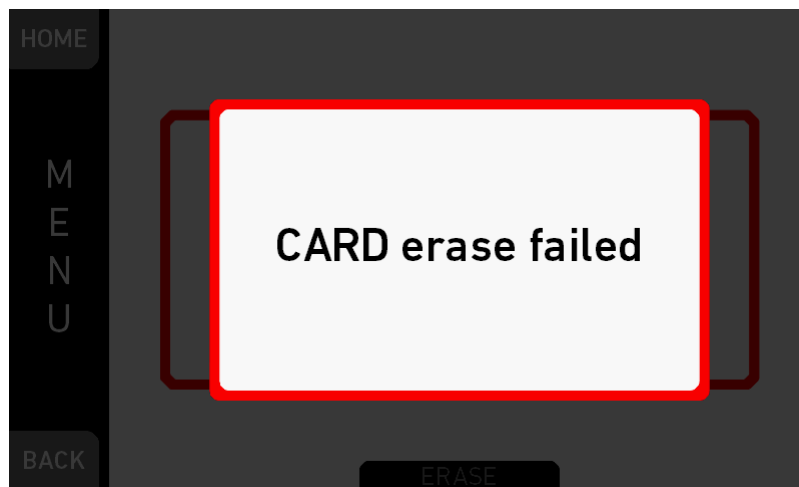
1. Via jogwheel, open **MENU > Erase CARD**.
2. A message asks for your confirmation.
3. Press **ERASE** (1).



4. Wait for card to erase.



5. Successful erasure creates a green message.



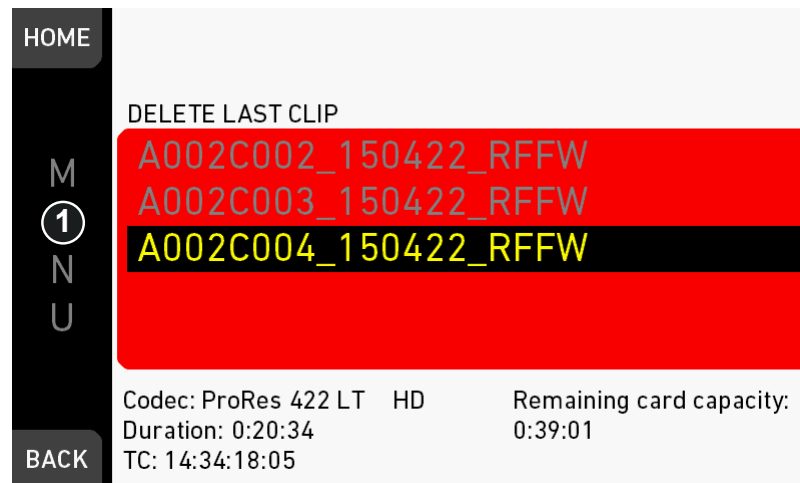
6. Failures create a red message.

## 16.2 Delete last clip

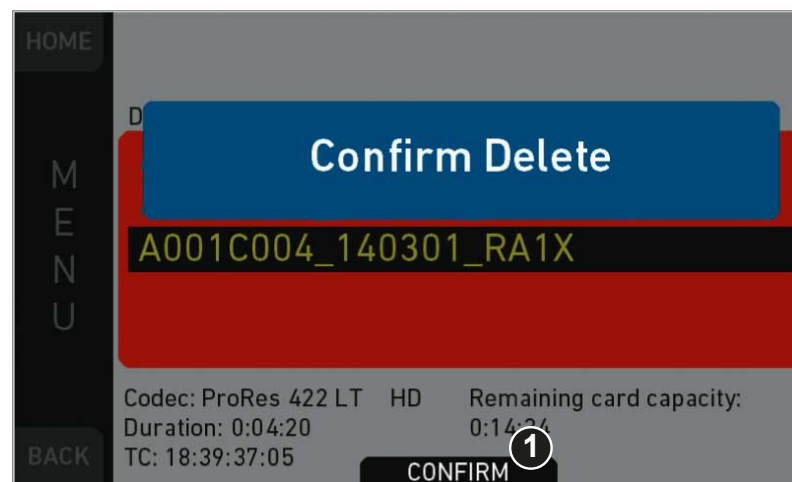
### MENU > Media > Delete last clip

Deletes the last **recorded** (not always the last listed) clip on the CFast 2.0 card. Requires prior confirmation.

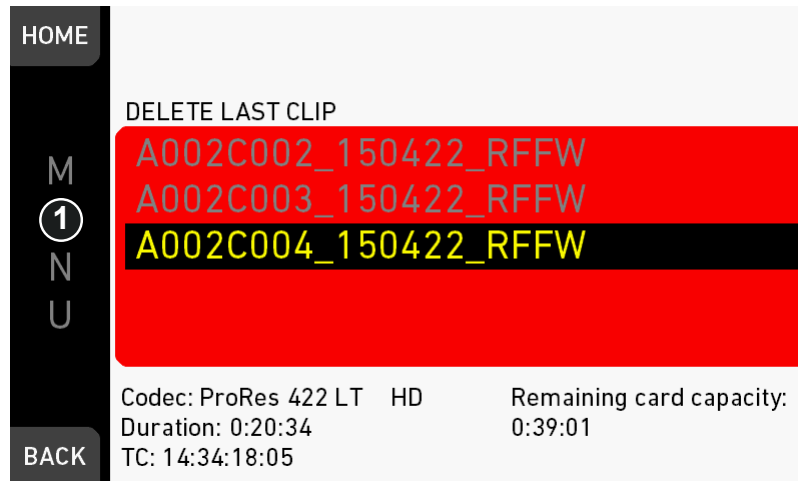
**Note:** On a card recorded with two different cameras, the last recorded clip might be listed in the middle of the clip table.



1. Via jogwheel, open *MENU > Delete last clip*.
2. Confirm by pressing the jogwheel (1).



3. A message asks for your confirmation.
4. Press *CONFIRM* (1).



5. If required: Delete another clip.

## 16.3 *Prepare USB medium*

### NOTICE

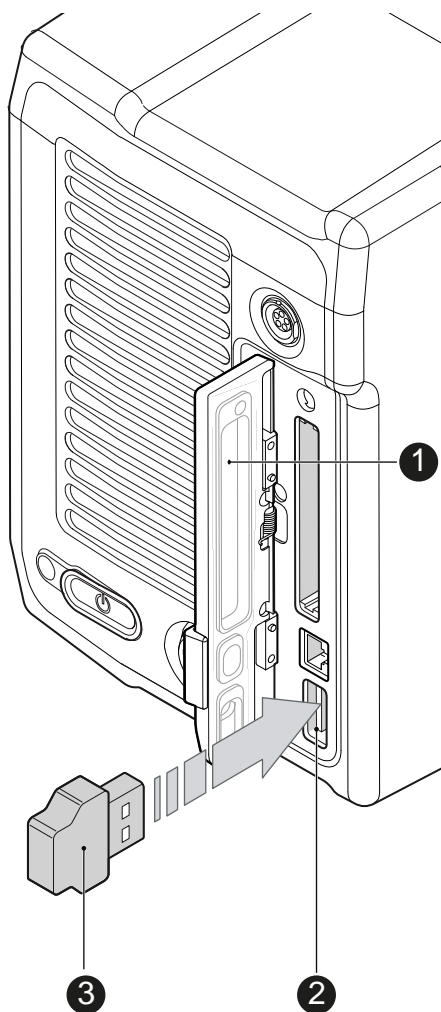
You can add all user-defined files only from a correctly prepared USB memory stick with a proper folder structure. This action will not alter existing folders and files.

Before use with the camera, prepare all USB memory sticks as described in this document.

### **MENU > Media > Prepare USB medium**

USB memory sticks for the ALEXA Mini must have a specific folder structure which can be created with the camera.





1. To prepare a USB memory stick: Open the media lid (1).
2. Connect a FAT-formatted USB stick (3) to the camera (2).
3. **Note:** To avoid file corruption, never remove the USB stick during write access.
4. Via jogwheel, open *MENU > Media > Prepare USB medium*.

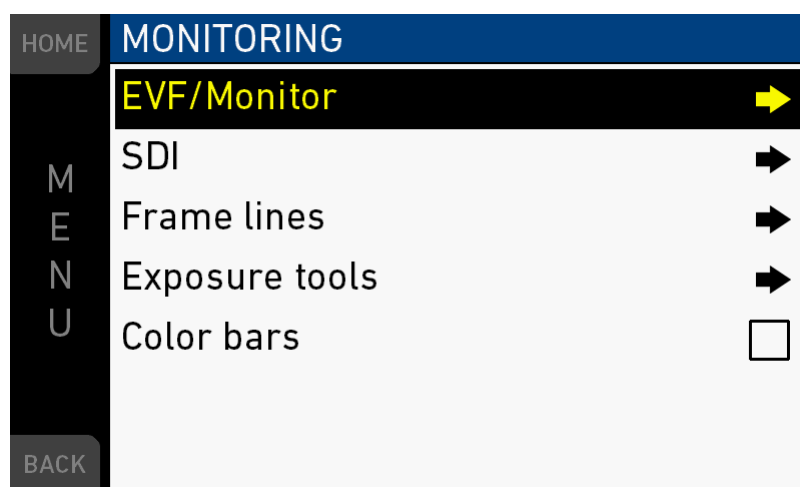


5. A message asks for your confirmation.
6. Press *CONFIRM* (1) to create the required ALEXA Mini folder structure:

ARRI / A-MINI /

- FRAMELINES: for frame line imports to camera
- GRABS: for grabbed still frames
- LICENSES: for license file installation
- LOG: for exported camera and update logfiles
- LOOKFILES: for look file imports/exports
- MANUAL: for user manual exports from camera
- SETUPS: for imports/exports of user camera setup files
- SUP: for update file installation

## 17 MENU > Monitoring

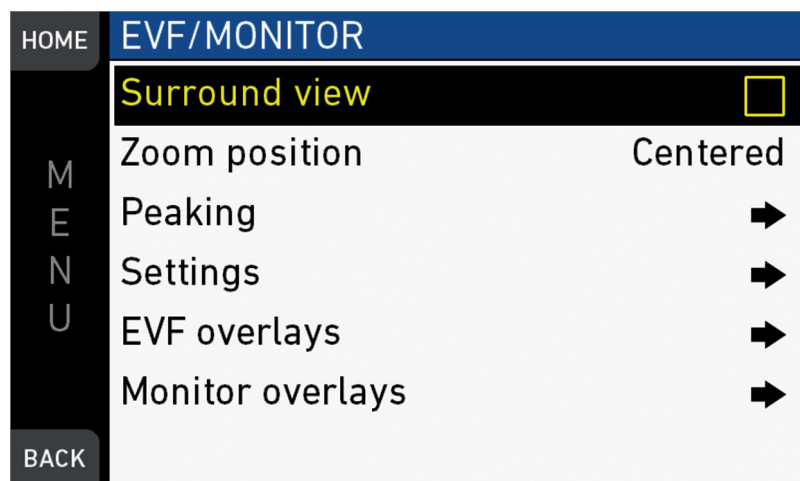


The monitoring menu covers all settings related to EVF, Monitor and SDI, as well as frame lines and other overlays on these outputs.

*Color bars:* Activates a SMPTE color bar on SDI outputs.

### 17.1 EVF/Monitor

**MENU > Monitoring > EVF/Monitor**



Contains all EVF/monitor tools, settings and overlays: e.g., for exposure/peaking tools, surround masks and zoom positions.

### 17.2 Zoom position

**MENU > Monitoring > EVF/Monitor > Zoom position**

Sets the sensor image area to be magnified by zoom. Activation by user button.

*Centered:* For zooms into the image center.

*Eye level:* For zooms into the upper image which, e.g. in a close-up, typically contains a person's eyes.

## 17.3 Exposure tool

This tool facilitates the evaluation of image exposure. Activation by user button or by pressing *EXP* on the viewfinder. **Note:** Zebra is only available on image paths with gamma set to *Look*.

### MENU > Monitoring > Exposure tools

Allows you to select the exposure tool.

*False color* lays predefined luminance ranges over the viewfinder image.

In *Zebra* mode, the tool overlays up to two luminance ranges with diagonal stripes.

*High zebra* ranges above, *Mid zebra* around the user-defined luminance value.

HOME	EXPOSURE TOOLS	
M E N U	Select EVF/Mon. exp. tool	Zebra
	Select SDI exp. tool	Zebra
	Zebra setup	➔
	EVF waveform	<input type="checkbox"/>
	EVF waveform size	Small
	Monitor waveform	<input type="checkbox"/>
BACK	Monitor waveform size	Small

1. *For a tool change:* Scroll to Exp. tool selection.
2. Press the jogwheel to toggle between *False color* and *Zebra*.
3. *For zebra options:* Open and adjust Zebra setup.
4. *EVF waveform:* Sets waveform overlay on EVF on or off.
5. *EVF waveform size:* Sets size of EVF waveform overlay to small or large.
6. *Monitor waveform:* Sets waveform overlay on monitor on or off.
7. *Monitor waveform size:* Sets size of monitor waveform overlay to small or large.
8. **Note:** Waveform is a luminance waveform from a 0-100% signal level, calculated from the EVF and monitor image signals for each path.

**MENU > Monitoring > Exposure tools > Zebra setup**

HOME	ZEBRA SETUP	
M E N U	<b>Zebra mode</b>	<b>High</b>
	High zebra level	98 %
	High zebra color	Red
	Mid zebra level	50 %
	Mid zebra range	4 %
	Mid zebra color	White
BACK		

*Zebra mode:* Sets the zebra mode to High, Mid, or both.

*High zebra level:* Sets the exposure level (in %) above which high zebra is active.

*High zebra color:* Sets the pattern color.

*Mid zebra range:* Sets the active range (in %) around a mid zebra level.

*Mid zebra color:* Sets the pattern color.

Selecting false color converts the image to black-and-white, and replaces luminances by the following colors:

Luminance range	Signal level	Color
White clipping	100 to 99 %	Red
Just below white clipping	99 to 97 %	Yellow
One stop over medium gray (Caucasian skin)	56 to 52 %	Pink
18 % medium gray	42 to 38 %	Green
Just above black clipping	4.0 to 2.5 %	Blue
Black clipping	2.5 to 0.0 %	Purple

## 17.4 Peaking

**MENU > Monitoring > EVF/Monitor > Peaking**

HOME	PEAKING	
M E N U	<b>Peaking mode</b>	<b>Color</b>
	Peaking level	5
	Peaking offset shift	0
	Color	Red
BACK		

Peaking highlights in-focus image sectors for better focus judgement. Activation by user button or by pressing *PK* on the viewfinder.

*Peaking mode*: Toggles between color peaking (to overlay in-focus areas with a color), and aperture peaking (to enhance object edges only).

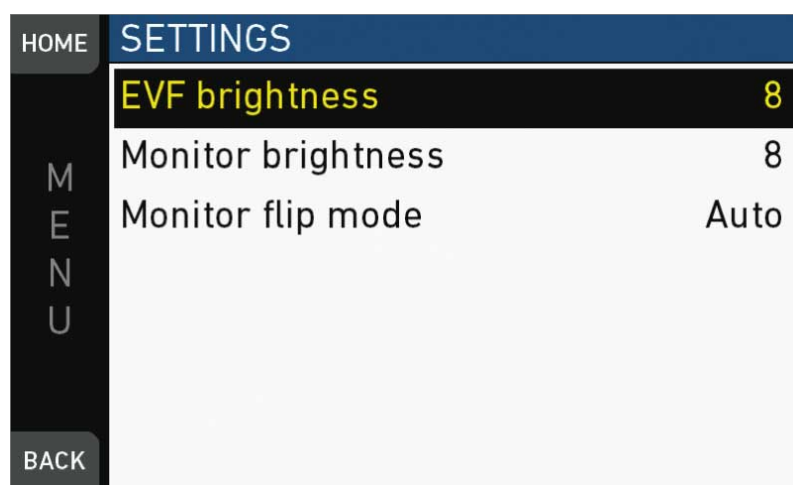
*Peaking level*: Sets a peaking strength from 1 (= minimum) to 20 (= maximum).

*Peaking offset shift*: Adjusts the threshold for color peaking to set in, relative to the peaking level.

**Note**: A negative offset shift (in particular with high ASA ratings) can increase the peaking results.

## 17.5 Settings

**MENU > Monitoring > EVF/Monitor > Settings**



Determines the illumination/orientation of viewfinder and monitor.

*EVF brightness*: For eyepiece OLED illumination from 1 (= minimum) to 10 (= maximum).

*Monitor brightness*: For monitor TFT backlight from 1 (= minimum) to 10 (= maximum).

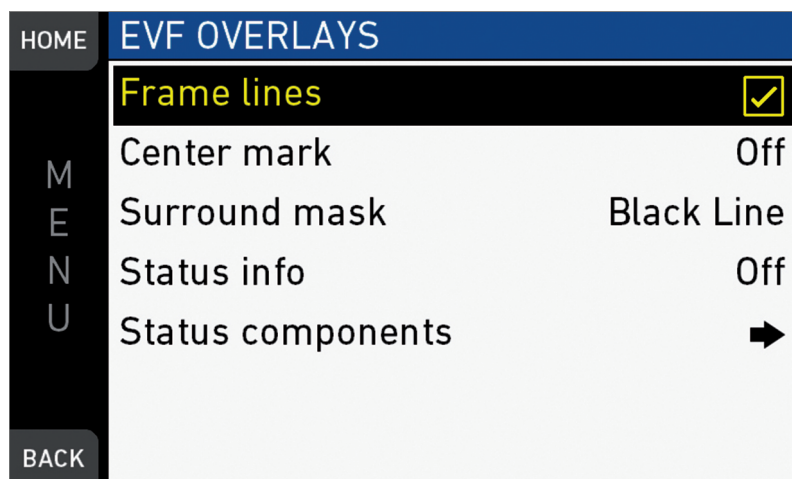
*Monitor flip mode*: For either *Normal*, *Flipped*, or *Auto* monitor orientation. *Auto* flips the monitor display automatically via position sensor.

## 17.6 EVF overlays / Monitor overlays / SDI overlays

**MENU > Monitoring > EVF/Monitor > Monitor overlays**

**MENU > Monitoring > EVF/Monitor > EVF overlays**

**MENU > Monitoring > SDI > SDI processing > Overlays**



These almost identical menus overlay the monitor, the viewfinder, and the SDI with essential visual tools. **Note:** The illustration shows the menu for the viewfinder.

**Frame lines:** Sets frame lines *On* or *Off*. Used as a framing reference tool with typically an image frame, a center mark, and aspect ratio.

**Center mark:** Sets the center mark (for use with frame lines) between *Off*, *Small Dot*, *Dot*, or *Cross*.

**Surround mask:** Sets the type of overlay to mark the surround view area of the active image. Either as *Black line*, *Colored line*, or semitransparent with 25\*, 50 or 75\* percent opacity (\* only on EVF). The surround view area is used for framing and is not recorded.

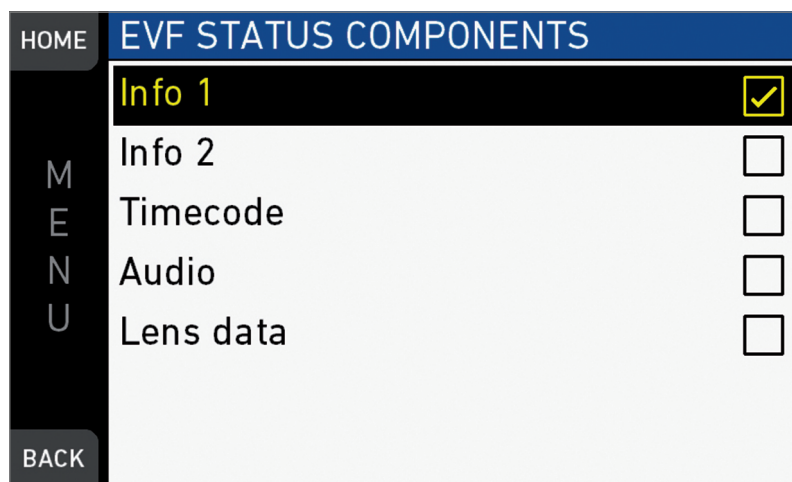
**Status info:** Only for viewfinder and SDI. Sets camera status overlays between *Off*, *Overlay (status on active image)*, or *Safe (status outside of active image)*.

**Note:** In *Overlay* mode, frame lines up to aspect ration 1.94:1 are not displayed because they are covered by the status info.

**Status components:** Only for viewfinder and SDI. Configures the status info overlay components (see below).

**MENU > Monitoring > EVF/Monitor > EVF overlays > EVF status components**

**MENU > Monitoring > SDI > SDI processing > Overlays > Status components**



**Info 1:** Status areas above and below the image.

**Info 2:** Status areas on left and right side.

**Timecode:** Current TC in top middle of image.

**Audio:** Audio levels, located on right side of the image.

*Lens data:* Focus distance, iris and focal length, if supported by the lens. Also available for monitor (in Monitor overlays menu screen).



## 17.7 SDI

**MENU > Monitoring > SDI**

HOME	SDI
	<b>SDI format</b> 422 1.5G
M	SDI frame rate 25p
E	SDI 1 image Processed
N	SDI 2 image Clean
U	SDI processing ➔
BACK	

**UHD mode: MENU > Monitoring > SDI \***

HOME	SDI
	<b>SDI 1 format</b> 422 1.5G
M	SDI 1 frame rate 25p
E	SDI 2 format 422 6G
N	SDI 2 frame rate 25p
U	SDI 1 image Processed
	SDI 2 image Clean
BACK	SDI processing ➔

Configures the *SDI* outputs (based on 1920x1080 image raster).

In 4K UHD and 3.2K modes, SDI 1 and 2 can be configured independently.

*SDI format*: Toggles the SDI signal between different formats, sampling structures and color modes:

- 422 1.5G: 4:2:2, YCbCR, 1920x1080
- 422 3G: 4:2:2, YCbCR, 1920x1080
- 444 3G: 4:4:4, RGB, 1920x1080
- 422 6G: 4:2:2, YCbCr, 3840x2160\*

only in 4K UHD mode on SDI 2.

*SDI frame rate*: Sets the frame rate together with the scan format on the SDI output. If the frame rate is lower than the sensor fps, frame drops will occur. If it is higher, duplicate frames will be output.

The possible scan formats are:

- *Progressive (p)*: Transmits images line by line starting at the top-left pixel
- *Progressive segmented frame (psf)*: Splits progressive images into fields (odd lines and even lines). Transmits these (all odd before all even) line by line
- *Interlaced (i)*: Creates two fields from two adjacent progressive frames (odd lines from the first; even lines from the second frame)

The following combinations of formats, frame rates and scan formats are available:

### HD/2K

Format	SDI
422 1.5G	23.976p, 24p, 25p, 29.97p, 30p, 50i, 59.94i, 60i, 23.976 psf, 24 pfs, 25psf, 29.97psf, 30psf
422 3G	48p <sup>***</sup> , 50p, 59.94p, 60p
444 3G	24p, 25p, 29.97p, 30p

### 3.2K/4K UHD

Format	SDI 1	SDI 2
422 1.5G	24p, 25p, 30p, 50i, 60i, 24 psf, 25 psf, 30 psf	-
422 3G	48p <sup>***</sup> , 50p, 60p	48p <sup>***</sup> , 50p, 59.94p, 60p
444 3G	24p, 25p, 30p	23.976p, 24p, 25p, 29.97p, 30p
422 6G <sup>**</sup>	-	23.976p, 24p, 25p, 29.97p, 30p

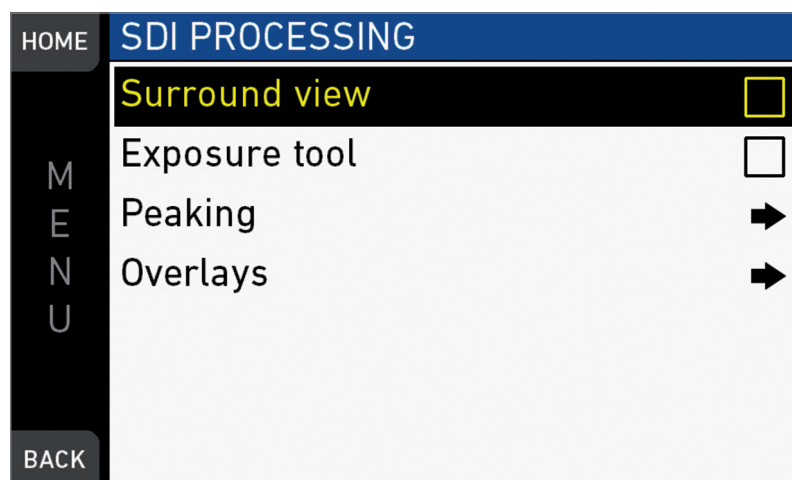
\* SDI 2 is always clean in 3.2K/4K UHD modes.

\*\* 422 6G is not available in 3.2K mode.

\*\*\*48p may not be supported by some SDI devices, as this is not a defined frame rate according to the SMPTE standard.

*SDI 1/2 image*: Sets SDI 1/2 image to clean or processed. Clean image is the recorded image area without further processing. Processed image is enhanced according to the settings of the submenu *SDI processing*.

### MENU > Monitoring > SDI > SDI processing



*SDI processing*: Configures the SDI processing elements.

- *Surround view*: Sets SDI surround view on or off.
- *Exposure tool*: Allows you to select the exposure tool. For more information, see "Exposure tool", page 112.
- *Peaking*: Peaking highlights in-focus image sectors for better focus judgement. For more information, see "Peaking", page 113.
- *Overlays*: Configures graphical overlays of processed SDI out. Almost identical to EVF overlay configuration. For more information, see "EVF overlays / Monitor overlays / SDI overlays", page 114.

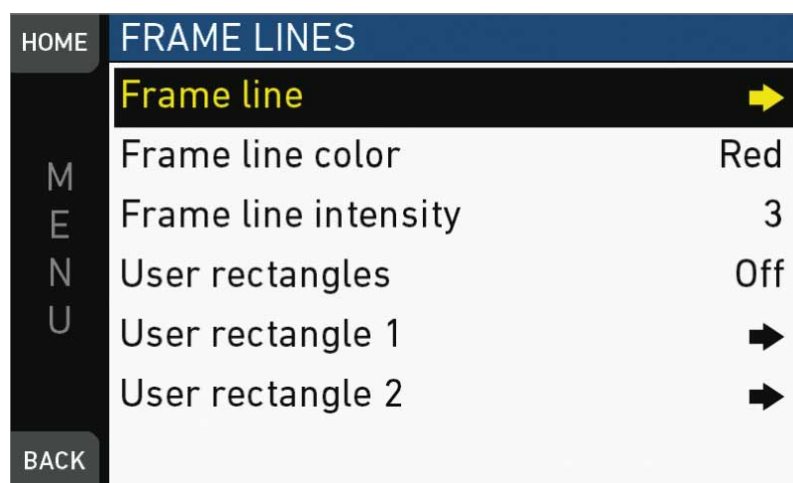
## 17.8 Frame lines

### NOTICE

The camera contains a set of default frame lines with standard aspect ratios. You can also create import external frame lines in XML format.

Try the frame line composer on the ARRI website.

#### MENU > Monitoring > Frame lines



*Frame line*: Sets the aspect ratio of a frame line.

*Frame line color*: Sets the color of frame, center mark, user rectangle, surround mask (if mask is set to *Colored line*).

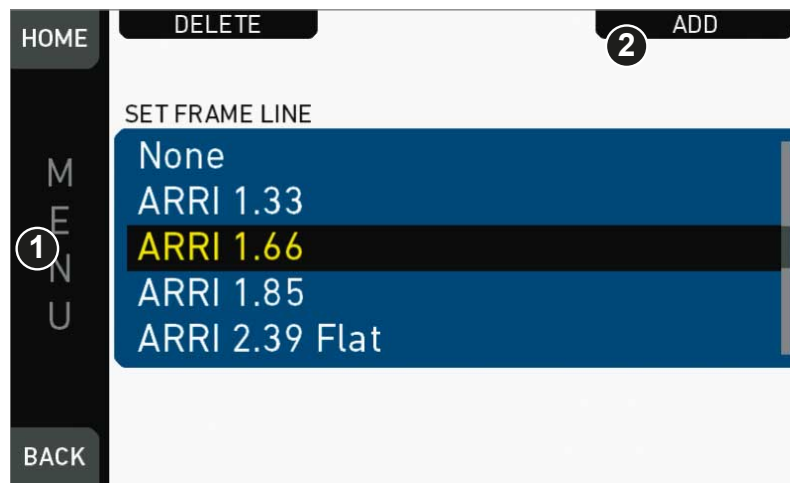
*Frame line intensity*: Sets the brightness of frame line components.

*User rectangles*: Allows you to add two user-defined frame line rectangles.

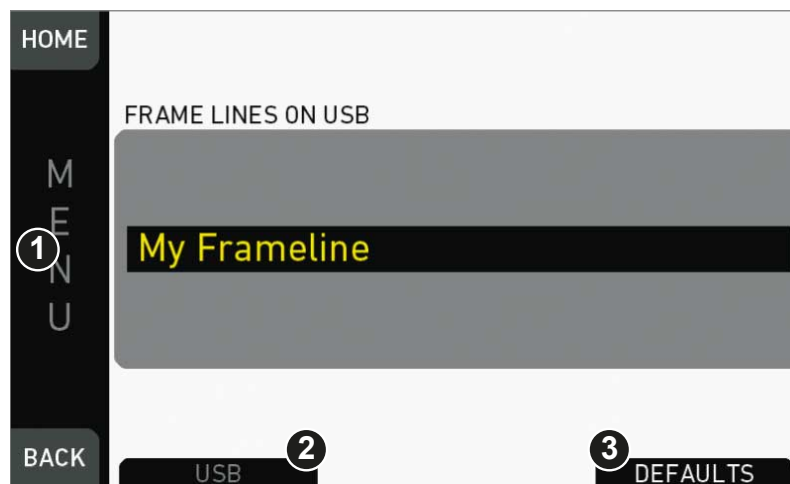
*User rectangle 1 & 2*: Configures user rectangle sizes and positions.

## 17.8.1 Setting/adding a frame line

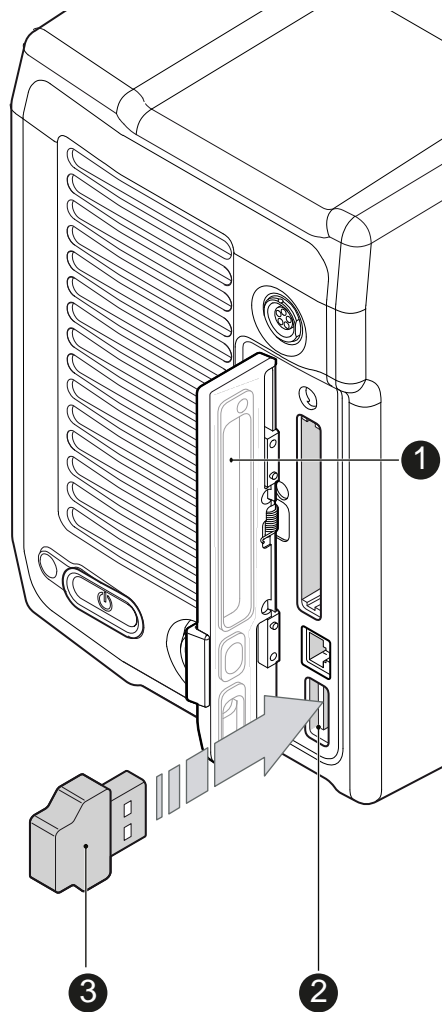
**MENU > Monitoring > Frame lines > Frame line**



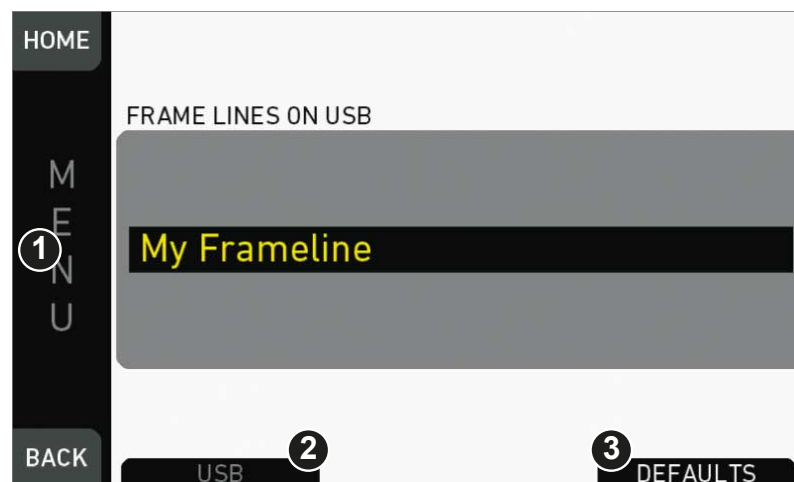
1. Via jogwheel, open *MENU > Monitoring > Frame lines > Frame line*.
2. A list of installed frame lines appears.
3. Scroll to the required entry (here: *ARRI 1.66*).
4. Confirm by pressing the jogwheel (1).
5. If a required entry is not listed: Press *ADD* (2).
6. **Note:** *ADD* is inactive/gray if the maximum number of 20 frame lines is installed.



7. **For internal frame files:** Press *DEFAULTS* (3) to open the default list.
8. Via jogwheel (1), scroll to the required file: Press wheel to confirm.
9. Repeat for all required files.



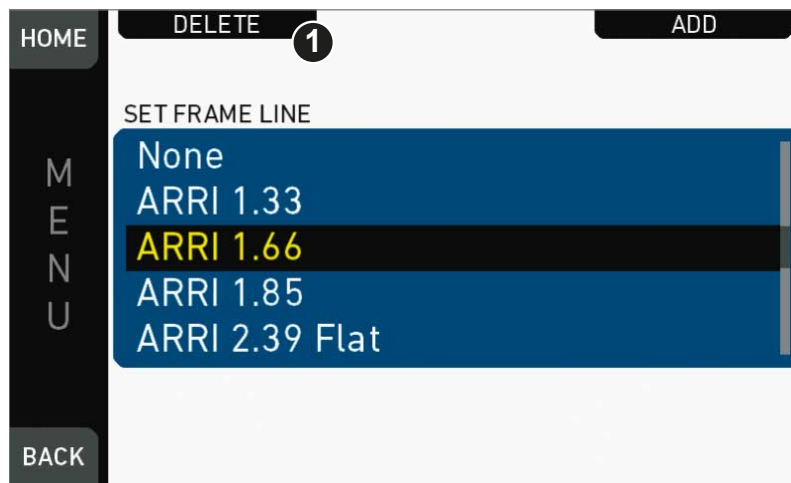
10. **For external frame files:** Store the required file(s) into ARRI/A-MINI/ FRAMELINES on a properly prepared USB memory stick. See page 109.
11. Open the media lid (1).
12. Connect the memory stick (3) to the camera (2).



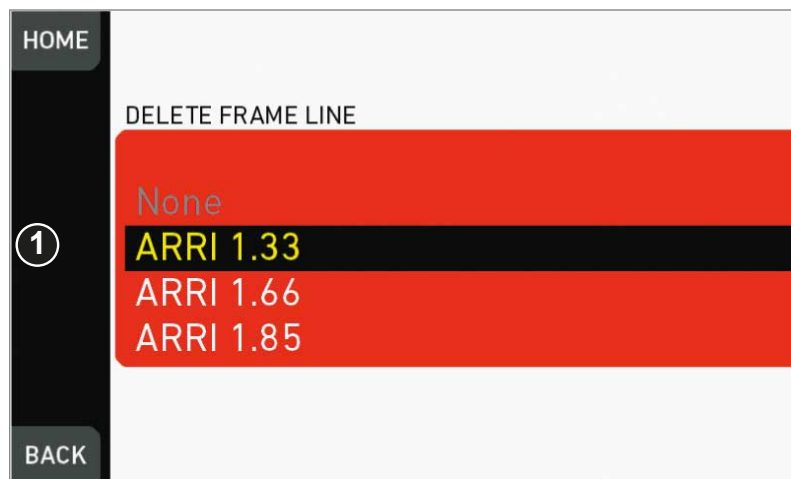
13. Only then, press USB (2).
14. Via jogwheel (1), select and install all required frame lines.

## 17.8.2 Deleting a frame line

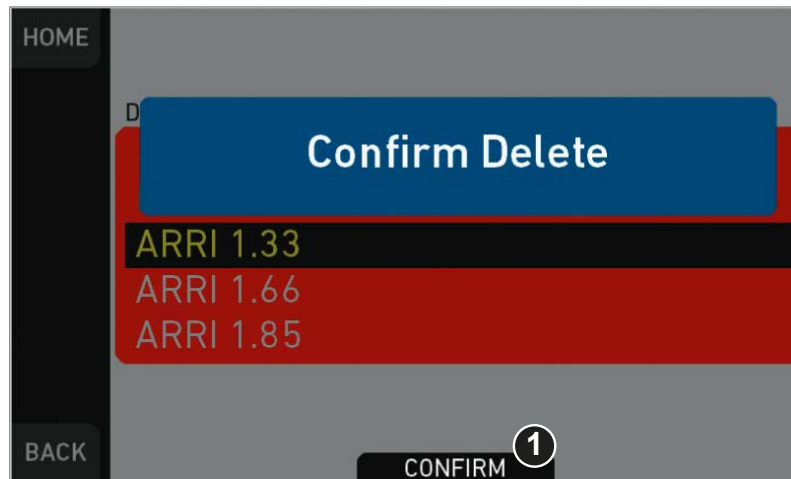
**MENU > Monitoring > Frame lines > Frame line**



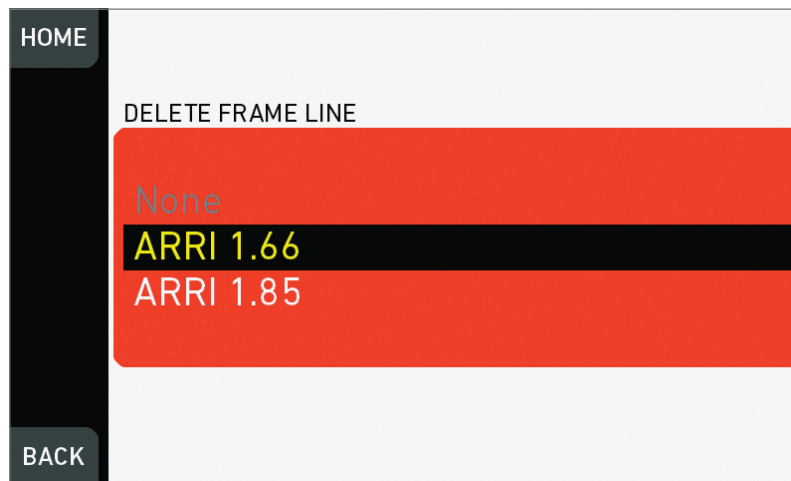
1. Via jogwheel, open *MENU > Monitoring > Frame lines > Frame line*.
2. Press *DELETE* (1).



3. The list turns red.
4. Via jogwheel (1), select the obsolete entry.
5. Press the wheel (1).



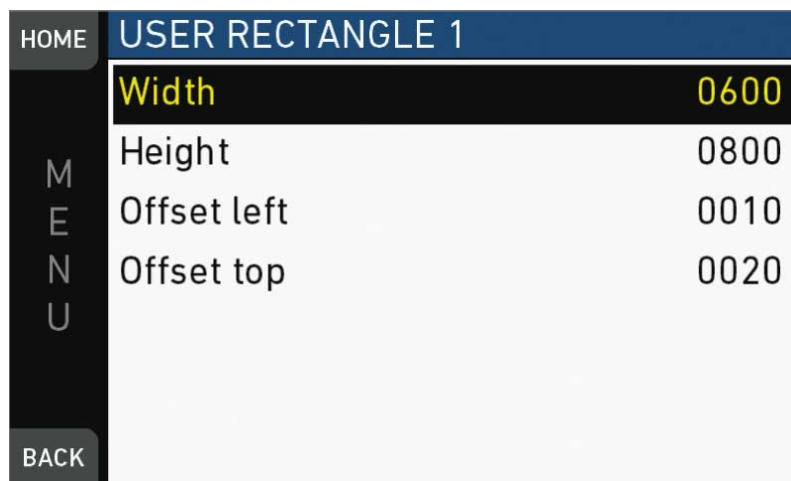
6. Press **CONFIRM** (1). **Cancel** with **BACK**.



7. The entry is deleted.

### 17.8.3 User rectangle 1 & 2

**MENU > Monitoring > Frame lines > User Rectangle 1 & 2**



Configures *Width*, *Height* and *Offset* (= position from left/right screen edge) in per mille.

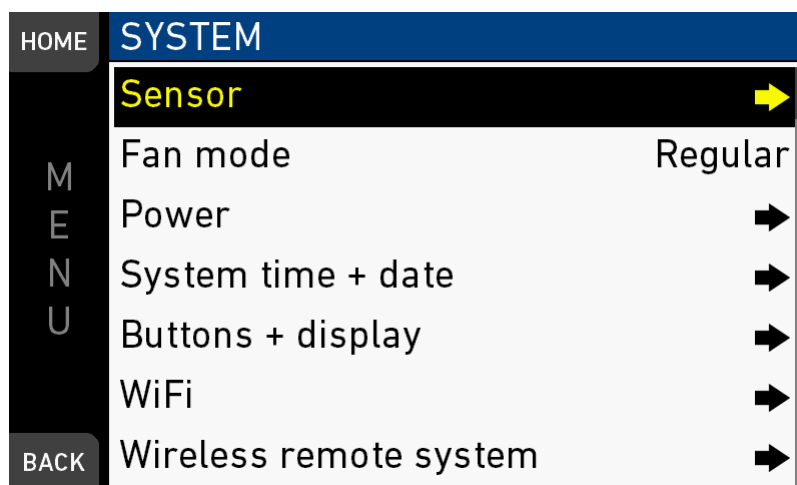


## 17.9 Color bars

Activates a SMPTE color bar on SDI outs.

**Note:** Recording deactivates the color bar.

## 18 MENU > System



The system menu organizes the general camera setup.

*Sensor*: Sets sensor related parameters.

*Fan mode*: Adapts the camera cooling to several shooting situations.

*Power*: Edits the thresholds for critical voltage levels and other warnings.

*System time + date*: For synchronizing the system to timezones etc.

*Buttons + display*: Modifies the button/display illumination and style.

*Licensed features*: Manages the camera licensing.

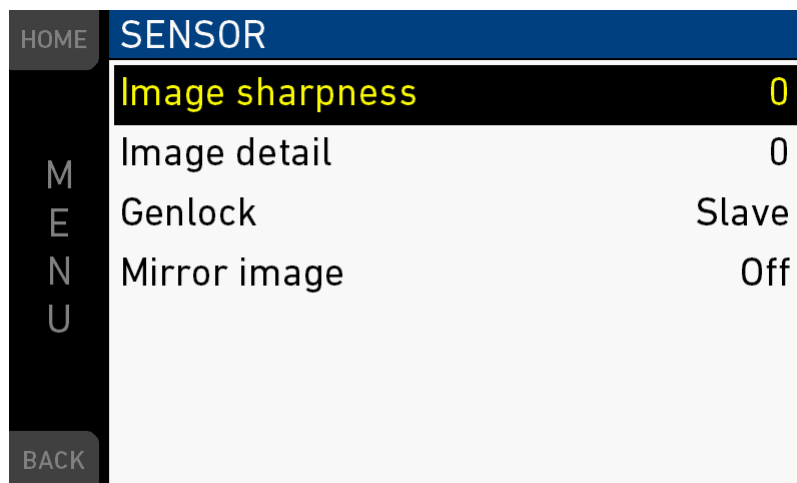
*Camera update*: Installs SUP software update packages.

*WiFi*: Sets up the camera's WiFi module.

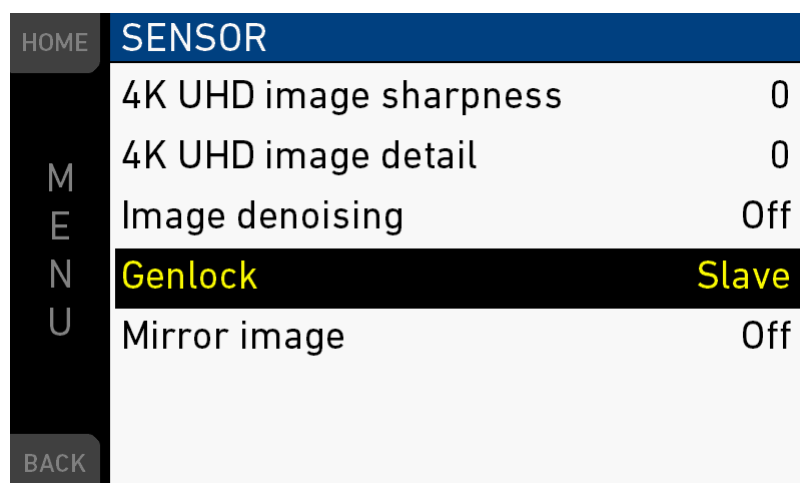
*Wireless remote system*: Sets up the camera's white radio system for lens motor control.

### 18.1 Sensor

**MENU > System > Sensor**



UHD mode: **MENU > System > Sensor \***



*Image sharpness:* Adjusts the image sharpness between -5 and +5 (default = 0) by boosting the transfer function.

*4K UHD image sharpness\*:* Adjusts the image sharpness for 3.2K and 4K UHD between -5 and +5 (default = 0) by boosting the transfer function.

*Image detail:* Adjusts the maximum detail frequency influenced by the sharpness setting in a range between -5 and +5 (default = 0).

*4K UHD image detail\*:* Adjusts the maximum detail frequency influenced by the sharpness setting in a range between -5 and 0 (default = 0).

*Image denoising\*:* Sets the image denoising for 4K UHD to *Off*, *Normal* or *Strong*.

*Genlock:* Sets external sync to *Off* or *Slave*:

- When set to *Slave*, the camera requires a Black Burst, Tri-Level sync signal with sensor fps for the SYNC IN BNC connector.
- **Note:** Genlock requires hardware modification of the camera to function. Contact ARRI service for more information.

*Mirror image:* Mirrors the sensor image on all image paths vertically (V), horizontally (H), or both (V+H).

\* These settings are only available for 3.2K and 4K UHD modes.

## 18.2 Fan mode

### MENU > System > Fan mode

Optimizes the camera cooling for different shooting situations.

*Regular:* Creates a balance between fan noise and camera temperature.

*Rec low:* Increases fan speed during standby to pre-cool the camera. Minimizes fan speed/noise during recording.

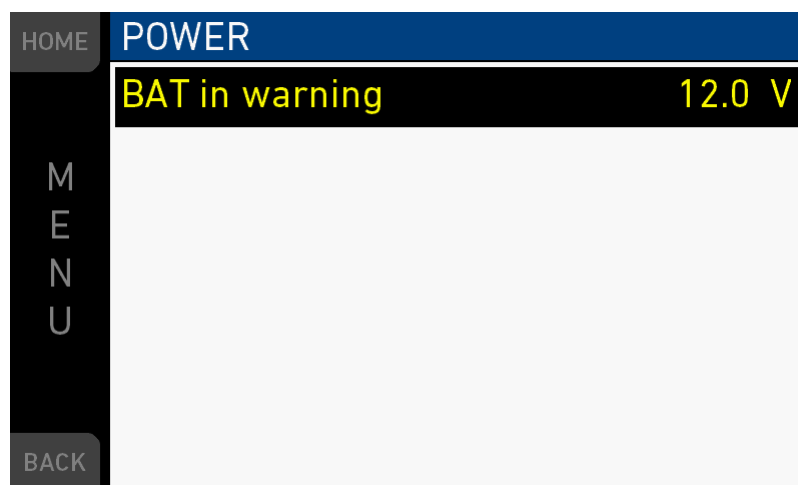
**Note:** Ideal in an environment warmer than 25 °C (77 °F).

*Low Noise:* Minimizes fan noise during both standby and recording.

**Note:** With data rates above 100 MB/s (due to fps/codec setting), the fan speed automatically increases to prevent CFast 2.0 cards from overheating.

## 18.3 Power

MENU > System > Power



*BAT in warning*: Sets the voltage level that triggers a power warning for external batteries on the BAT connector.

## 18.4 System time + date

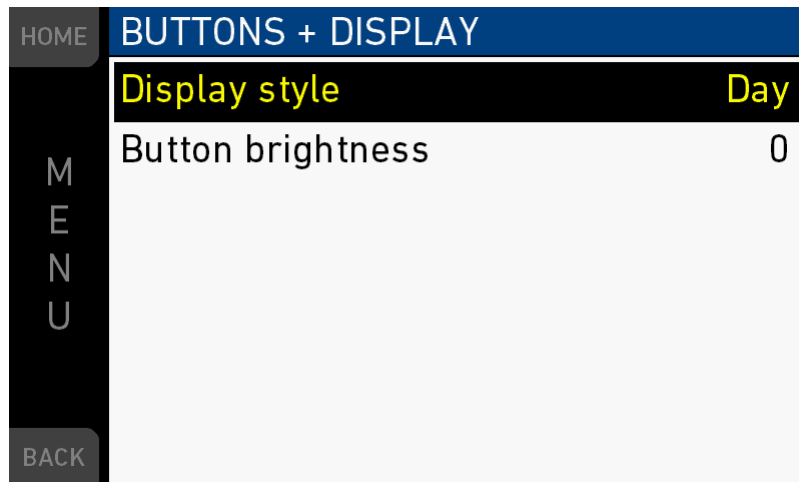
MENU > System > System time + date



**Note:** *Timezone* and *Daylight savings time* do not change time and date settings. They are only stored as metadata in the recorded clips.

## 18.5 Buttons + display

MENU > System > Buttons + display



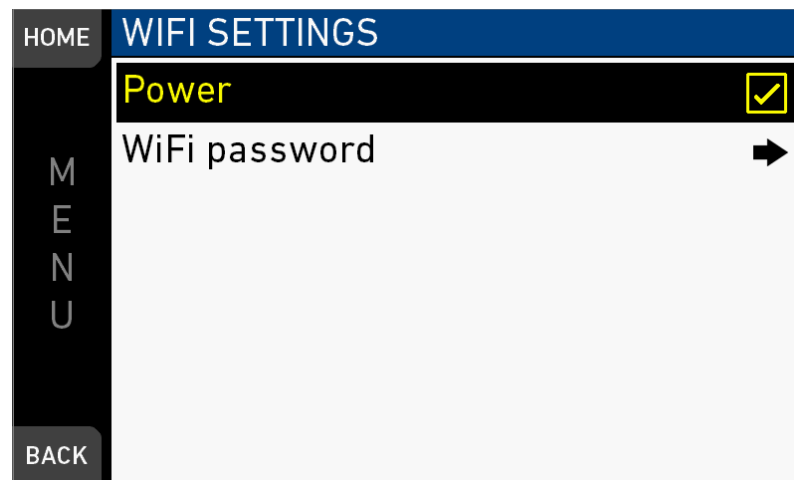
*Display style:* Changes the display style between *Day* and *Night* mode.



*Button brightness:* Sets the brightness of the button illumination in a range of 0 to 3.

## 18.6 WiFi

**MENU > System > WiFi**



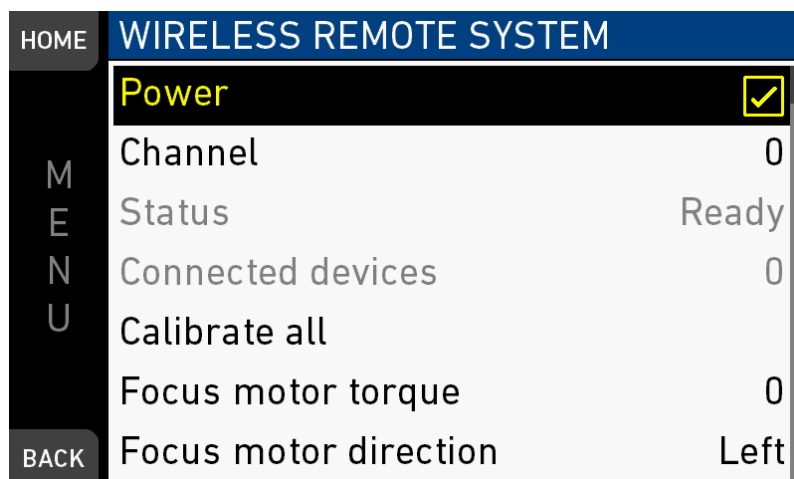
*Power:* Sets power of camera WiFi on or off.

*WiFi password:* Sets the WiFi password.



## 18.7 Wireless remote system

The wireless remote system menu screen controls the WRS white radio settings. The WRS system connects the camera to electronic accessories like the WCU-4 for wireless camera and lens remote control.



*Power:* Switches white radio module power on or off.

*Channel:* Sets the channel of the WRS module.

*Status:* Shows the status of the WRS module.

*Connected devices:* Shows the number of WRS devices connected to the camera.

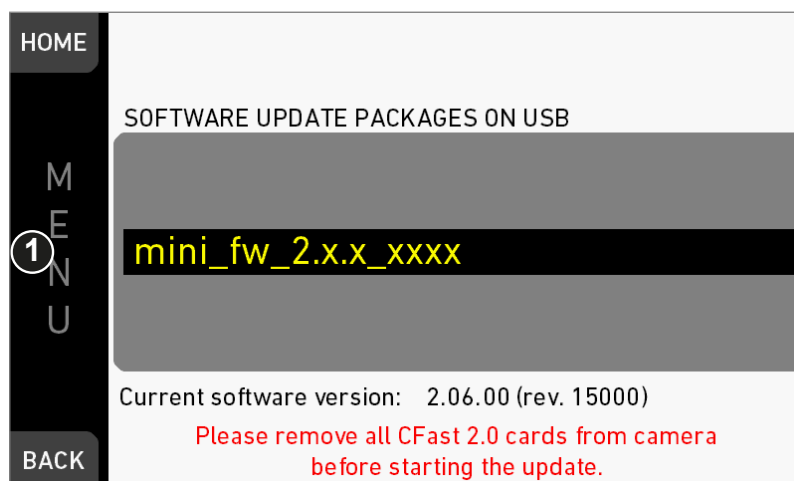
*Calibrate all:* Triggers a calibration of all connected lens motors. Note: Do not trigger a calibration unless all connected motors are attached to the lens.

*Focus/Iris/Zoom motor torque:* Sets the torque strength of the focus/iris/zoom axis motor.

*Focus/Iris/Zoom motor direction:* Sets the motor direction of the focus/iris/zoom axis motor. The direction may have to be changed depending on the mounting position of the motor (left/right side or top/bottom).

## 18.8 Camera update

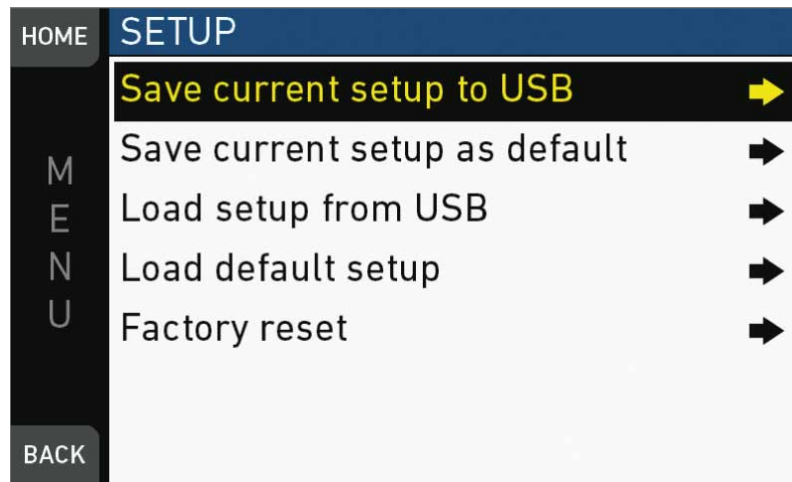
**MENU > System > Camera update**



Allows the installation of SUP software update packages.

**Note:** For update instructions, see "Tools needed".

## 19 MENU > Setup



Setups allow you to store/load full camera configurations.

*Save current setup to USB:* Stores the configuration on the USB stick (ARRI/A-MINI/SETUPS). You can rename this user setup file beforehand.

*Save current setup as default:* Stores the current configuration on the camera. Survives a factory reset. Serves as an alternative to a factory reset if other settings are required as default.

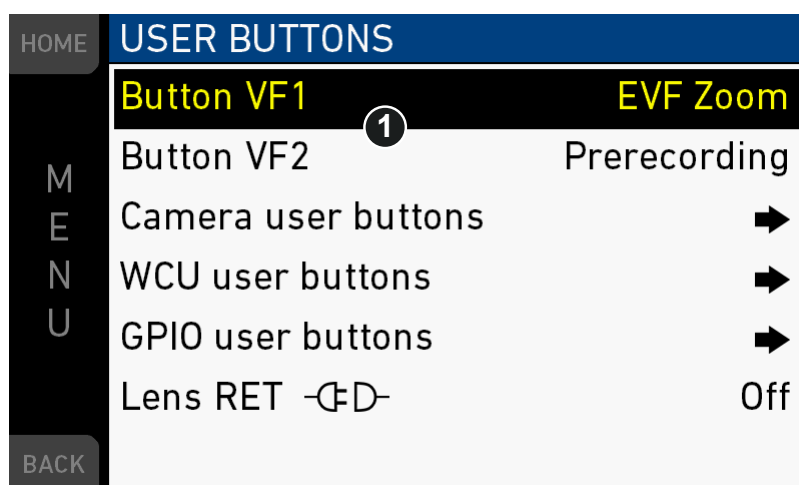
*Load setup from USB:* Loads a setup from the USB stick.

*Load default setup:* Loads the default setup from the camera.

*Factory reset:* Sets the camera to ARRI factory default values.



## 20 MENU > User buttons



*Button VF1 / VF2:* Set the function of the VF1 and VF2 button on the viewfinder (1).

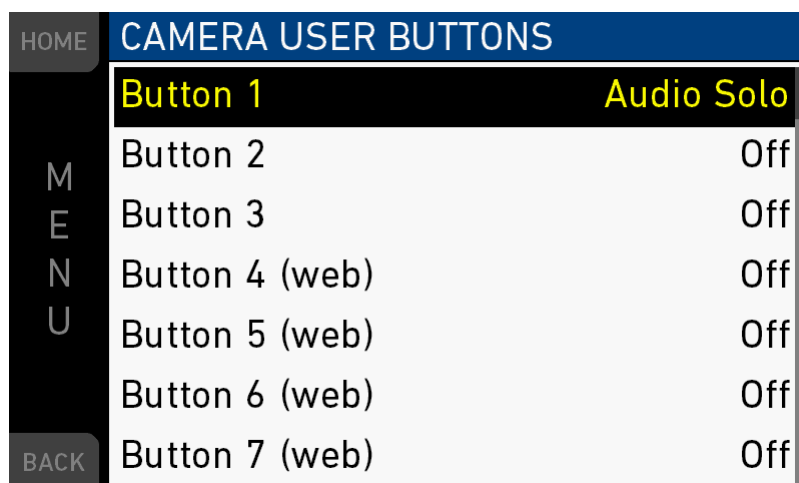
*Camera user buttons:* Submenu with camera user buttons 1-8.

*WCU user buttons:* Submenu with user buttons of WCU-4\*.

*Lens RET:* RET button of ENG lens. Requires special lens. If not supported by lens, "(n/a)" is shown behind menu entry.

\* Configuration valid for WCU-4 connected to ALEXA Mini. WCU-4 with sw version 2.0 does not support smart behavior of buttons.

### MENU > User buttons > Camera user buttons



*Button 1-3:* Set the functions of user buttons 1-8 on the left camera side, plus buttons 5-8, available via web remote.

**MENU > User buttons > WCU user buttons**

HOME	WCU USER BUTTONS	
M E N U	Button 1	Off
	Button 2	Off
	Button 3	Off
	Button 4	Off
BACK		

**User/VF button functions**

The following user and VF button functions are available:

- *Off*: Disables the user button
- *EVF Zoom*: Switches the viewfinder zoom function on or off\*. Supports smart behavior.  
**Note**: Zoom image is monochrome.
- *EVF Frame Lines*: Switches viewfinder frame lines on or off\*. Supports smart behavior.
- *EVF Zebra/FC*: Toggles the exposure tool between Zebra and False Color\*.
- *EVF Gamma*: Toggles the viewfinder gamma between Look and Log C\* \*\*. Supports smart behavior.
- *EVF Surround*: Switches the surround view on or off\*. Supports smart behavior.
- *EVF Peaking*: Switches peaking on or off\*. Supports smart behavior.
- *EVF Exp. Tool*: Switches the exposure tool on or off\*. Supports smart behavior.
- *EVF waveform*: Switches the EVF waveform overlay on or off. Supports smart behavior.
- *Monitor waveform*: Switches the Monitor waveform overlay on or off. Supports smart behavior.
- *SDI Frame Lines*: Switches viewfinder frame lines on or off\*. Supports smart behavior.
- *SDI Zebra/FC*: Toggles the exposure tool between Zebra and False Color\*.
- *SDI Gamma*: Toggles the viewfinder gamma between Look and Log C\*. Supports smart behavior.
- *SDI Surround*: Switches the surround view on or off\*. Supports smart behavior.
- *SDI Peaking*: Switches peaking on or off\*. Supports smart behavior.
- *SDI Exp. Tool*: Switches the exposure tool on or off\*. Supports smart behavior.
- Changes between card slots A and B for recording.
- *Frame line color*: Changes the frame line color.
- *Framegrab*: Grabs a still frame from the image stream to the USB stick (during *Standby* only).  
**Note**: Framegrab inherits SDI image settings.
- *Check last clip*: Plays the last five seconds of the last recorded clip.

- *Flip monitor*: Switches the monitor flip function on or off.
- *Prerecording*: Switches pre-recording on or off.
- *Auto Iris*: Triggers automatic iris compensation\*\*\*.
- *Open iris*: Opens the iris of a lens. Short press opens by 1/x stop (step size depending on lens), long press opens by 1 stop per 0.5 seconds\*\*\*.
- *Close iris*: Closes the iris of a lens. Short press closes by 1/x stop (step size depending on lens), long press closes by 1 stop per 0.5 seconds\*\*\*.
- Activates return signal connected to RET/SYNC IN BNC connector on SDI and/or EVF/Monitor image paths, depending on preconfiguration via *MENU > Monitoring > Return in path config*. Supports smart behavior.
- *BT talkback*: Switches the talk-back channel via Bluetooth to *Open* (signal is recorded) or *Muted* (signal is not recorded).
- *Audio solo*: Mutes all audio recording channels except one. Toggles through Off, Ch1, Ch2, Ch3, Ch4, selecting the next channel with every button press. Channels that are not assigned to an audio input are skipped. Does not work when audio is disabled or switched off. Works in playback for all channels and on all clips, as information on clip audio is not available. This may result in a selection of an unassigned channel when playback is exited. In this case, press button once to select the next assigned channel. When solo is active, the selected channel is marked as SOLO in the audio bars of EVF, monitor and SDI, on the homescreen and the audio display.
- *Mini menu*: Activates and deactivates the mini menu on MVF-1 EVF image and monitor image as well as SDI image (with processing activated).
- *Auto WB*: First press arms Auto white balance for 1 second, second press while AWB is armed triggers AWB.
- *Record Start/Stop*: Behaves identical to record button.

\* Affects both viewfinder and monitor settings.

\*\*\* Requires both an EF lens mount and a suitable EF lens.

User button smart behavior: For these user button functions, a short press toggles the function, while a longpress activates the function only temporarily.

Example: Press EVF zoom long > EVF zoom function is activated, release of button deactivates zoom. Press EVF zoom short > EVF zoom is activated. Press again to deactivate.

## 21 MENU > Metadata

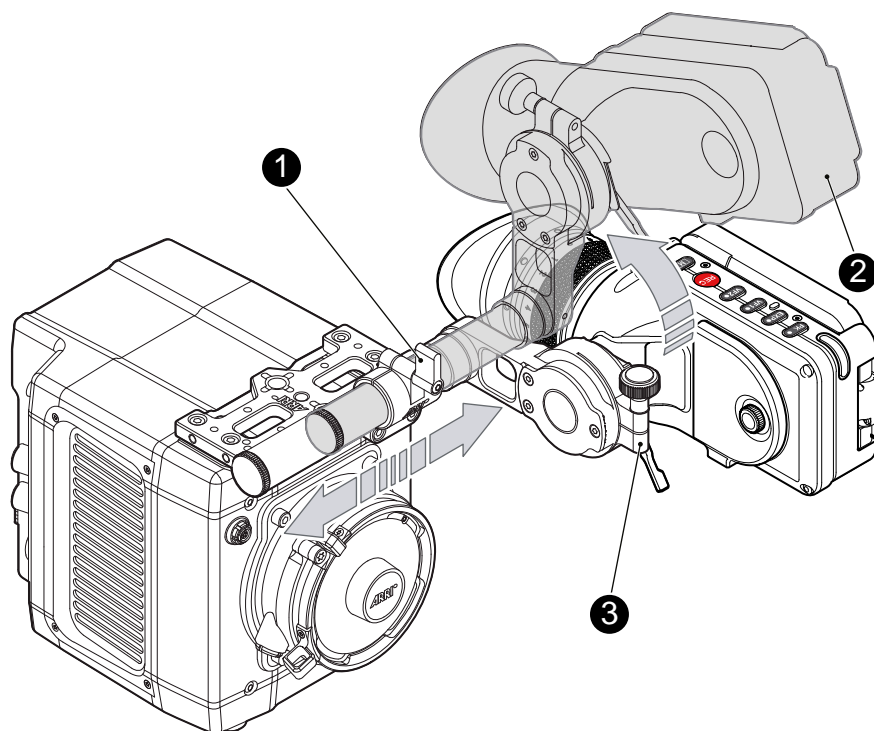
Allows you to enter static production metadata to the recorded Quicktime files.

- *Production*: Field for the name of the production
- *Prod. Company*: Field for the name of the production company
- *Director*: Field for the director's name
- *Cinematographer*: Field for the cinematographer's name
- *Camera operator*: Field for the camera operator's name
- *Location*: Field for the location name
- *Scene*: Field for the scene number
- *Take*: Field for the take number
- *User info 1 & 2*: Fields for additional info.

For editing, see page 91.

## 22 Camera preparation

### 22.1 Adjusting the MVF-1



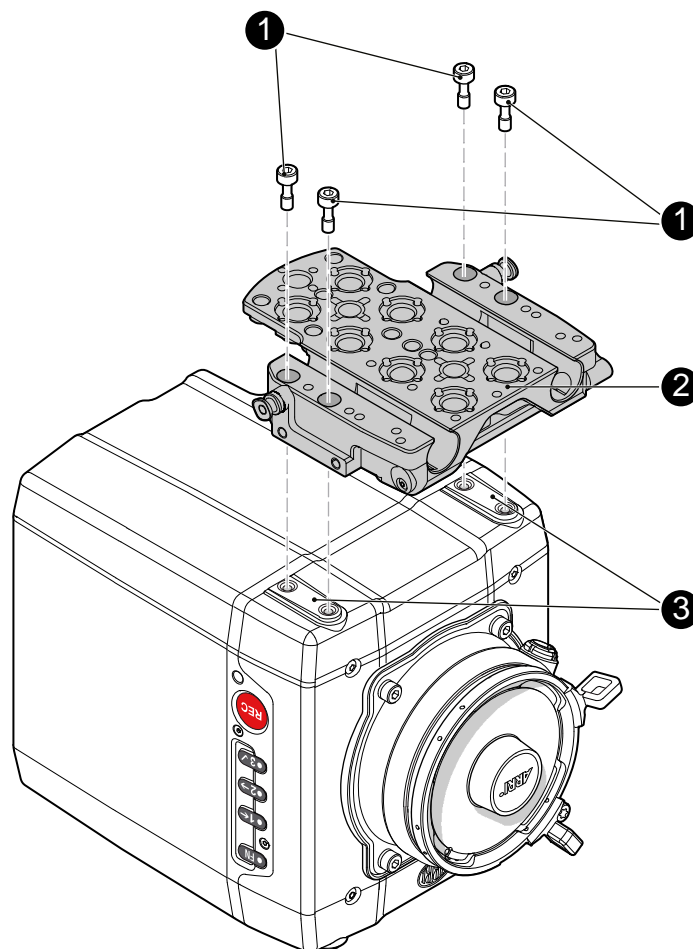
1. Place the camera bottom-up.
2. Slightly loosen the clamp (1) to move the MVF-1 (2) left/right and up/down.
3. Unclamp the hinge (3) to swivel the MVF-1 horizontally.
4. Close all clamps (1, 3) when the MVF-1 is in the desired position (2).

## 22.2 Mounting to a bridge plate

To mount the camera to a bridge plate, you need the following accessories and tools:

Step	Accessory	Mount to	Tool
1	MAP-2	camera (bottom)	3.0 mm Allen key
2	BAP-4	MAP-2	Flat screwdriver ( <b>no</b> coin!)
3	BP-8	BAP-4	

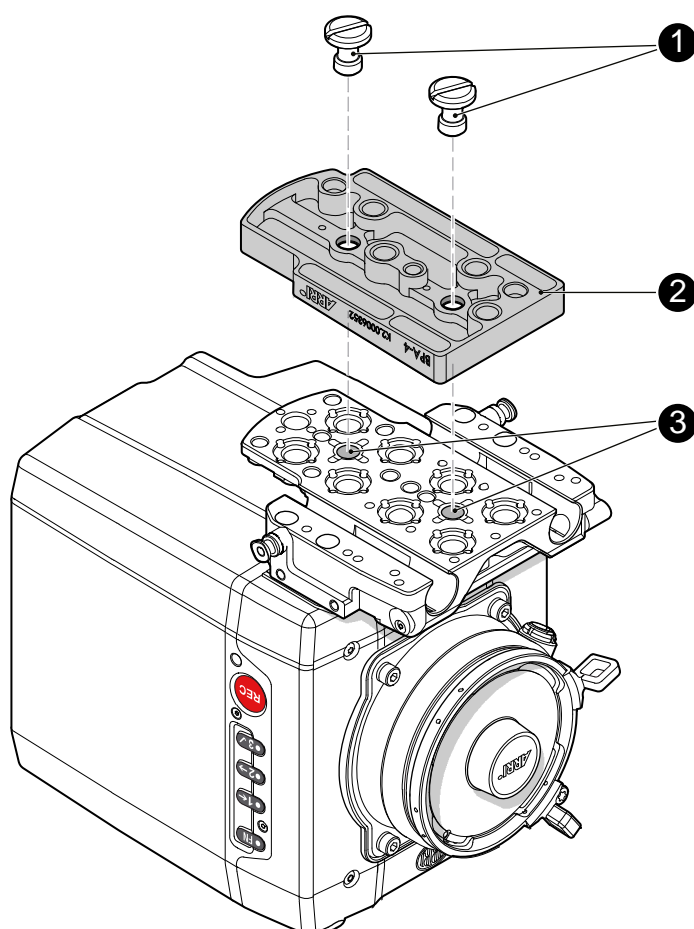
### Step 1: Mounting the MAP-2 to the camera



1. Place the camera bottom-up.
2. Place the MAP-2 (2) exactly above the mounting points (3) of the camera.
3. With the Allen key, attach the screws (1) to the camera and tighten.

#### NOTICE

Always ensure a proper lock.

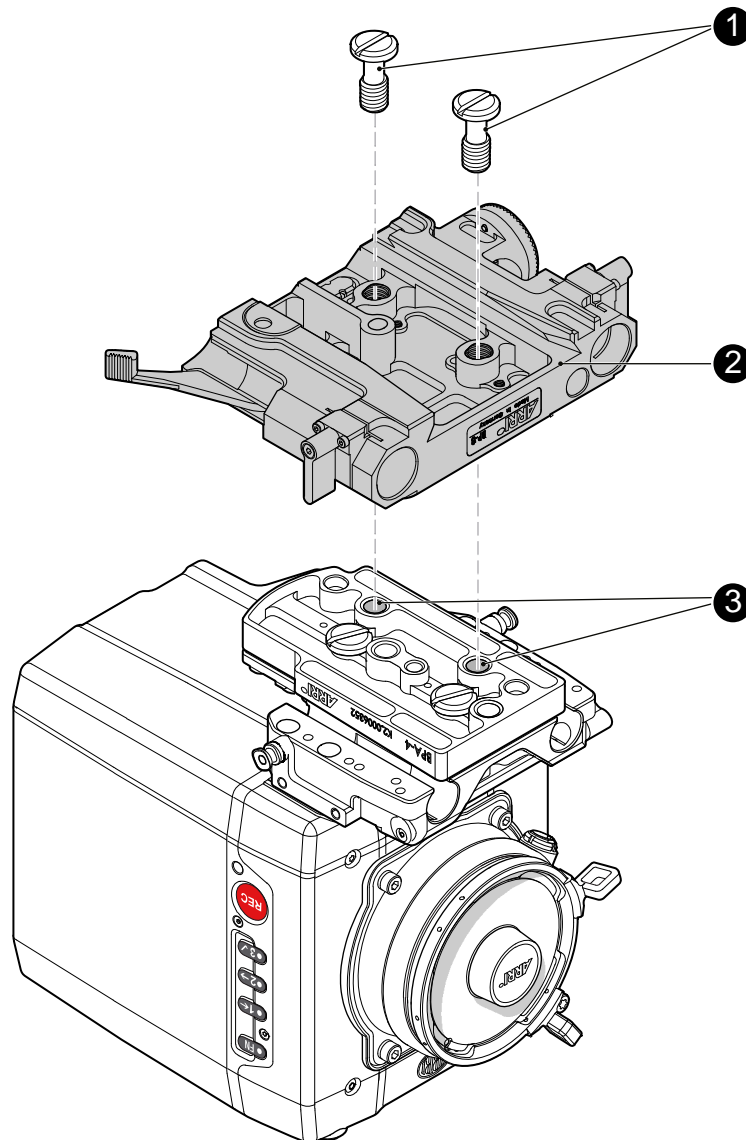
**Step 2: Mounting the BAP-4 to the MAP-2**

1. Place the BAP-4 (2) exactly above the mounting points (3) of the MAP-2 (2).
2. With a flat screwdriver, attach the screws (1) to the MAP-2 and tighten.

**NOTICE**

Always use a flat screwdriver to connect the BAP-4 to the MAP-2. Never use a coin. A coin does not deliver enough force to ensure a proper lock.

### Step 3: Mounting the BP-8 to the BAP-4



1. Place the BP-8 (2) exactly above the mounting points (3) of the BAP-4 (2).
2. With a flat screwdriver, attach the screws (1) to the BAP-4 and tighten.

#### **NOTICE**

Always use a flat screwdriver to connect the BP-8 to the BAP-4. Never use a coin. A coin does not deliver enough force to ensure a proper lock.



## 23 Assembly and retrofits

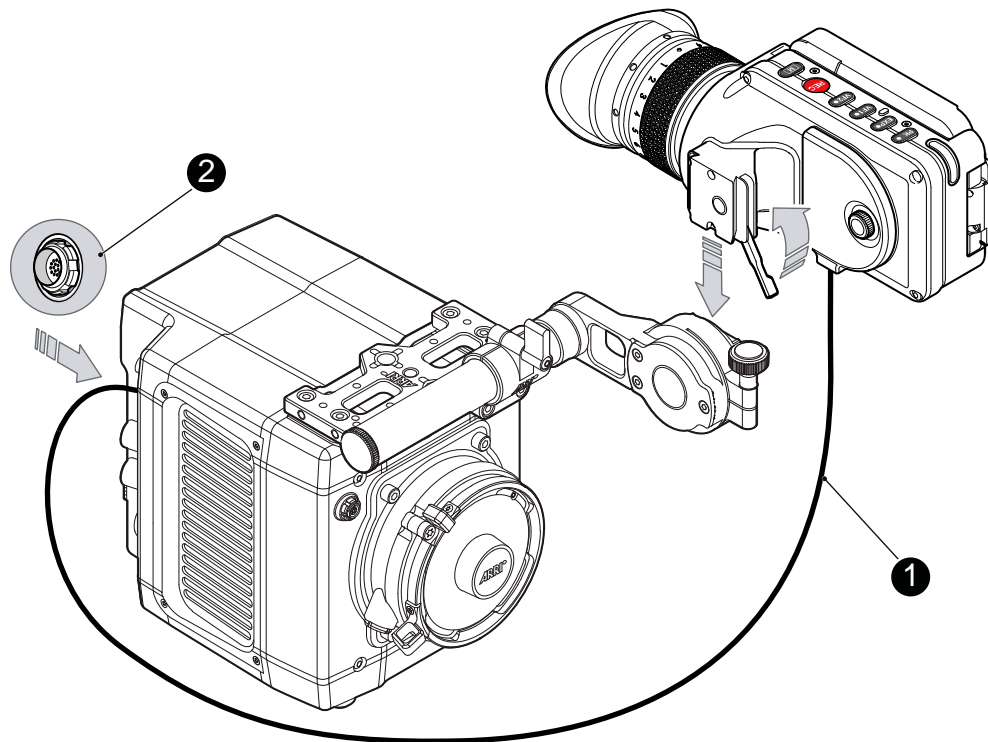
### NOTICE

To avoid damage while assembling and retrofitting, always place the camera on a padded, firm, flat and level surface.

Work on an unpowered camera only.

### 23.1 MVF-1 and EVF cable

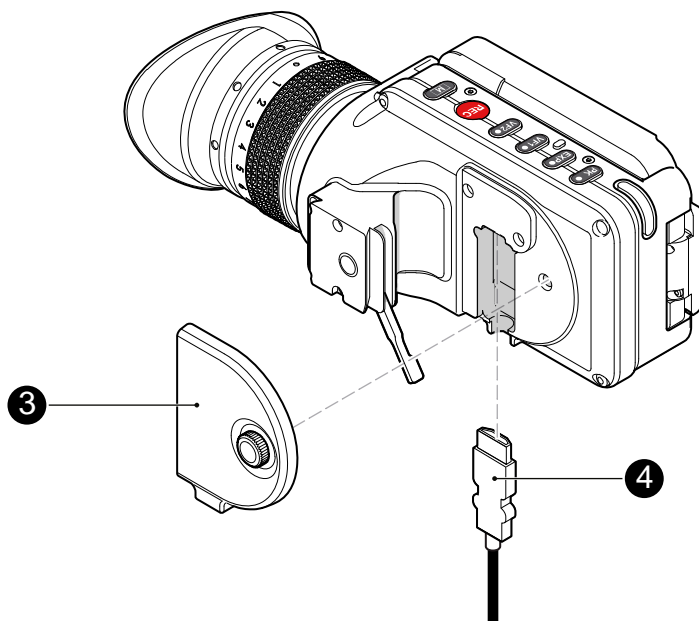
Connecting the EVF cable to the camera



**Note:** Use original ALEXA Mini-EVF cables only.

- Connect the EVF cable (1) to the camera (16-pin LEMO connector (2) on the I/O panel).

### Connecting the EVF cable to the MVF-1

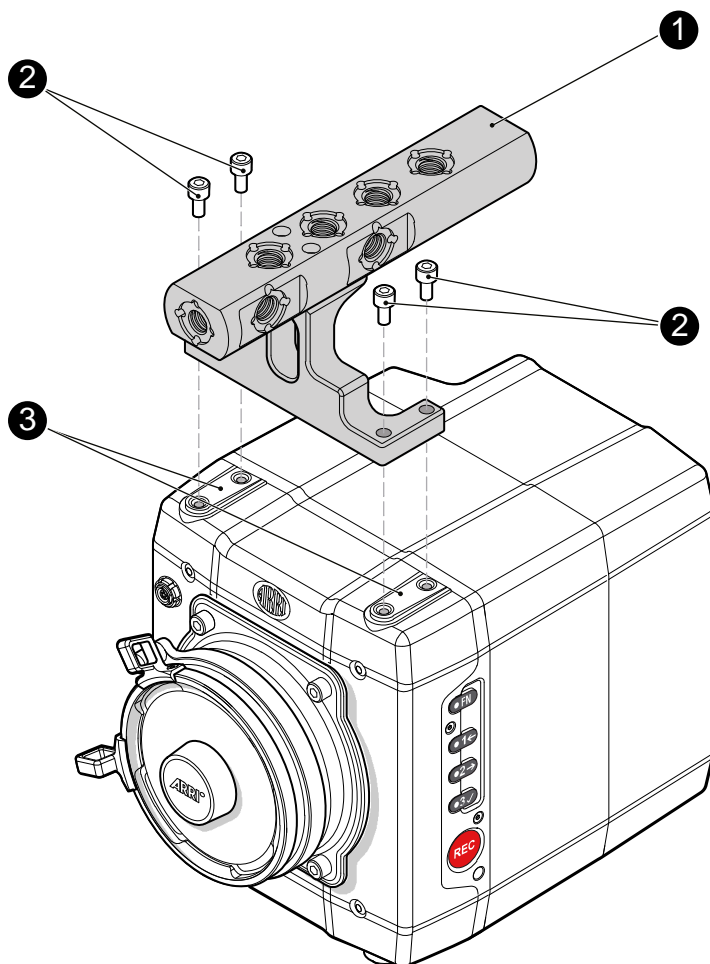


1. Switch off; interrupt the power supply.  
**Note:** Use original ALEXA Mini-EVF cables only.
2. With your fingers, unscrew and remove the MVF-1's lid (1).
3. Connect the cable (2) to the EVF port.
4. Reattach the lid (1).

## 23.2 Camera handle

### Tool needed

- 3.0 mm Allen key

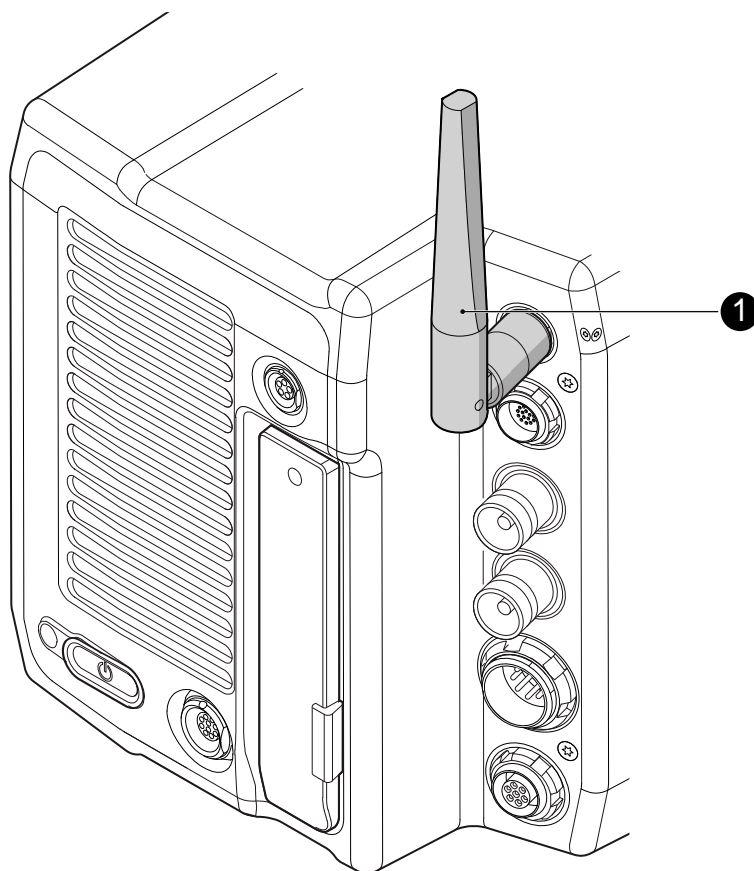


1. Place the camera handle (1) exactly above the mounting points (3) of the camera.
2. With the Allen key, attach the screws (2) to the camera and tighten.

### NOTICE

Always ensure a proper lock.

## 23.3 Antenna



1. With your fingers, thread the antenna for white radio (1) onto the camera.
2. **To unmount:** Unthread the antenna (1) with your fingers.

## 23.4 Changing a lens mount

### **⚠ WARNING!**

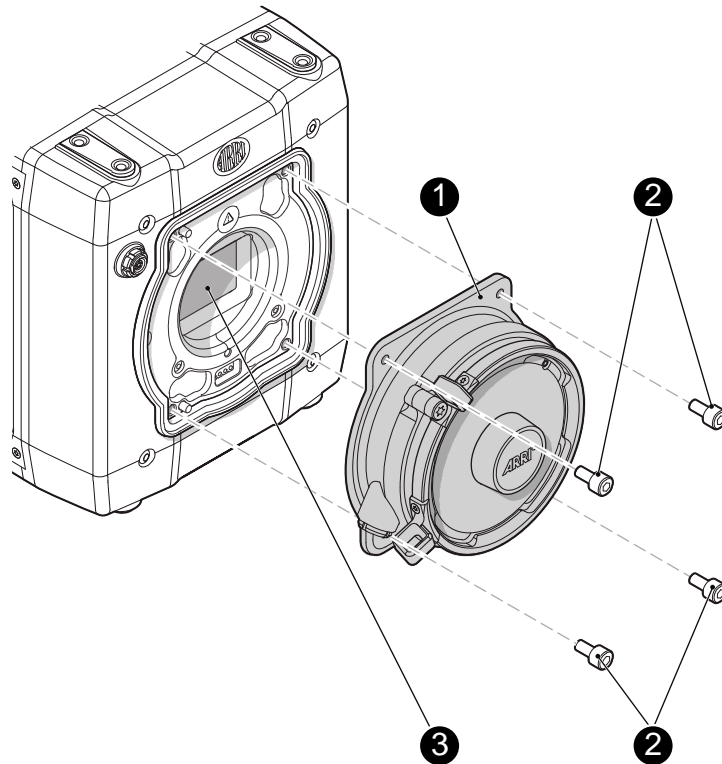
High voltage! Risk of electric shock and fire!  
Short circuits may entail lethal injury and damage!  
Use original ALEXA-Mini or AMIRA lens mounts only.  
Before each lens mount change, always switch the camera off and disconnect all power sources.  
Changing the lens mount while the camera is powered may permanently damage the camera and lens mount.  
Protect sensor and electrical system: Always store the camera with a lens mount properly installed and capped.  
Immediately replace each lens mount after removal.  
Change lens mounts in dust-free environment only.

### **NOTICE**

After each lens mount change, always check the back focus of the camera.  
Have the back focus always corrected by properly skilled personnel.  
Back focus correction requires special tools and training that meet ARRI guidelines.  
For all back focus issues, contact a qualified ARRI Service Center.

### **Tools and provisions needed**

- 3 mm Allen key
- Switch the camera off
- Disconnect all power sources
- Properly cap, disconnect, and store the lens

**Deinstallation (here: a PL mount)**

1. Perform task with care to protect optical surfaces.
2. Crosswise, loosen all four screws (2) with an Allen key.
3. Carefully remove the mount (1).
4. Store the mount in a case for dust protection.

**Note:** To protect the sensor (3), immediately install another original ALEXA lens mount.

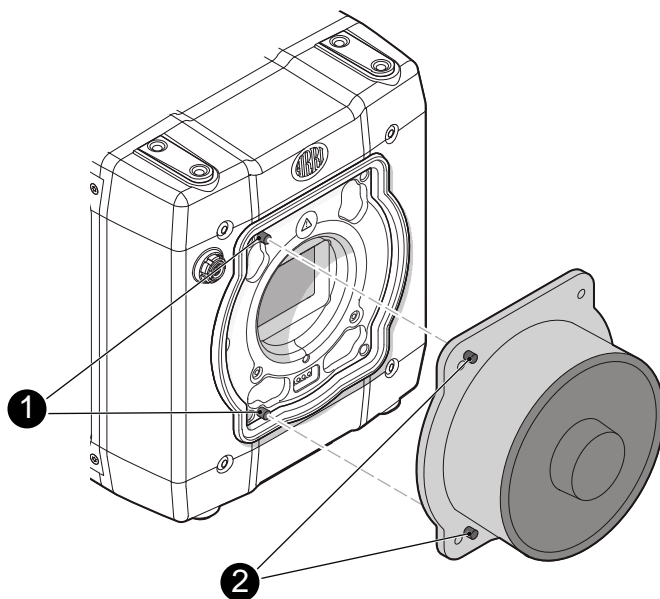
**Installation (here: a PL mount)****⚠ WARNING!****Condensation! Risk of electric shock and damage!**

Humidity may ingress due to misinstalled lens mounts!

When installing a lens mount, always align and attach properly; never apply force.

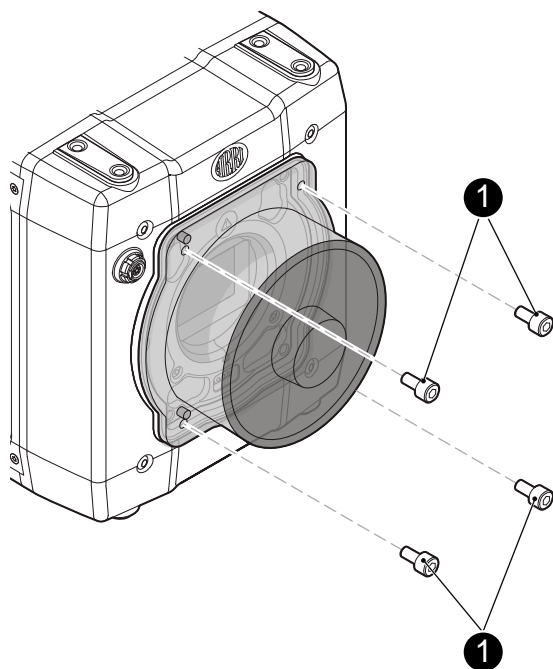
Hand-tighten all screws crosswise before final tightening.

Always tighten crosswise with the prescribed tool.



1. Properly align the two guiding pins (1) for correct lens mount fit (2).

**Note:** Never apply force, align the guiding pins instead.



2. Crosswise, hand-tighten all four screws (1).
3. Only then, tighten all screws crosswise with the Allen key.

**Note:** Always store the camera with a lens mount properly installed and capped.

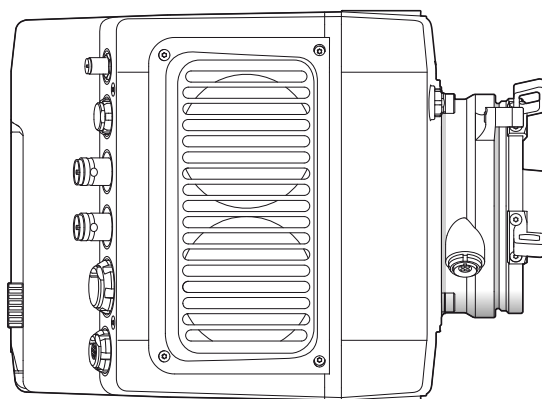
## 24 Licensing

Currently, ALEXA Mini has all features included in the SUP. For this reason, there is no licensing menu available.



## 25 Appendix

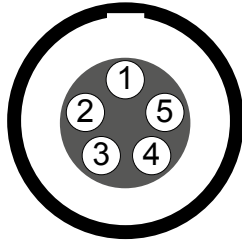
### 25.1 Dimensions and weight (with titanium PL mount)



Length	185 mm
Height	140 mm
Width	125 mm
Weight	2.3 kg

## 25.2 Pin-outs

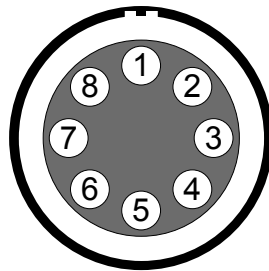
**Note:** All pin-outs for camera interfaces appear as seen by the user.



### Audio

Connector ID: LEMO EEG.00.305

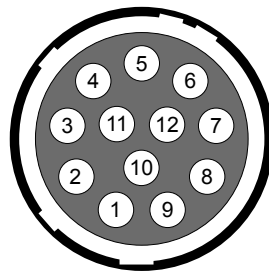
- 1 Gnd
- 2 Line 1 (+)
- 3 Line 1 (-)
- 4 Line 2 (+)
- 5 Line 2 (-)



### BAT

Connector ID: LEMO EEJ.2B.308

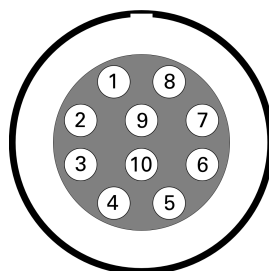
- 1 Batcom
- 2 Powergnd
- 3 Powergnd
- 4 Powergnd
- 5 Batcom Gnd
- 6 Batplus
- 7 Batplus
- 8 Batplus



### ENG (on PL lens mount steel)

Connector ID: Hirose HR10-10R-12S(73)

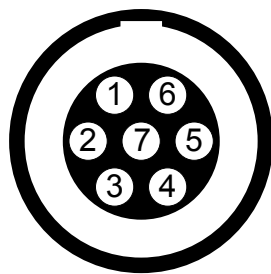
- 1 -/-
- 2 -/-
- 3 Gnd
- 4 -/-
- 5 -/-
- 6 12 V
- 7 -/-
- 8 -/-
- 9 -/-
- 10 -/-



### Ethernet

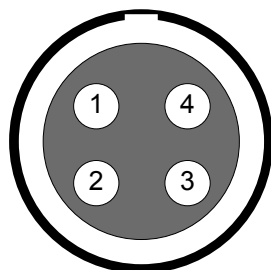
Connector ID: LEMO EEG.1B.310

- 1 MX-1P CTS (white-orange)
- 2 MX-1N DTR (orange)
- 3 MX-2P GND (white-green)
- 4 MX-2N DCD (green)
- 5 MX-3P TXD (blue)
- 6 MX-3N RXD (white-blue)
- 7 MX-4P DSR (white-brown)
- 8 MX-4N RTS (brown)
- 9 Gnd
- 10 Proprietary - do not use

**EXT**

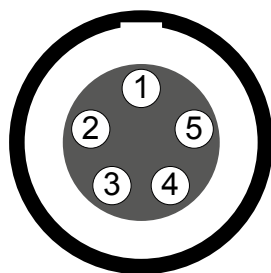
Connector ID: LEMO EEG.1B.307

- 1 Can1 H
- 2 Can1 L
- 3 Can2 H
- 4 Can2 L
- 5 VBat (1A max)
- 6 Gnd
- 7 R/S

**LBUS (on PL lens mount titanium)**

Connector ID: LEMO EEG.0B.304

- 1 Gnd
- 2 Can L
- 3 VBat
- 4 Can H

**Timecode**

Connector ID: LEMO EEG.0B.305

- 1 Gnd
- 2 LTC in
- 3 - (no tuning)
- 4 - (no tuning)
- 5 LTC out

## 25.3 Declarations of conformity

### EC Declaration of Conformity

The product ALEXA Mini conforms with the specifications of following European directives:

- Directive 2014/30/EU of the European parliament and the Council of 26 February 2014 on the harmonization of the laws of the Member States relating to electromagnetic compatibility
- Directive 1999/5/EC of the European Parliament and the Council of 9 March 1999 on radio equipment and telecommunications terminal equipment and the mutual recognition of their conformity
- Directive 2011/65/EU of the European Parliament and the Council of 8 June 2012 on the restriction of the use of certain hazardous substances in electrical and electronic equipment

### FCC Compliance Statement

**Class A Statement:** This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment.

**Note:** This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

### Industry Canada Compliance Statement

Complies with the Canadian ICES-003 Class A specifications.

*Cet appareil numérique de la Classe A est conforme à la norme NMB-003 du Canada.*

This device complies with RSS-210 of Industry Canada.

*Cet appareil est conforme à CNR-210 d' Industrie Canada.*

This Class A device meets all the requirements of the Canadian interference-causing equipment regulations

*Cet appareil numérique de la Classe A respecte toutes les exigences du Règlement sur le matériel brouilleur du Canada.*